

# **Cocktail of Environments**

#### How to Mix Test and Development Environments and Stay Alive







(f) @aatarasoff



@aatarasoff

@aatarasoff







@d-ulyanov



# @dmitrii-ulianov

# **Prologue: When CTO Comes to You**

#### **Initial state**



# **Typical Environments**



- Always stable testing env
- Minimize Dev vs QA gap
- Unblock parallel testing
- Try to keep it simple

Goals

# **Atypical Environments**



#### **One Cluster - Several Environments**



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#### **Stable Dev**



#### **Stable Dev**



#### **Stable Dev**



#### **Stable Dev Explained**



#### **Branch Dev**



#### **Release Candidates Dev**



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Issues to address

- Routing aka Service Mesh
- Event Routing
- Data Isolation

# **Chapter 1: Service Mesh**

Issues to address

- Test a release candidate in a call chain
- Test a branch version











# We Need More Branches



# **Release Candidates Testing**



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# **Istio Virtual Service**

```
apiVersion: networking.istio.io/v1beta1
kind: VirtualService
metadata:
   name: payment-service
spec:
   ...
http:
   - name: stable
```

route:

- destination:

```
host: payment-service.services.svc.cluster.local
```

# **Istio Virtual Service**

```
apiVersion: networking.istio.io/v1beta1
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metadata:
    name: payment-service
spec:
    ...
```

http:

- name: stable

route:

- destination:

host: payment-service.services.svc.cluster.local

Deploy for every stable version via Helm chart

# **Route to a Branch**

```
apiVersion: networking.istio.io/v1beta1
kind: VirtualService
metadata:
  name: payment-service
                                                  We cannot add it with
                                                       Helm chart
spec:
  . . .
  http:
  - name: payment-service-mp-101
    match:
    - headers:
        x-service-route:
          regex: ^(payment-service:mp-101.*|.*::payment-service:mp-101.*)$
  - name: stable
    route:
    - destination:
        host: payment-service.services.svc.cluster.local
```

# **Virtual Service Merge Operator**

```
apiVersion: istiomerger.monime.sl/v1alpha1
kind: VirtualServiceMerge
metadata:
    name: payment-service-mp-101
spec:
    patch:
    http:
    - name: payment-service-mp-101
    match:
        - headers:
```

x-service-route:

```
regex: ^(payment-service:mp-101.*|.*::payment-service:mp-101.*)$
```

target:

```
name: payment-service
```

# **Tricky Case: Webhooks**



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# **Solution #1: Webhooks**



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# Solution #2: Webhooks



#### Solution #3: Webhooks



## Solution #3: Webhooks


Recall the issues to address

- Routing aka Service Mesh
- Event Routing
- Data Isolation

#### **Chapter 2: Event Routing**

#### What About Event-Driven?



## **Unblocking Async Scenarios**



#### **Async Issues**



#### **Async Issues**



#### **Let's Use Event Routing**



# **Subscription for All Branches**



## **Subscription per Branch**



To implement it we need

- Static subscription for RC
- Dynamic subscriptions for branches
- Common library
  - context propagation
  - message skip logic

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#### **Static Subscriptions**



## **Static Subscriptions**



Issues to address

- Static subscription for canary
- **Dynamic subscriptions for branches**
- Common library
  - context propagation
  - message skip logic















# **Deployment Process**



Issues to address

- Static subscription for canary
- Dynamic subscriptions for branches
- Common library
  - context propagation
  - message skip logic

## **Common Library**



# **Common Library**













# **Common Library**



#### **Async Scenarios are Unlocked**



Recall the issues to address

- Routing aka Service Mesh
- Event Routing
- Data Isolation

#### **Chapter 3: Data Isolation**

#### Make the Solution Safe



## **Migrations that Break**


# **Migrations that Break**



# **Use Separated DB for All Branches**



# **Use Separated DB per Branch**



### **Separated DBs Schema**



### **Separated DBs Schema**



The same issues to address

- Separated Redis for branches
- Separated DB for branches
  - the incomplete data

Recall the issues to address

- Routing aka Service Mesh
- Event Routing
- Data Isolation

#### **Chapter 4: Ephemeral Environments**

### **Welcome to Real Life**



# **Welcome to Ephemeral Environments**



- One service branch
- Several services branches

Types of Ephemeral Environments

- under one x-source-route
- Jira-based

- One service branch
- Several services branches

Types of Ephemeral Environments

- under one x-source-route
- Jira-based
- Custom environments
  - for squad (payment-dev)
  - for domain (warehouse)

# **Custom Ephemeral Environments**



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#### **Epilogue: Let's Reflect a Little**

#### • No silo between Dev and QA

#### **Benefits**

- Low resources consumption
- Environments on-demand

#### Drawbacks

- High cognitive load
- Time investments
- Not-fair isolation

# **Questions?**









@d-ulyanov

@dmitrii-ulianov