



# Functor Zoo

Programming with functors in Python

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# About this talk

- For Python programmers
- No prior knowledge of category theory required
- Ease of understanding over math rigor
- Examples are based on the funclift package

<https://github.com/essentier/funclift>

<https://github.com/essentier/funclift-tutorials>

# About me

Chaur Wu (吳嘉二)

Software developer for over 20 years

Grew up in Taiwan

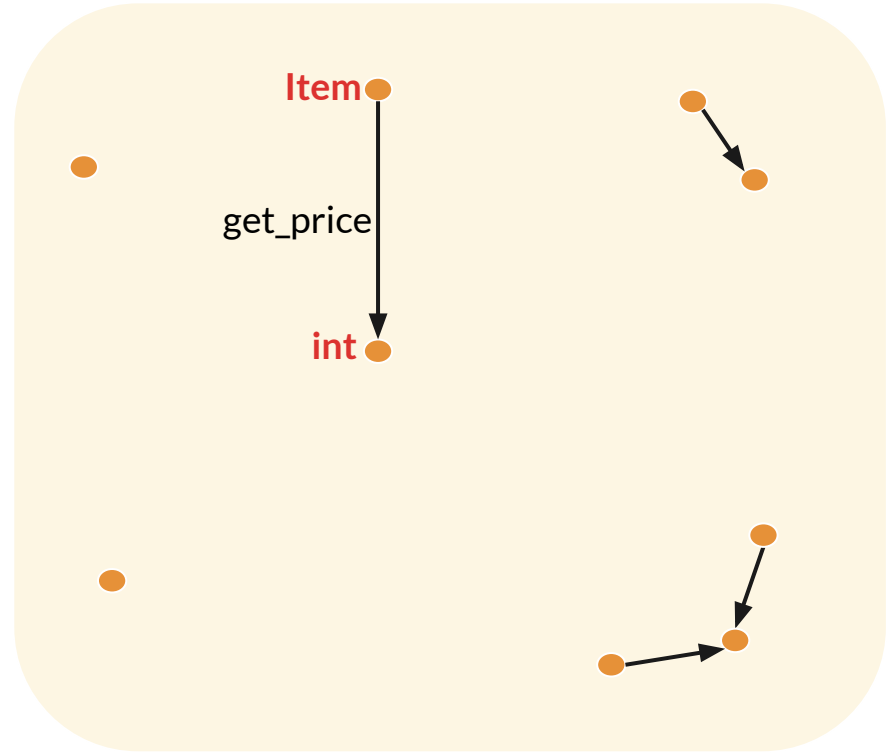
Based in the San Francisco bay area for the past 20 years

# Agenda

- Motivating example
- Various functors and examples

# A function

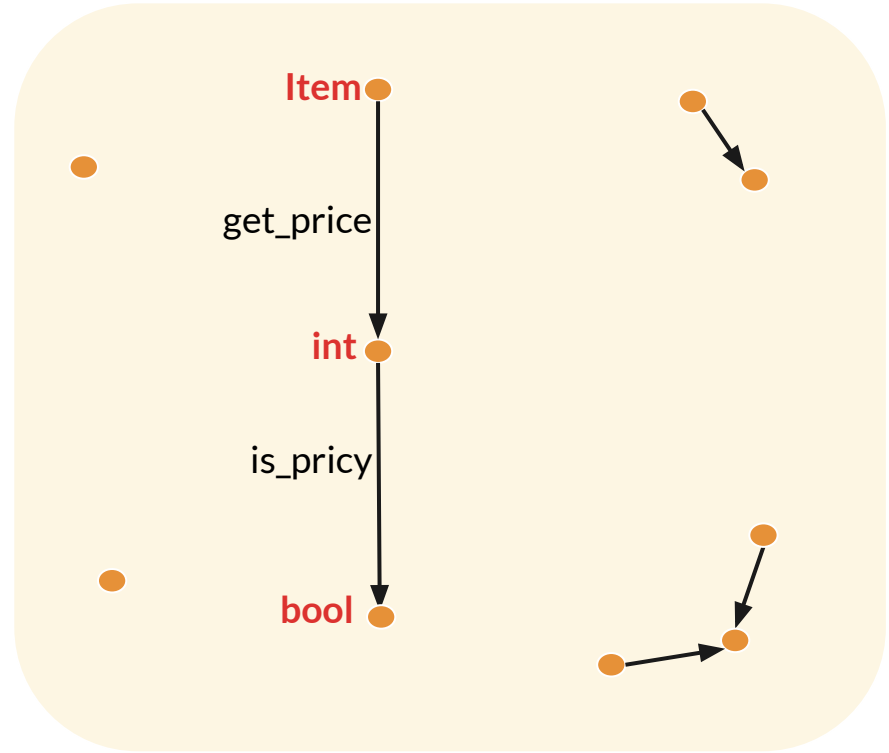
```
def get_price(item: Item) -> int:  
    return item.price
```



# Another function

```
def get_price(item: Item) -> int:  
    return item.price
```

```
def is_pricy(n: int) -> bool:  
    return n > 100
```

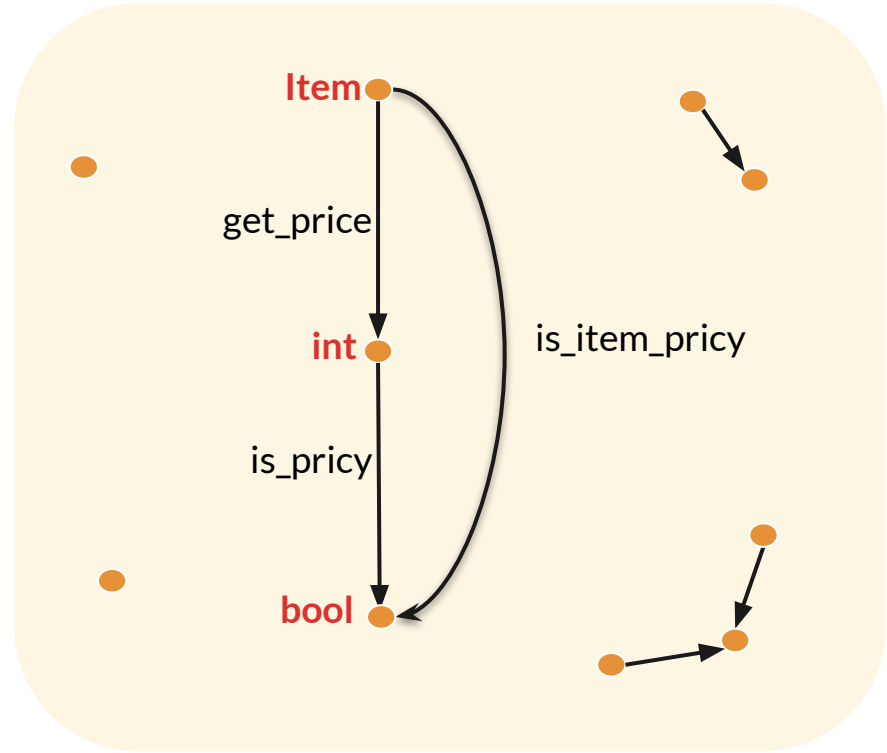


# Category of types (T)

```
def get_price(item: Item) -> int:  
    return item.price
```

```
def is_pricy(n: int) -> bool:  
    return n > 100
```

```
def is_item_pricy(item: Item) -> bool:  
    return is_pricy(get_price(item))
```



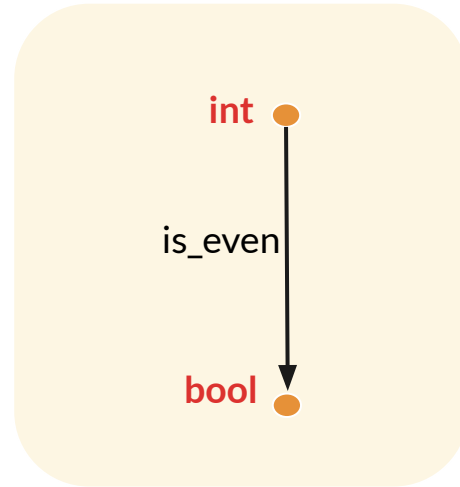
# List of numbers

```
def is_even(n: int) -> bool:
```

```
    return n % 2 == 0
```

```
nums = [1, 2, 3, 4]
```

```
nums_even = [is_even(n) for n in nums]
```





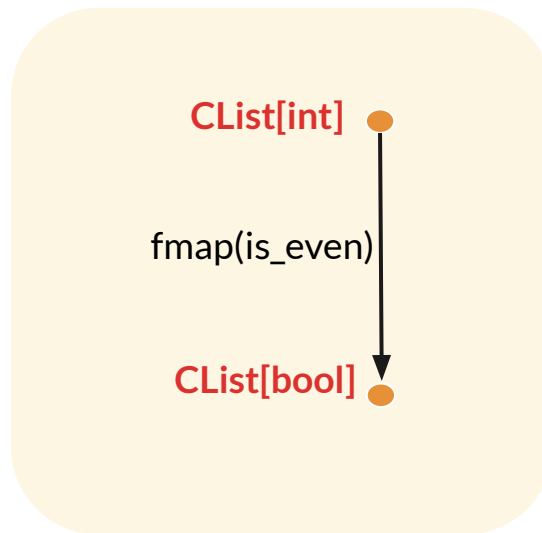
# CList of numbers

```
from funclift.types.clist import CList
```

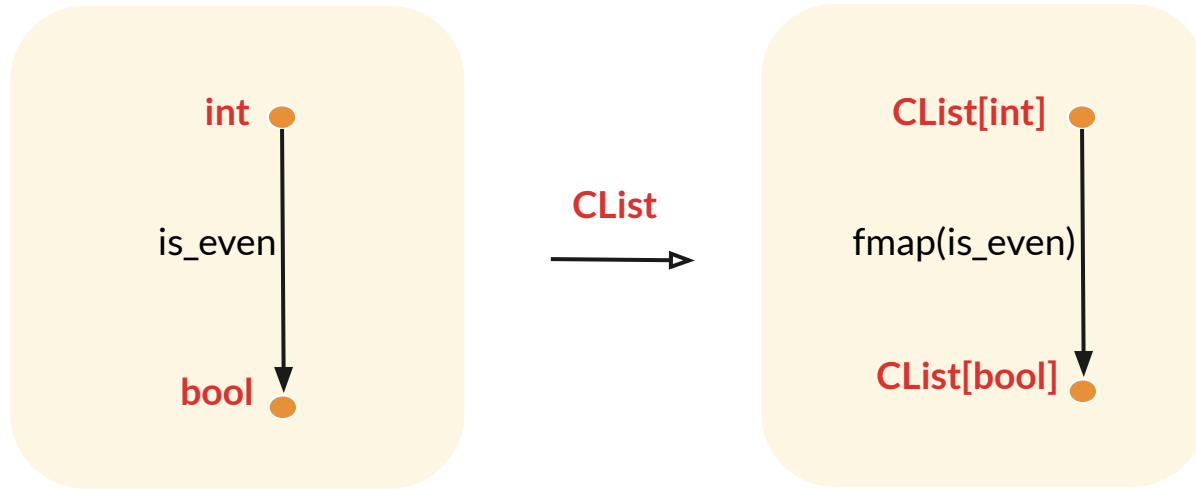
```
nums = CList([1, 2, 3, 4])
```

```
nums_even = nums.fmap(is_even)
```

```
# In Python, nums.fmap(is_even) is actually  
fmap(self, is_even), which is equivalent to  
(fmap(is_even))(nums)
```



# CList is a functor



- A functor is a mapping between a source category and a target category.
- If the source and target categories are the same, the functor is called an endo-functor.
- CList is an endo-functor.

# IO side effects

```
def get_number_side_effect() -> int:  
    return int(input('enter a number: '))
```

```
from funclift.types.io import IO
```

```
def get_number() -> IO[int]:  
    return IO(lambda: int(input('enter a number: ')))
```

# IO functor

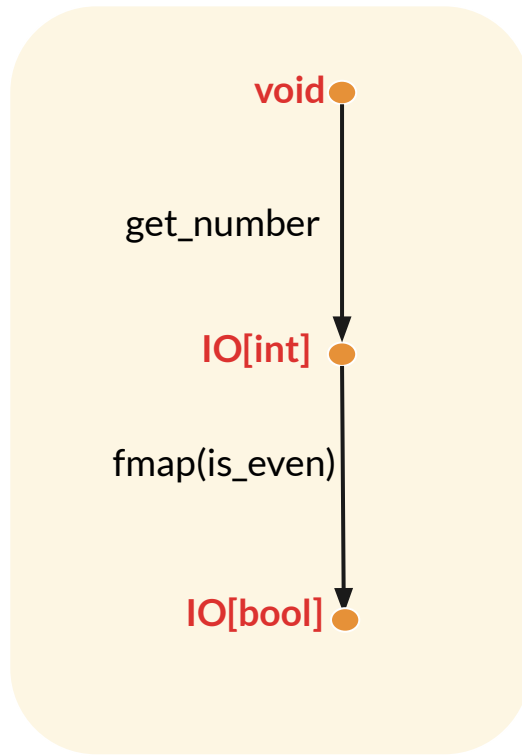
```
def is_even(n: int) -> bool:
```

```
    return n % 2 == 0
```

```
num = get_number()
```

```
num_even = num.fmap(is_even)
```

```
num_even.unsafe_run()
```



# Partial function

```
def ten_mod_by(n: int) -> int:  
    return 10 % n
```

```
def ten_mod_by(n: int) -> int | None:  
    return None if n == 0 else (10 % n)
```

# Not very composable

```
def ten_mod_by(n: int) -> int | None:
```

```
    return None if n == 0 else (10 % n)
```

```
def to_str(r: int) -> str:
```

```
    return 'remainder is ' + str(r)
```

```
def ten_mod_by_in_text(x: int) -> str | None:
```

```
    r = ten_mod_by(x)
```

```
    if r:
```

```
        return to_str(r)
```

```
    else:
```

```
        return None
```

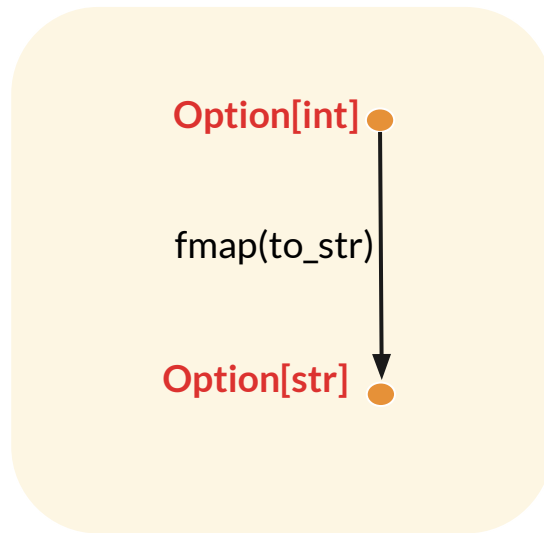
# Option for better composability

```
from funclift.types.option import Option, Nothing, Some
```

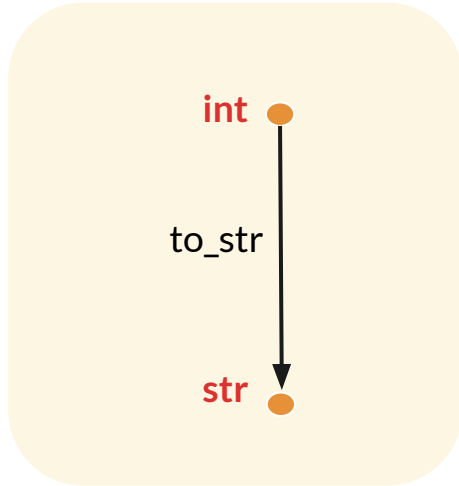
```
def ten_mod_by(n: int) -> Option[int]:  
    return Nothing() if n == 0 else Some(10 % n)
```

```
def to_str(r: int) -> str:  
    return 'remainder is ' + str(r)
```

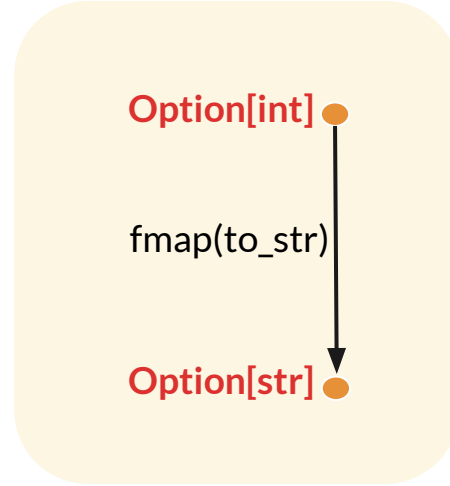
```
def ten_mod_by_in_text(x: int) -> Option[str]:  
    r = ten_mod_by(x)  
    return r.fmap(to_str)
```



# Option is a functor

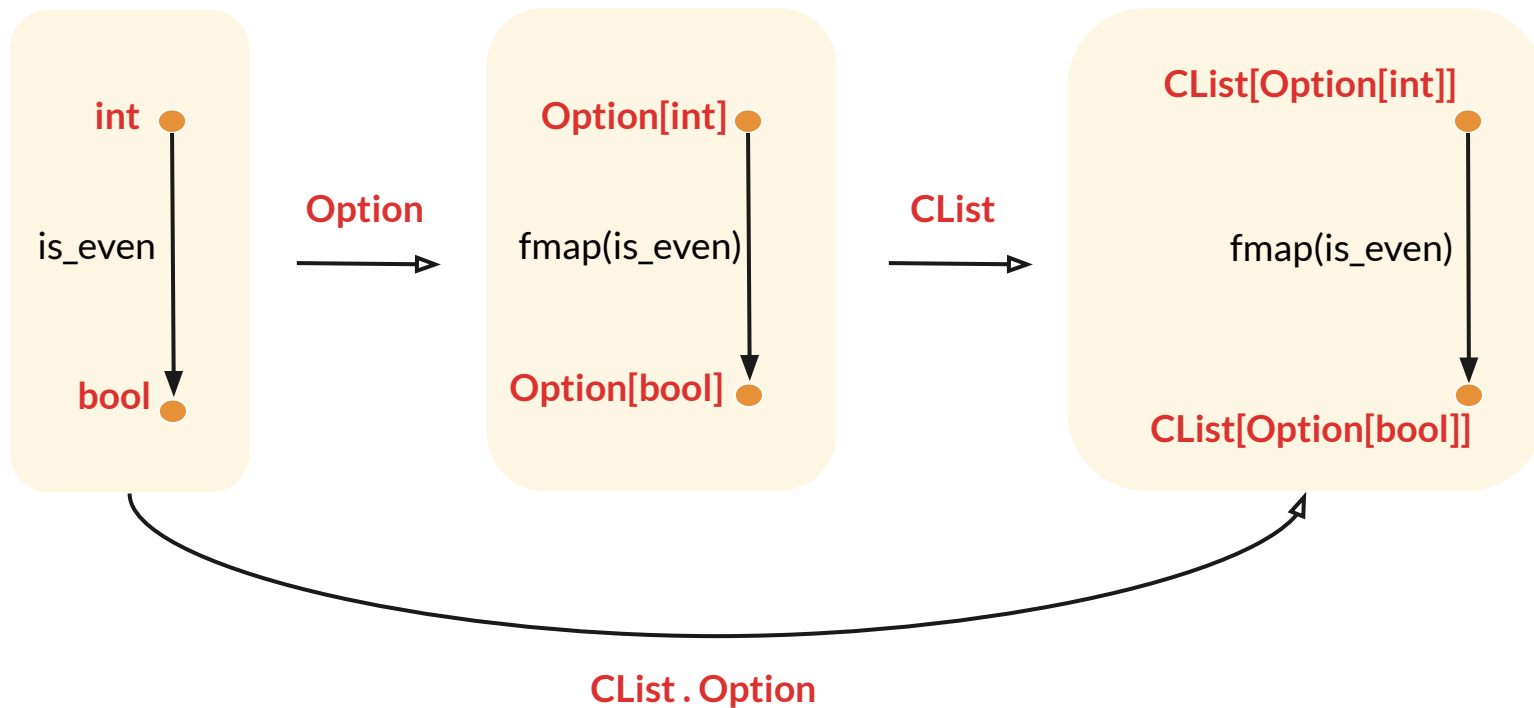


Option  
→

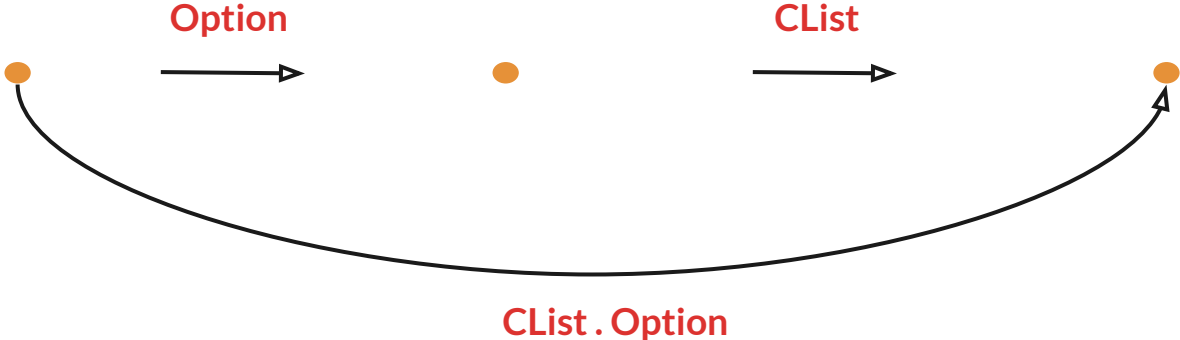




# Composing functors



# Category of small categories



# Example of CList . Option

```
from funclift.types.compose import Compose
```

```
def is_even(n: int) -> bool:
```

```
    return n % 2 == 0
```

```
def add3(n: int) -> int:
```

```
    return n + 3
```

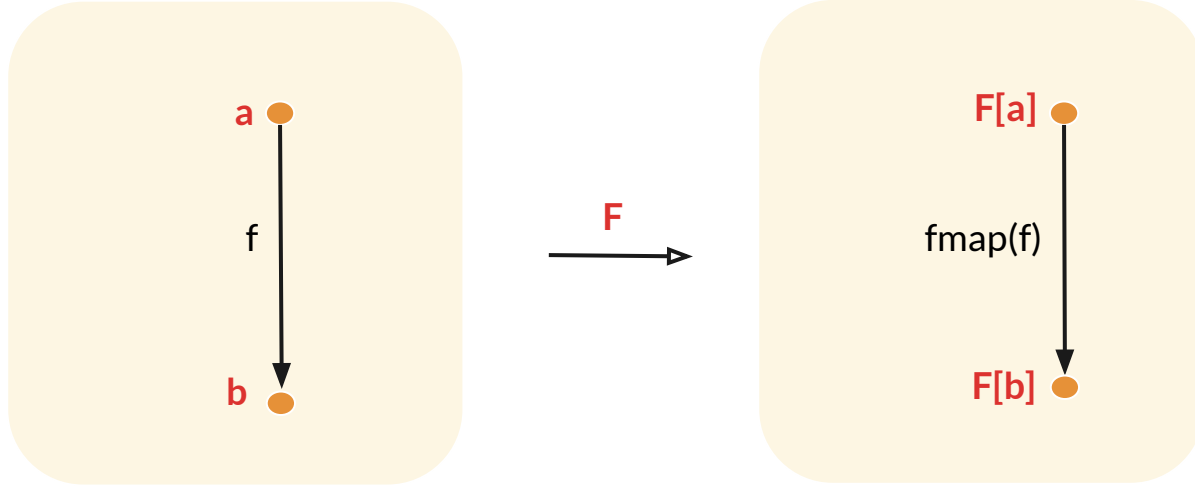
```
nums = CList( [Some(1), Nothing(), Some(2)] )
```

```
composite = Compose(nums)
```

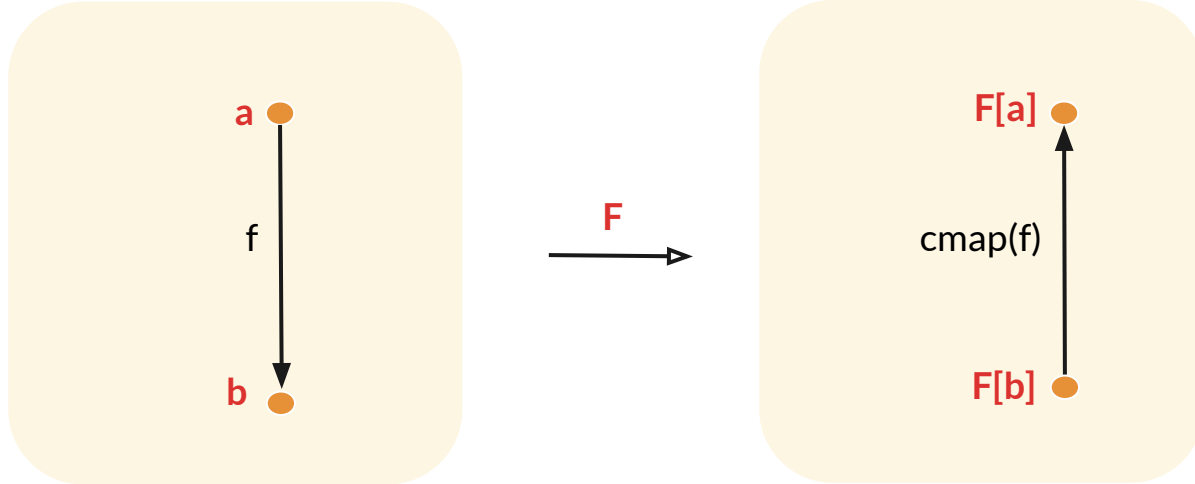
```
result = composite.fmap(add3).fmap(is_even)
```

```
assert result == Compose(CList([Some(True), Nothing(), Some(False)]))
```

# Covariant Functor in general



# Contravariant Functor



# Predicate is a contravariant functor

```
from funclift.types.predicate import Predicate
```

```
def is_even(n: int) -> bool:
```

```
    return n % 2 == 0
```

```
def str_to_int(text: str) -> int:
```

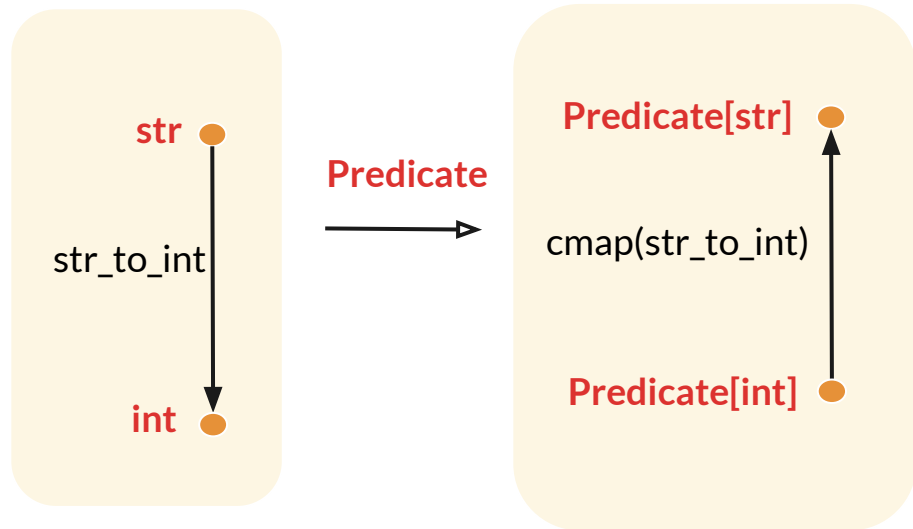
```
    return int(text)
```

```
is_int_even = Predicate(is_even)
```

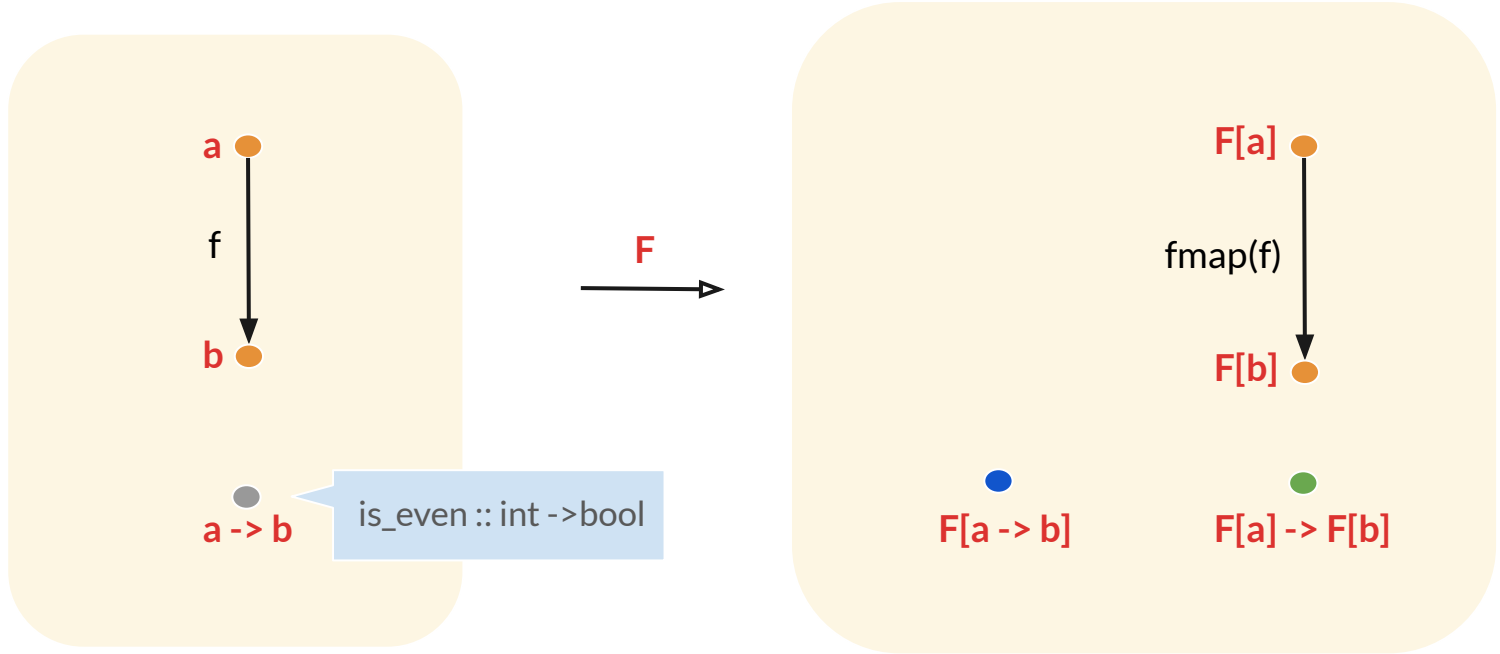
```
is_int_even(6)
```

```
is_str_even = is_int_even.cmap(str_to_int)
```

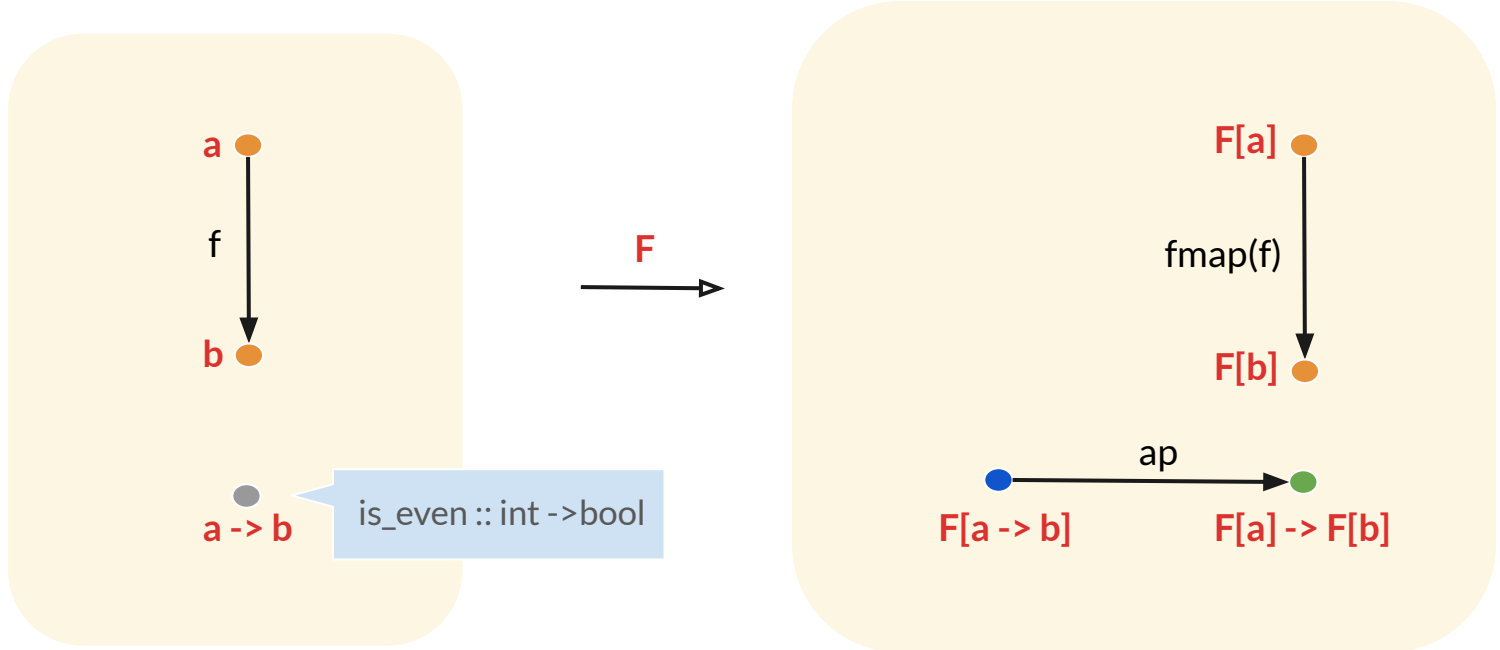
```
is_str_even('6')
```



# closed category



# Applicative functor is lax closed functor





# Example of Applicative functor

@curry

```
def sum(a: int, b: int) -> int:
```

```
    return a + b
```

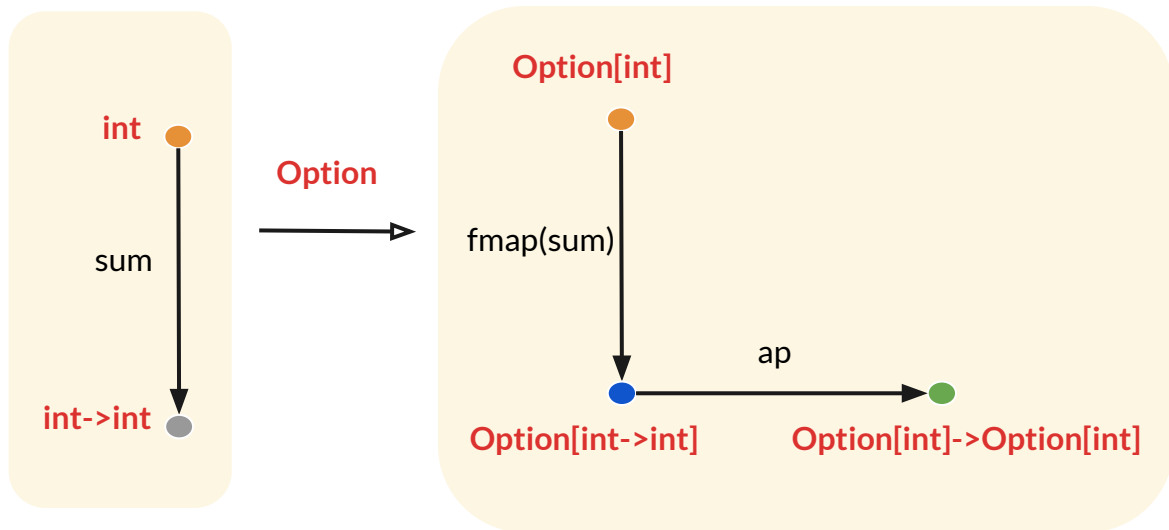
```
Some(20) \
```

```
    .fmap(sum) \
```

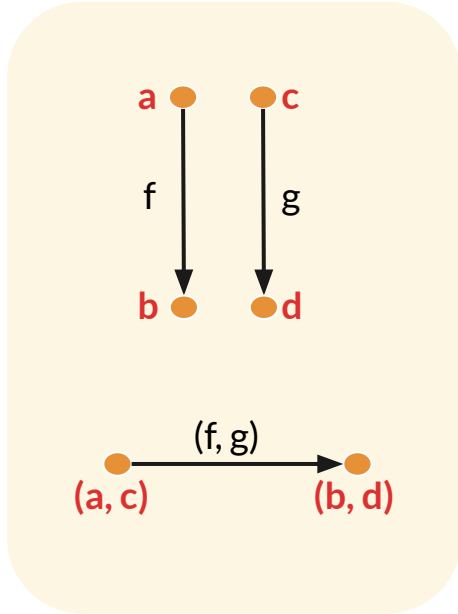
```
    .ap(Some(30))
```

```
# @curry turns (int, int) -> int
```

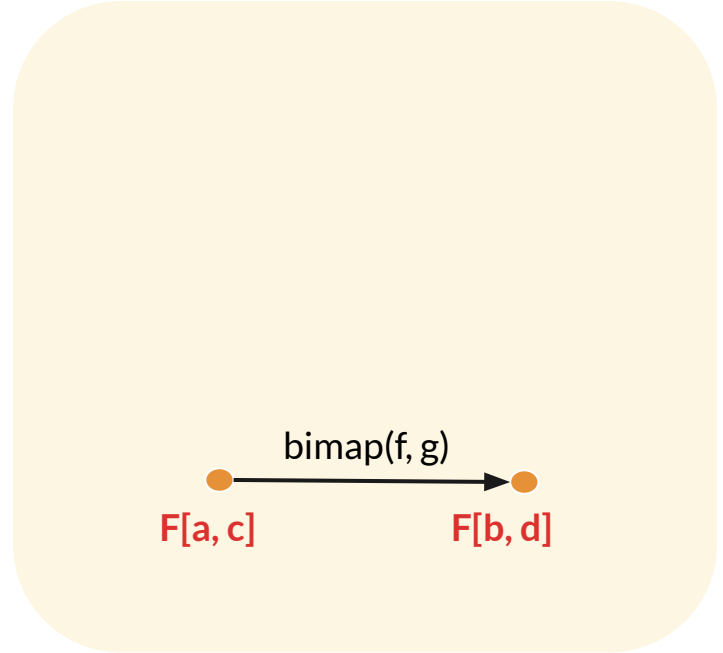
```
into int -> (int -> int)
```



# bifunctor



$F$



# Example of bifunctor

```
from funclift.types.either import Right, Either, Left
```

```
def add1(n: int) -> int:
```

```
    return n + 1
```

```
def negate(b: bool) -> bool:
```

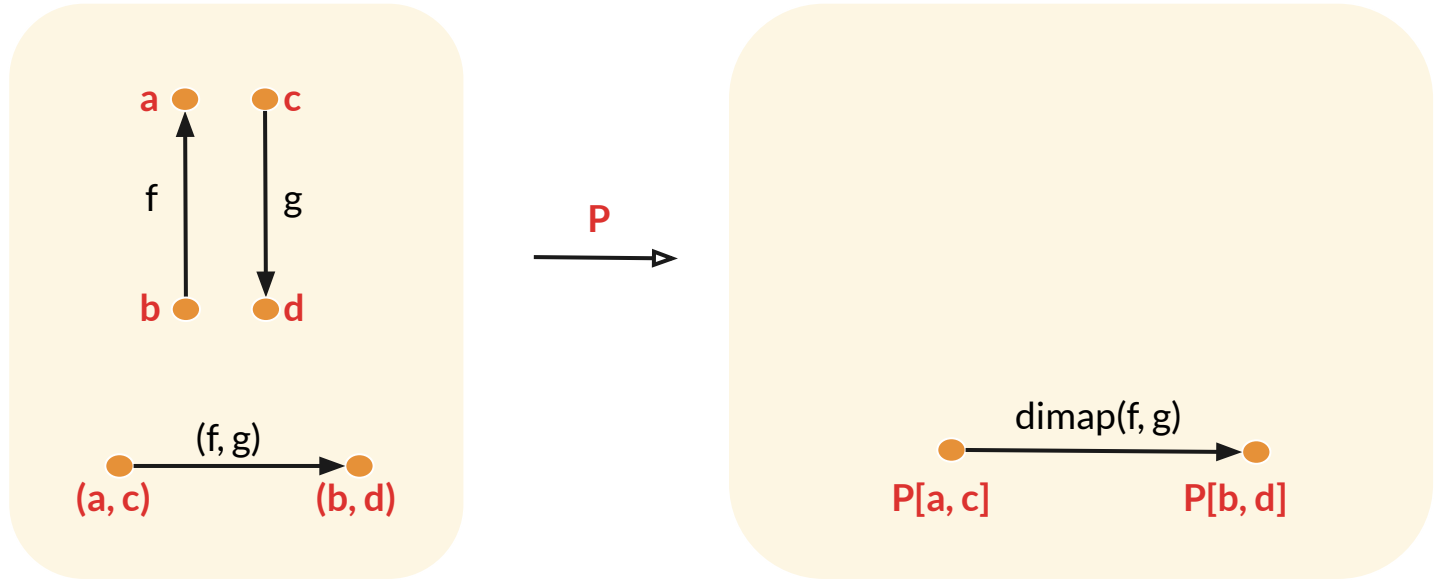
```
    return not b
```

```
v1: Either[bool, int] = Right(5)
```

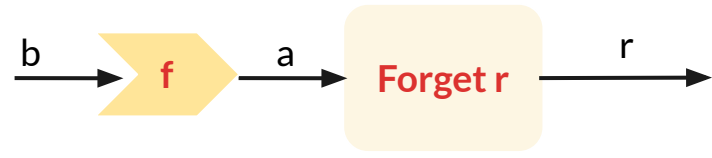
```
v2 = v1.bimap(negate, add1)
```

```
assert v2 == Right(6)
```

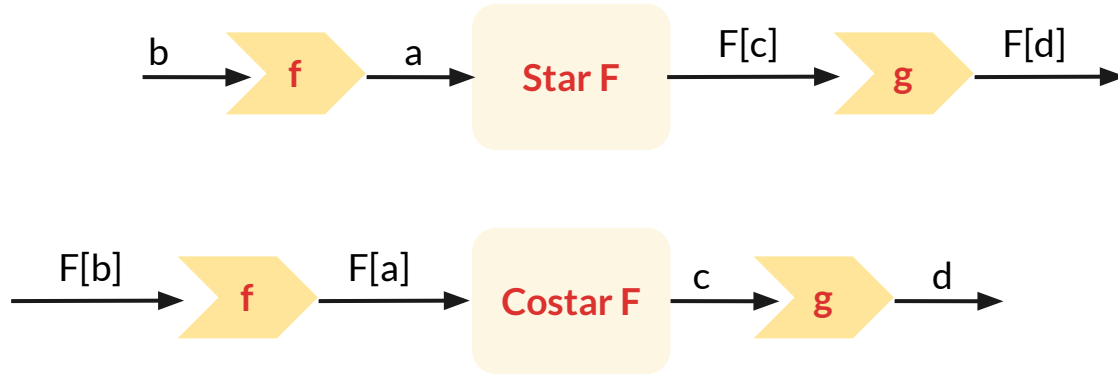
# profunctor



# Forget



# Star and Costar



# Example of Star profunctor

```
from funclift.types.option import Option, Some, Nothing
from funclift.types.star import Star
```

```
def ten_mod_by(n: int) -> Option[int]:
    return Nothing() if n == 0 else Some(10 % n)
```

```
star1 = Star(ten_mod_by)
assert star1.run(3) == Some(1)
assert star1.run(0) == Nothing()
```



# Example of Star profunctor

```
def is_even(n: int) -> bool:
```

```
    return n % 2 == 0
```

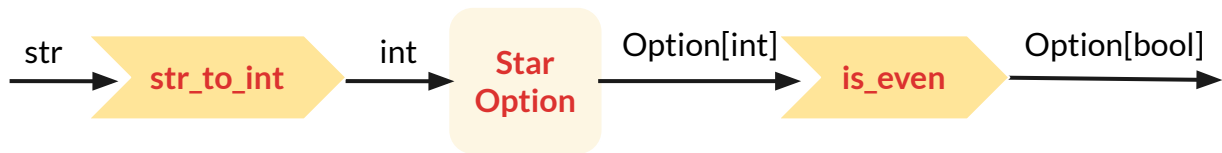
```
def str_to_int(text: str) -> int:
```

```
    return int(text)
```

```
star2 = star1.dimap(str_to_int, is_even)
```

```
assert star2.run('6') == Some(True)
```

```
assert star2.run('0') == Nothing()
```





# Summary

- Categories
- Covariant functors
- Composing functors
- Contravariant functors
- Closed functor
- Applicative functors
- Bifunctors
- Profunctors