



Lessons Learned From Maintaining SDK For Three Years



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What We Do?

| Goal



Metis needs:

- REST
- SQL query
- Execution plan



Applications:

- Web APIs
- Local or in the cloud
- Modern
- With CI/CD



Tenets:

- Easy to use
- One-time integration
- No code changes
- No dependencies

| How It Works

What:

- What interaction happened (*API X was called*)
- What query was executed (with parameters)
- What was the execution plan

How:

- Use OpenTelemetry to capture the interactions
- Extract details from REST and from SQL
- Capture the query parameters
- Ask for the execution plan (with *EXPLAIN* keyword)
- Send everything to Metis

| Three Different Approaches



SDK per tech stack

- One library for each tech stack
- No database changes



Reading from the database

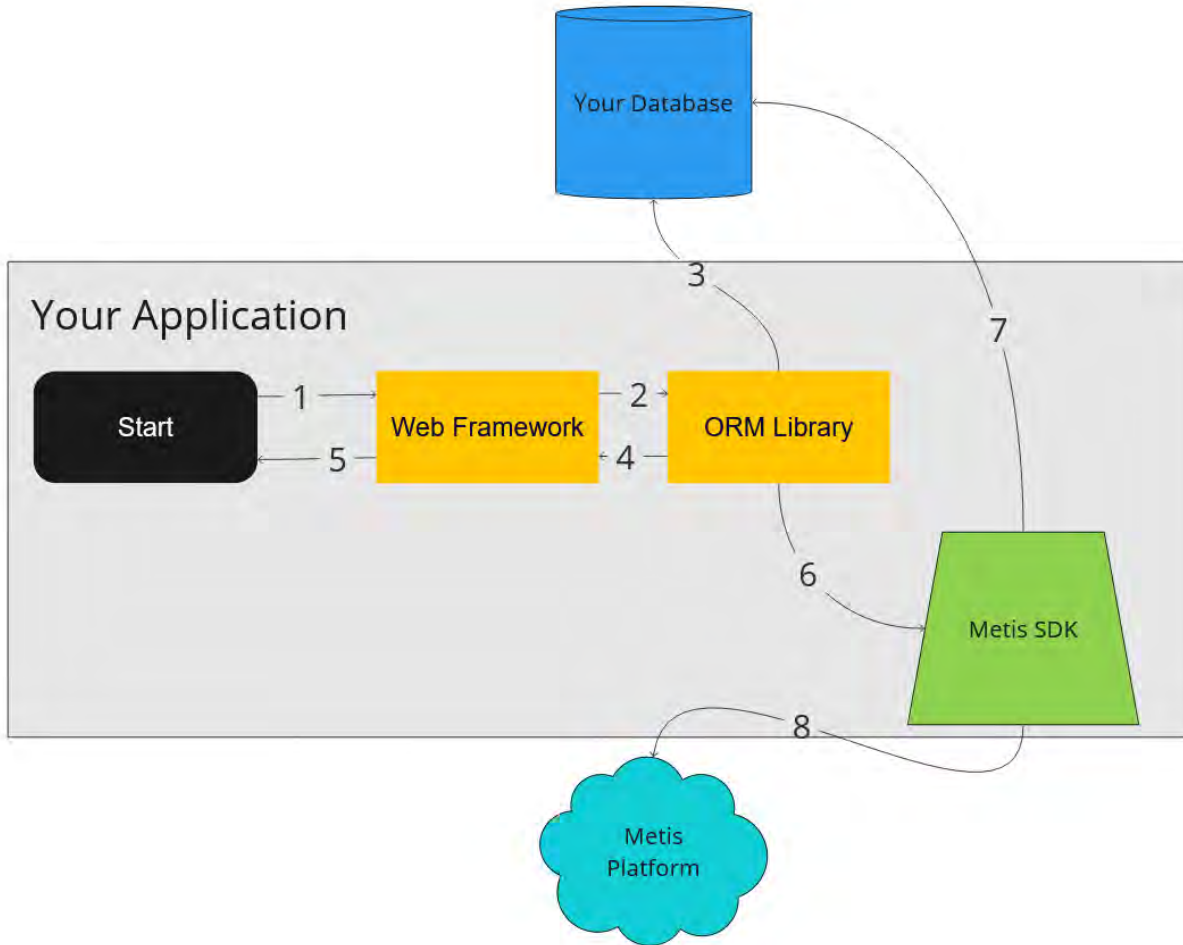
- Library for each tech stack
- Changes to the database
- Agent



Moving the ownership

- No specific library
- No changes to the database
- Agent

SDK Per Tech Stack



| First Approach

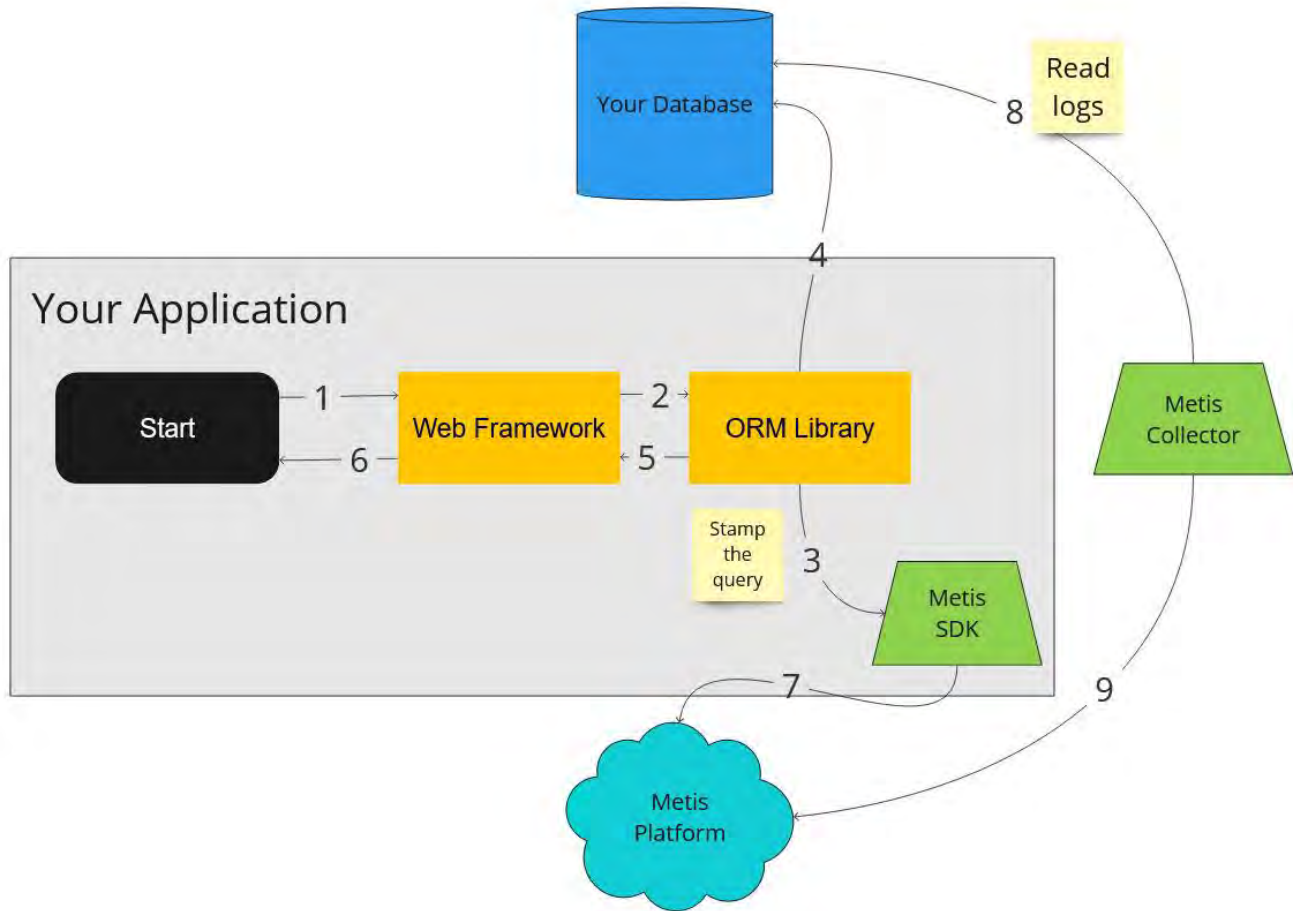
Pros:

- Easy to install - just one command
- Integrates with the language
- No changes to the database
- Nearly no changes to the application code
- Works with automated tests (most of the time)
- Captures all the queries
- Can be easily disabled for production

Cons:

- No way to reuse the code between languages or libraries
- Differences between versions of dependencies
- Weird integrations with OpenTelemetry (lack of parameter values)
- Hard to correlate REST and SQL
- Problems with testing frameworks

Reading From The Database



| Second Approach

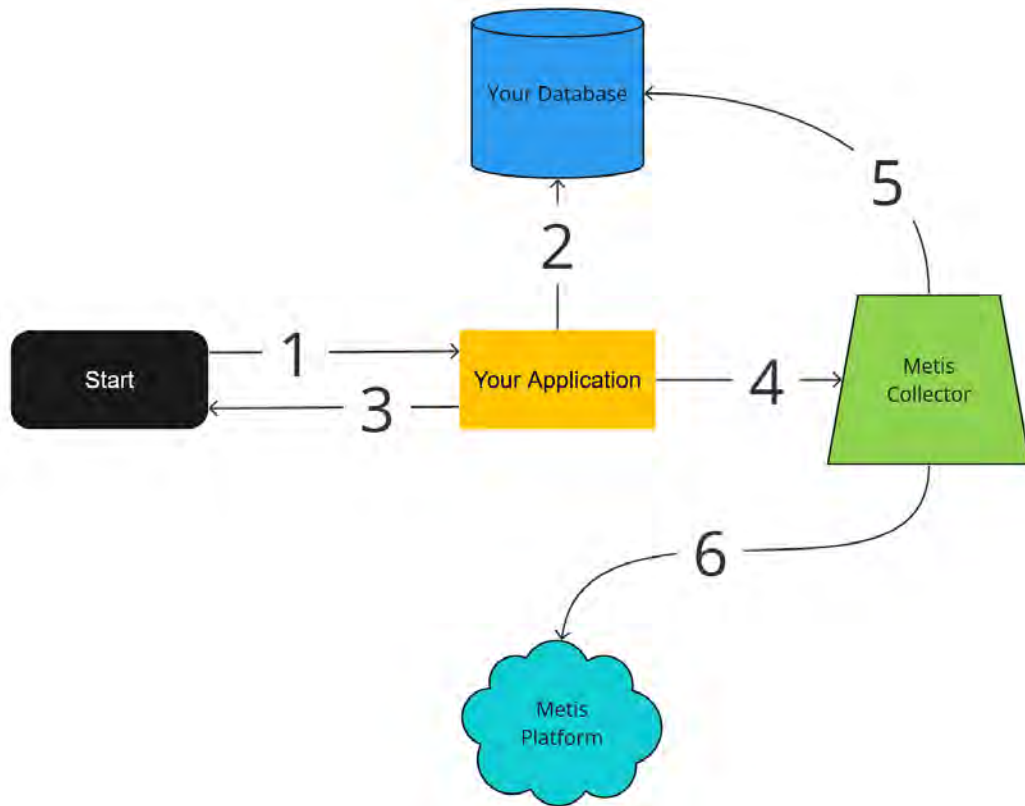
Pros:

- Easy to install - just one command
- Integrates with the language
- Nearly no changes to the application code
- Works with automated tests (most of the time)
- Captures all the queries
- Can be easily disabled for production

Cons:

- Database must be reconfigured
- Hard to capture ephemeral databases (think of TestContainers)
- Difficult query stamping
- Very expensive
- No way to reuse the code between languages or libraries
- Differences between versions of dependencies
- Hard to correlate REST and SQL
- Problems with testing frameworks

Moving The Ownership



| Third Approach

Pros:

- No changes to the application code*
- No changes to the database
- Integrates with the language
- Captures all the queries*
- Can be easily disabled for production
- We don't own it!

Cons:

- Sometimes requires changes to the application code
- Not all libraries support auto-instrumentation
- Sometimes misses the queries or doesn't capture parameter values
- Hard to correlate REST and SQL
- Problems with testing frameworks

| What We Learned



**Uniform
Functionality**



**Versions
Management**



**Diverse
Languages**

Uniform Functionality

| Uniform Functionality

- Languages are different
 - Static typing vs dynamic typing
 - Generics vs macros
 - Classes vs prototypes
- Features are nice but hard to port between technologies
- Idiomatic code vs reusing the implementation
- Can you represent structures uniformly between languages?
- Can you use the same protocols?
- Are there any implementation differences?
- How do you synchronize changes between languages?
- How can you introduce optional fields and evolve your schemas?
- How do you write documentation between languages?

| JSON vs gRPC

JSON:

- JSON standard vs implementations
- Interpretation issues
- HTTP handling

gRPC:

- Single definition
- Strongly-typed and streamlined communication
- Consistency between languages

| Proprietary vs well-known protocol

Proprietary:

- Control what and how you send
- Users need to learn it
- Most likely no libraries
- You own it forever and ever

Well-known:

- Open-source libraries available
- Users know how to use it*
- You don't need to own it
- You may need to squeeze your structures into existing definitions

Versions Management

| Version Management

- Semver shows what was changed
- Adding new features at the same pace
- Maintaining compatibility with older versions
- Adopting new language features
- How do you test things?
- How do you keep version numbers consistent between technologies?
- How to add features in all languages at once?
- What dependencies to use in different languages?
- What if dependencies differ?
- What about language-specific options?
- How to deal with logging between technologies?

| Rigorous Testing

Testing:

- Isolate environments as much as possible - with Docker, TestContainers, Nix
- Run tests across all languages for each change
- Test all supported versions
- Try reproducing bugs in all languages
- Have uniform set of tests in all technologies

Tooling:

- Use tools for managing versions in one repository
- Be explicit about your dependencies
- Use as few tools for your CI/CD and installation process as possible
- Do not use things that may cause conflicts

Diversity

| Diversity

- Languages differ and nobody knows all of them
- Idiomatic code is nice to have but hard to write and maintain
- Using same code structure between languages makes it easier for maintenance but leads to worse results
- Have **Language Champion**
- Run regular sessions to share insights
- Have regular updates inside the team

| Summary

- The less you maintain, the better
- Keep it consistent between platforms
- Think about backward and forward compatibility
- Test early, test often
- Rely on open standards
- Do not reinvent the wheel



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Q&A





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Thank you!



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