## Bridging the Gap

Real-Time Topology as the Connective Tissue Between **Platform Engineering and SRE** 

Conf42 September 5, 2024



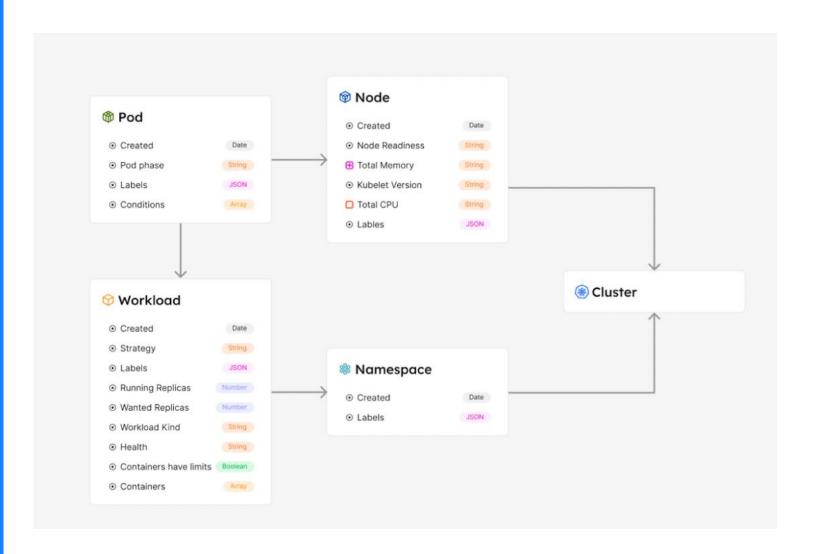
## Today's Roadmap

- What's missing from your IDP?
- Lessons from cybersecurity
- Real-time topology as a shared language
- What you can do with a closed loop
- How to get started





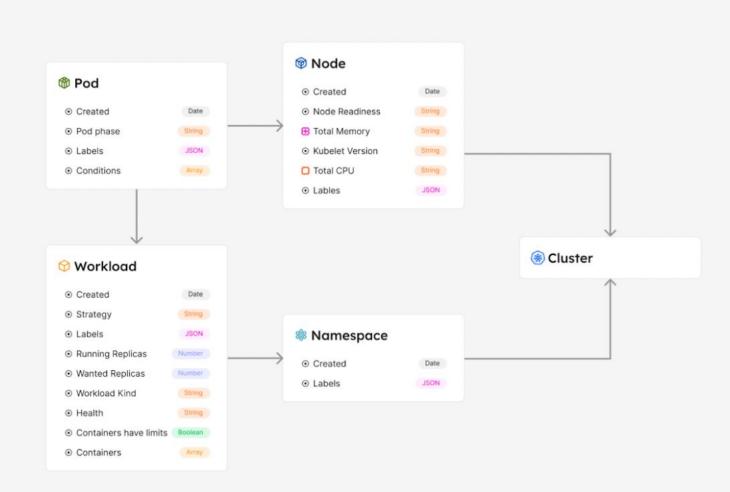
### IDPs are incredible for bridging dev and DevOps...





## ...but on their own, they're missing some critical

context.



#### Run-time environment:

- Resources
- APIs
- Third-party exposure/dependencies
- Runtime config (and misconfig)



### We're not the only domain facing this challenge.

Cybersecurity sectors – like **application security** – also had bridge the gap between static analysis and runtime to make "shift left" a reality.



### The static "catalog"

Vulnerabilities
OSS components
Authentication and encryption
frameworks
Secrets



- Get an accurate view of the actual attack surface
- Focus on real risks, not just vulnerabilities
- Embed policies and guardrails earlier on in the SDLC

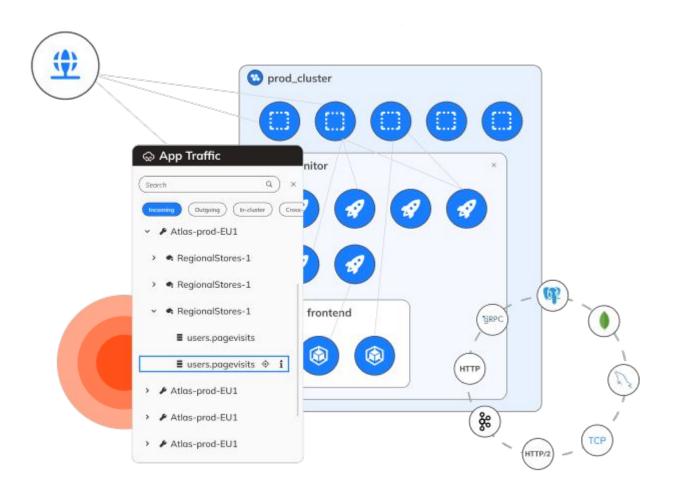


#### The runtime environment

Deployed? Internet-exposed? Behind a WAF? Runtime misconfigurations?



## For platform engineering, this runtime context comes from real-time topology.



#### **Benefits**

- Full, closed-loop visibility
- More efficient troubleshooting
- Less IDP maintenance required

### Why it's hard

Runtime dynamics are much more complex than static dynamics

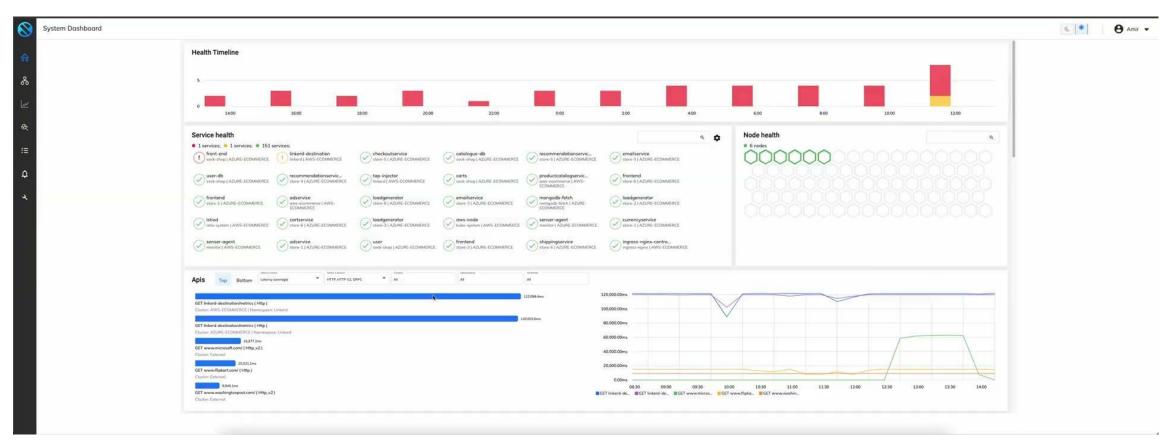


## Topology enriches the IDP with runtime context on multiple levels.



#### **Overall system level**

Runtime view of your production environment across all applications, infrastructure, networks, and APIs



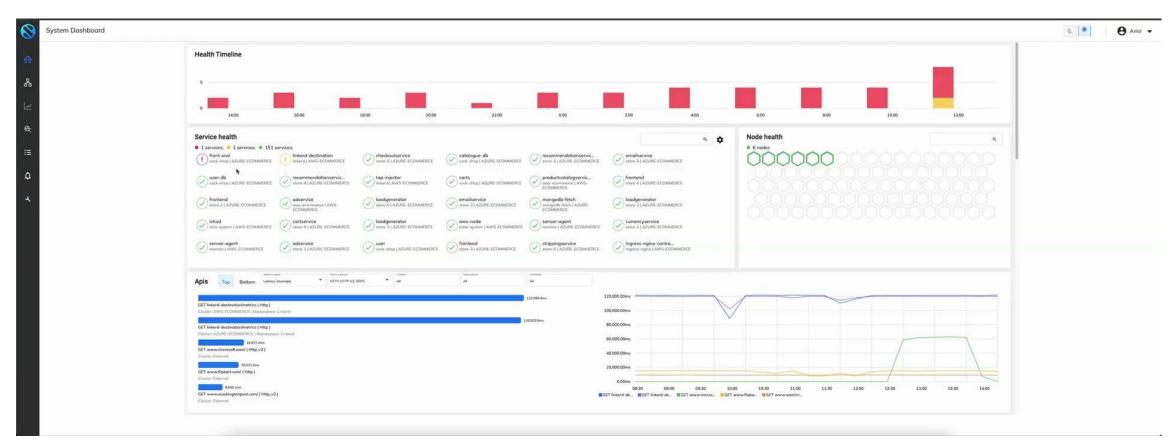


## Topology enriches the IDP with runtime context on multiple levels.



#### **Specific services**

Deployment status, runtime configuration, and performance of specific services



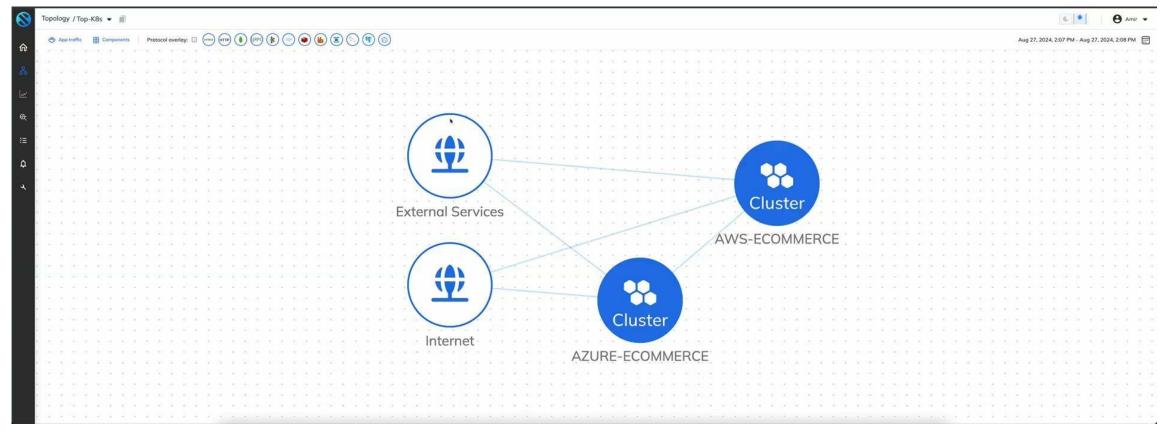


## Topology enriches the IDP with runtime context on multiple levels.



#### 3rd party resources

Availability, latency, status of third-party resources (e.g., public APIs, payment gateways)





### Okay, so at a high level...

### Real-time topology:

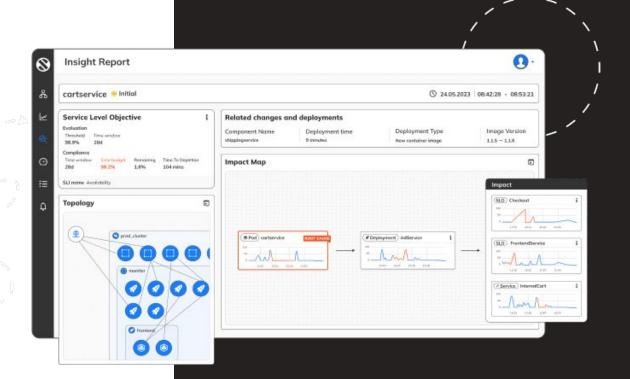
- Enriches the services catalog of an IDP with an accurate, dynamic representation of the runtime environment (and all associated configurations and dependencies)
- Provides a common language for platform engineering and SRE by "closing the loop"
- Furnishes crucial context for better decision-making throughout the SDLC

Let's look at three real-world use cases.



# Anticipating reliability impact

- Topology can enrich tribal knowledge of past deployments with runtime incidents, affected services, and downstream SLO/SLA impact (i.e., what does this service really "cost" to spin up)?
- Benefits: stronger guardrails, a data-driven checklist for new deployments
- Real-world example: a service deployed for high-volume transactions during peak hours often leads to incidents related to memory overload, impacting downstream services like the customer account dashboard and transaction confirmation services





## Verifying deployments in real-time

- IDPs offer developer guardrails around (e.g., limits on memory usage, CPU, latency, bandwidth) to ensure efficient and reliable deployments
- BUT these are typically set during the development phase
- Topology can provide real-time monitoring of performance to flag deviations, accelerate remediation, and define better guardrails
- Real-world example: when a new service begins consuming excessive CPU, the real-time topology can immediately flag this deviation





## Investigating and responding to issues

- IDPs typically support the notion of incidents, and integrate with observability and incident management platforms
- The service catalog can be a valuable asset for root cause analysis but it only extends through provisioning and orchestration
- Topology enriches this view with runtime context for full visibility
- Real-world example: a team needs to identify whether service degradation in a new deployment is related to issues with a third-party resource





### Common pitfalls (and how to avoid them)

- Maintenance debt. Engineering a closed loop between the service catalog and runtime is the first step – don't overlook the resourcing to keep it properly maintained, audited, and serviced.
- Incomplete runtime context. You need full context on your production environment – all resources, APIs, third-party services. (Technologies like eBPF can help.)
- Static snapshots. To be useful, runtime topology needs to be continuously, automatically discovered and updated.

### Tips for getting started

- Build your topology. Observability tools can help, but often require extensive configuration. Some platforms offer auto-discovery and mapping of your environment, often with the help of technology like eBPF.
- Integrate your topology with your IDP. IDPs offer integration with observability and incident response platforms.
- Prioritize use cases. Identify "quick wins" based on your organization's challenges and needs (e.g., verifying deployments in real-time).
- Scale and expand. Build on early wins with additional opportunities to weave runtime context into your IDP and throughout the SDLC.





