# Building confidence through chaos engineering on AWS

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Solutions Architect
AWS

# Agenda

1. Chaos engineering (CE) introduction
2. Continuous resilience (CR)
3. Building a CR/CE program
4. Chaos engineering resources

# Introduction to chaos engineering

“Chaos engineering is about building a culture of resilience in the presence of unexpected system outcomes.”

**Principles of chaos engineering**

principlesofchaos.org

# Chaos engineering a different perspective

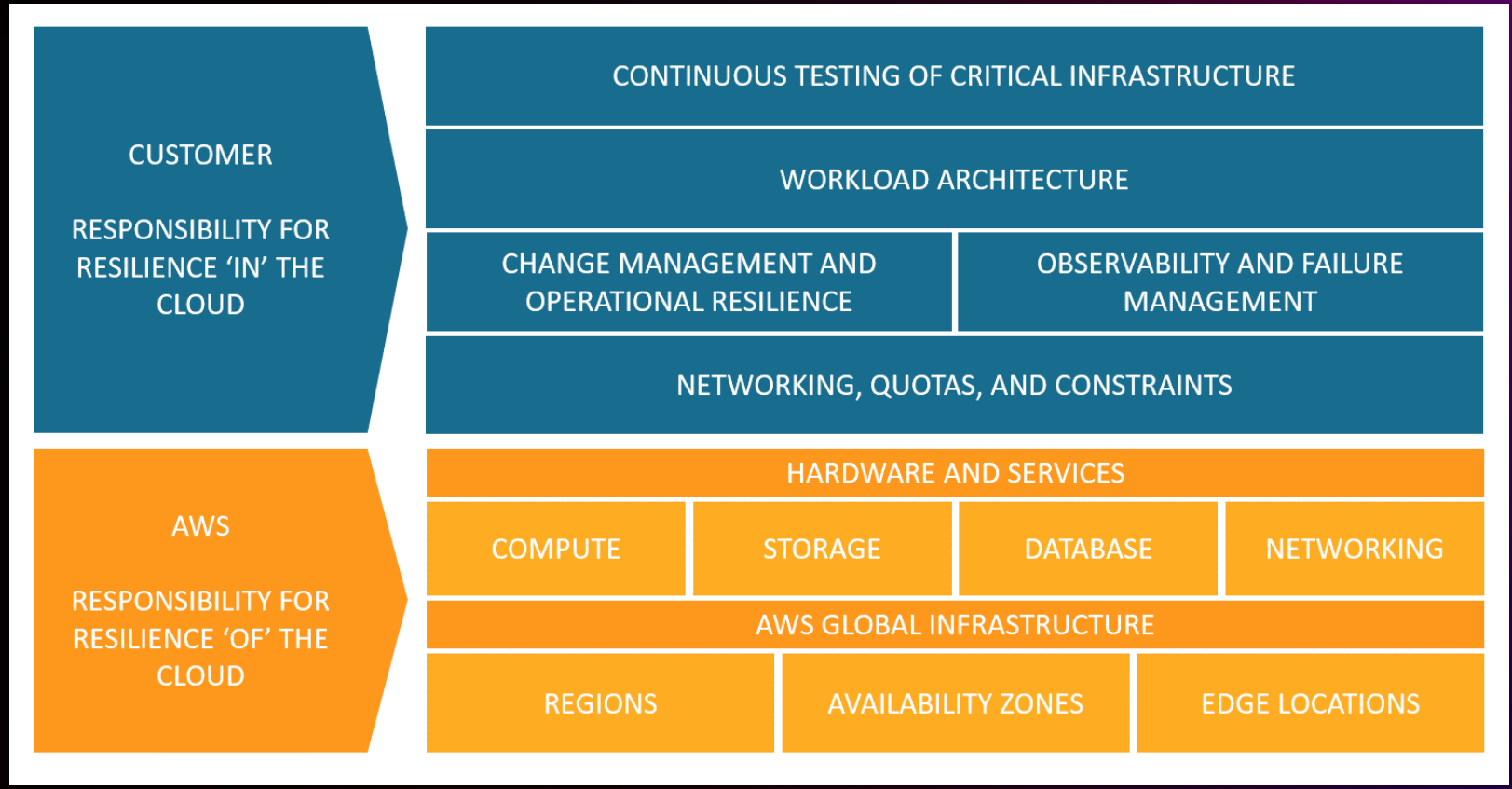
Chaos engineering is


production

# Chaos engineering a different perspective

What you have control over

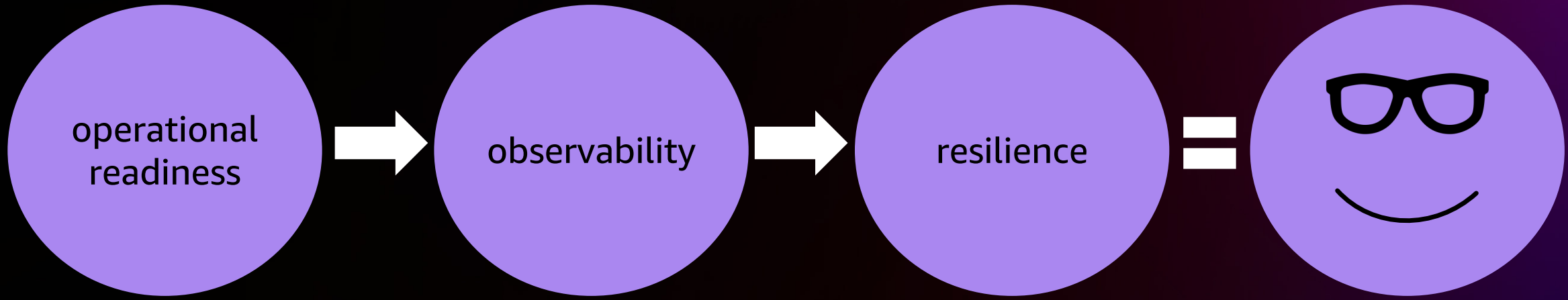
What you have no control over




SHARED RESPONSIBILITY MODEL FOR RESILIENCE

# Chaos engineering a different perspective

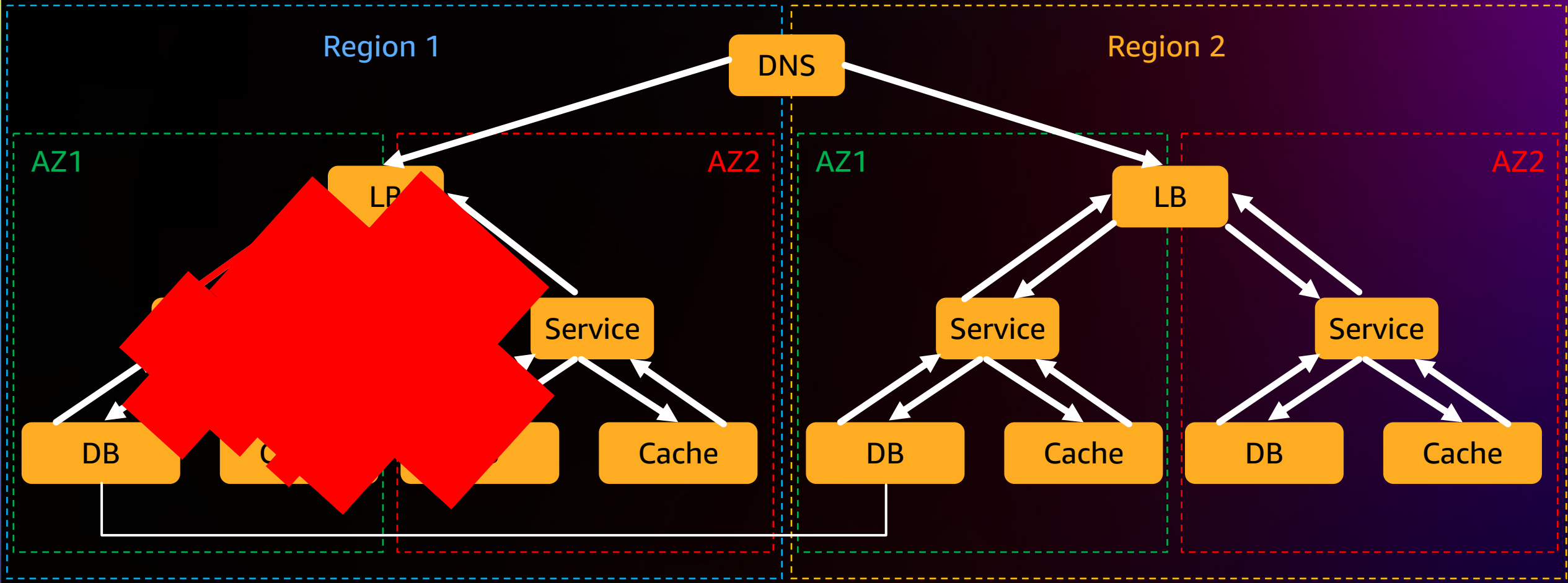
Chaos engineering leads to improved



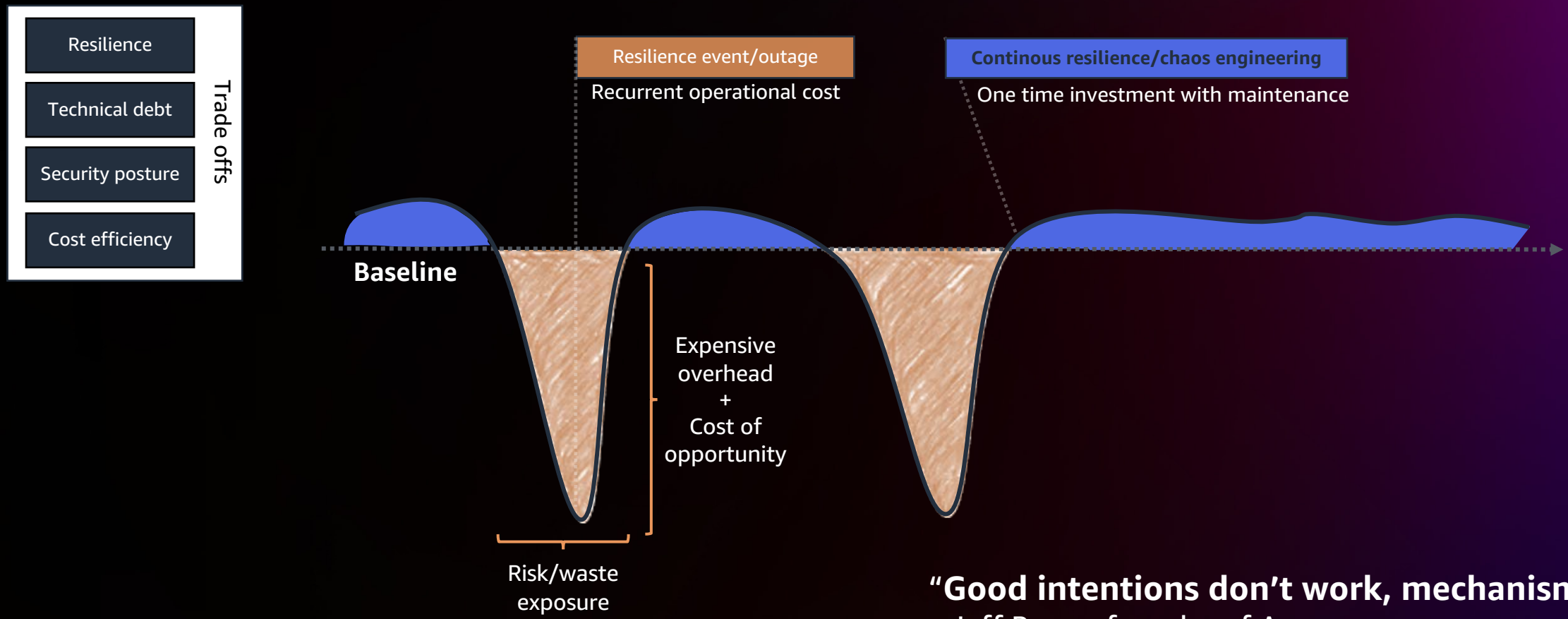
# Fail-safe chaos experiments

Perform controlled experiments in which the assumption is that the load or faults that you inject will be tolerated by the system and are fail-safe.

# How much confidence do you have in your system?



# Why chaos engineering?




**"Good intentions don't work, mechanisms do."**
– Jeff Bezos, founder of Amazon

# Chaos engineering stories

| | | |
|---|---|---|
| Financial Services | Health Care | Insurance |
| Media & Entertainment | Telco | Retail |
| Transport/Airlines | Hospitality | Food/Delivery |

https://github.com/ldomb/ChaosEngineeringPublicStories

# Chaos engineering adoption 2023

40% Will adopt chaos engineering as part of their DevOps initiatives in 2023

Reducing unplanned downtime by 20%



Source: The I&O Leader's Guide to Chaos Engineering by Gartner

# Chaos engineering prerequisites

**Prerequisite 1:**

Basic monitoring/observability

**Prerequisite 2:**

Organizational awareness

**Prerequisite 3:**

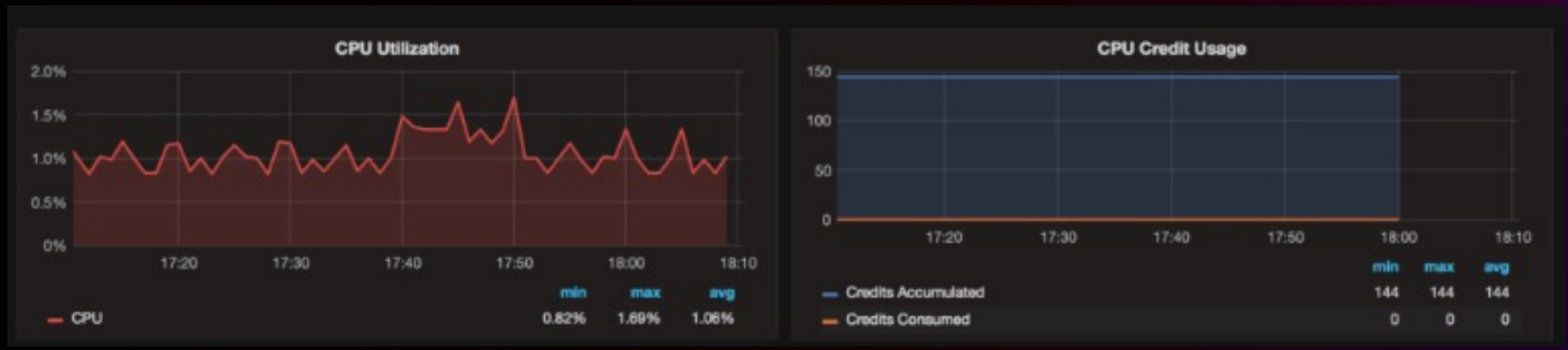
Real world events/faults

**Prerequisite 4:**

Remediate findings

# Prerequisite 1: Basic monitoring/observability

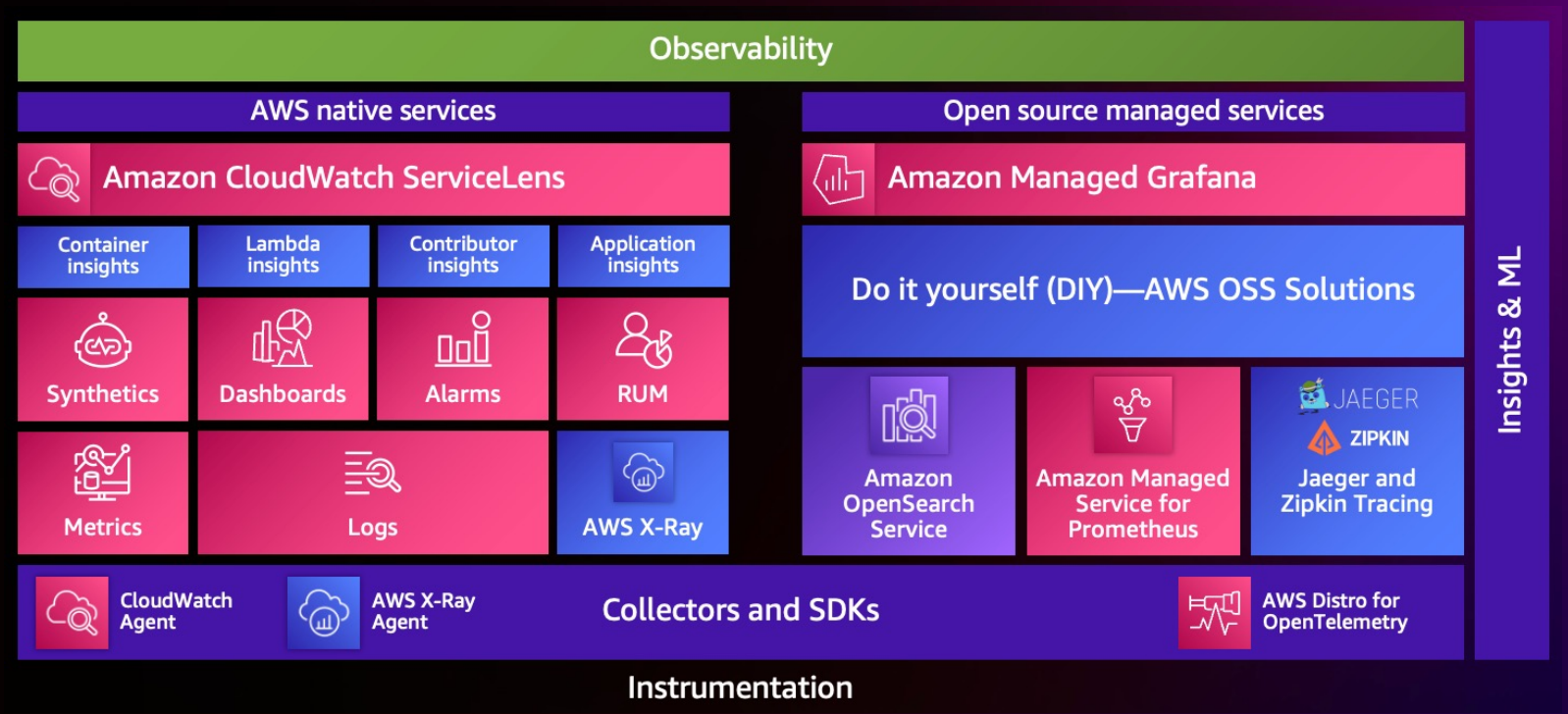




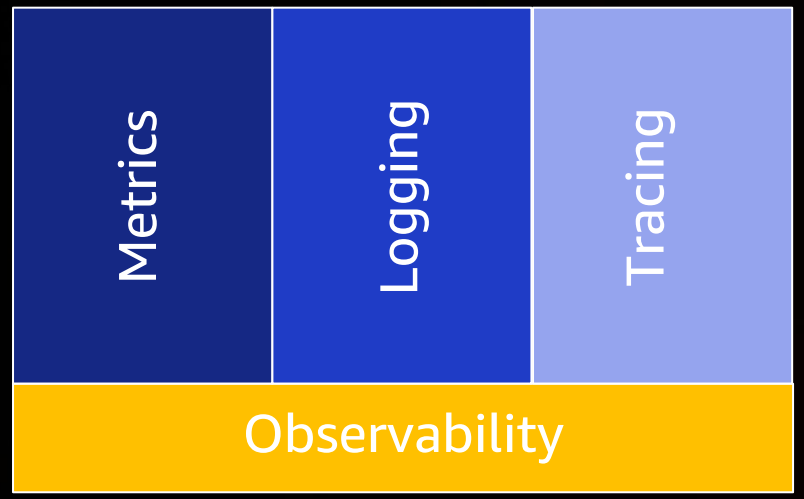
# Prerequisite 1: Basic monitoring/observability

## Observability

Find the needle in the haystack



# The 3 pillars of observability



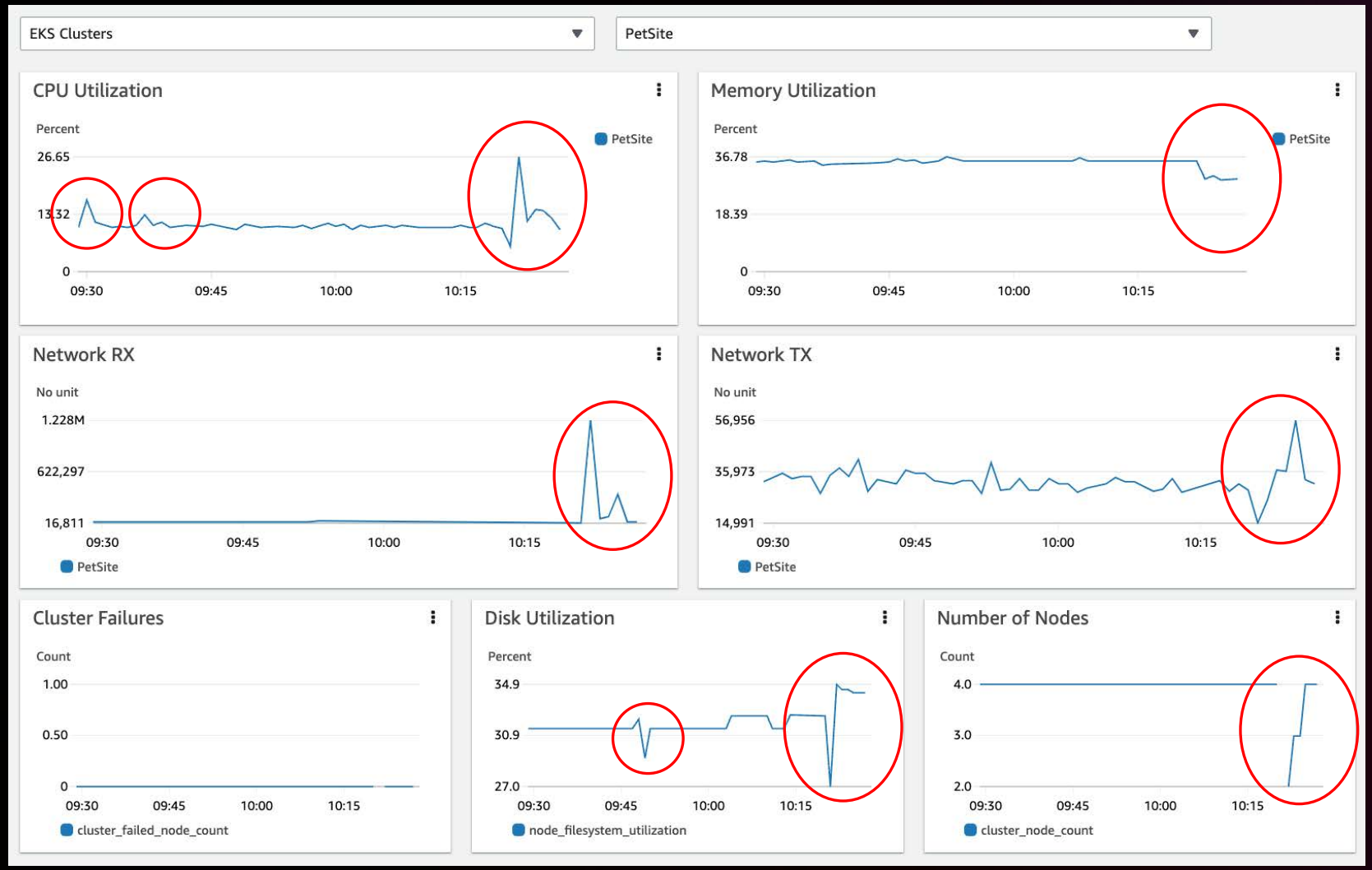

Do you understand the inner workings of your application?

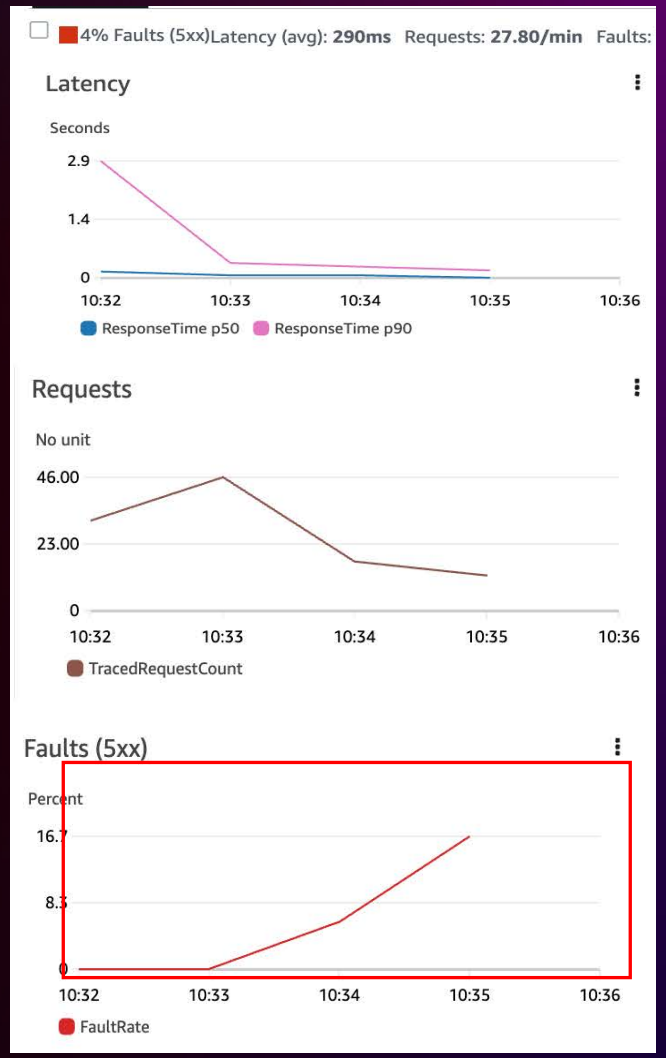
Do you understand any system state your application may have fallen into?

Can you understand the above, just by observing your tools?

Can you understand the state, no matter how unusual the situation is?

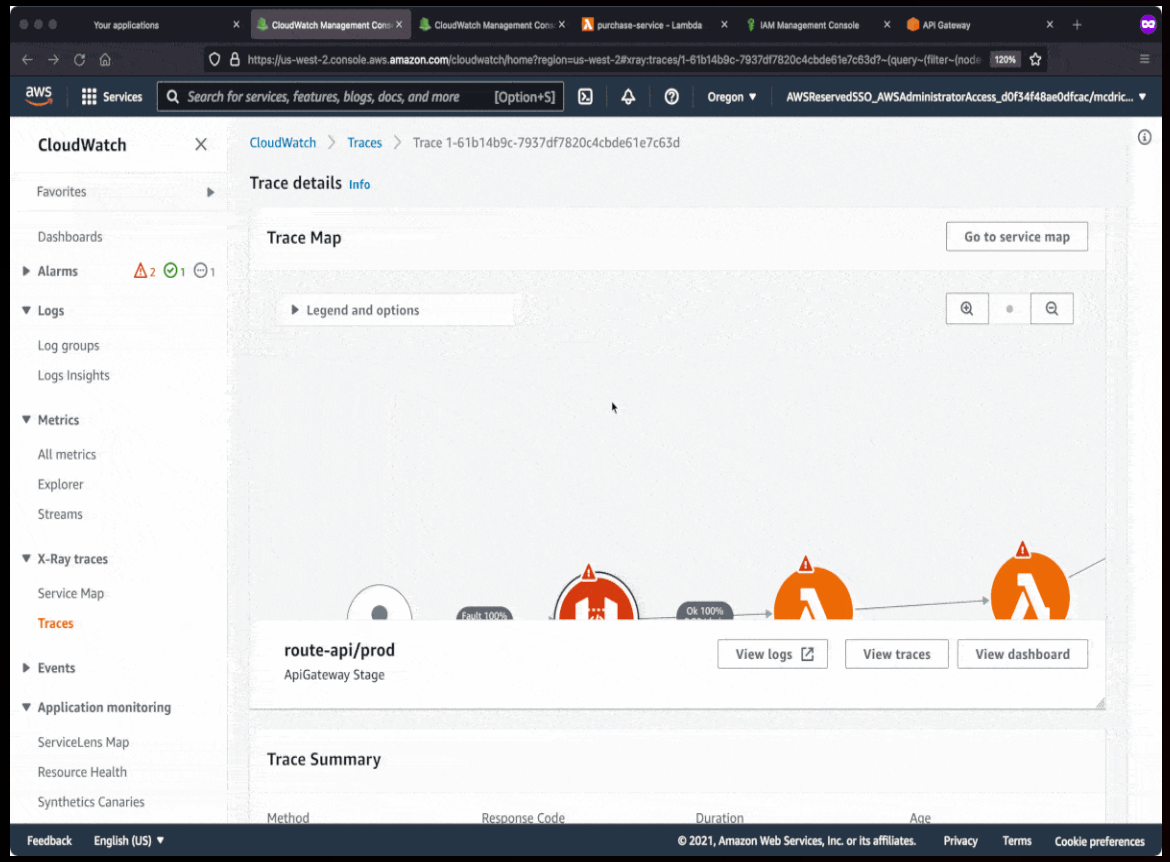
# Prerequisite 1: Basic monitoring/observability



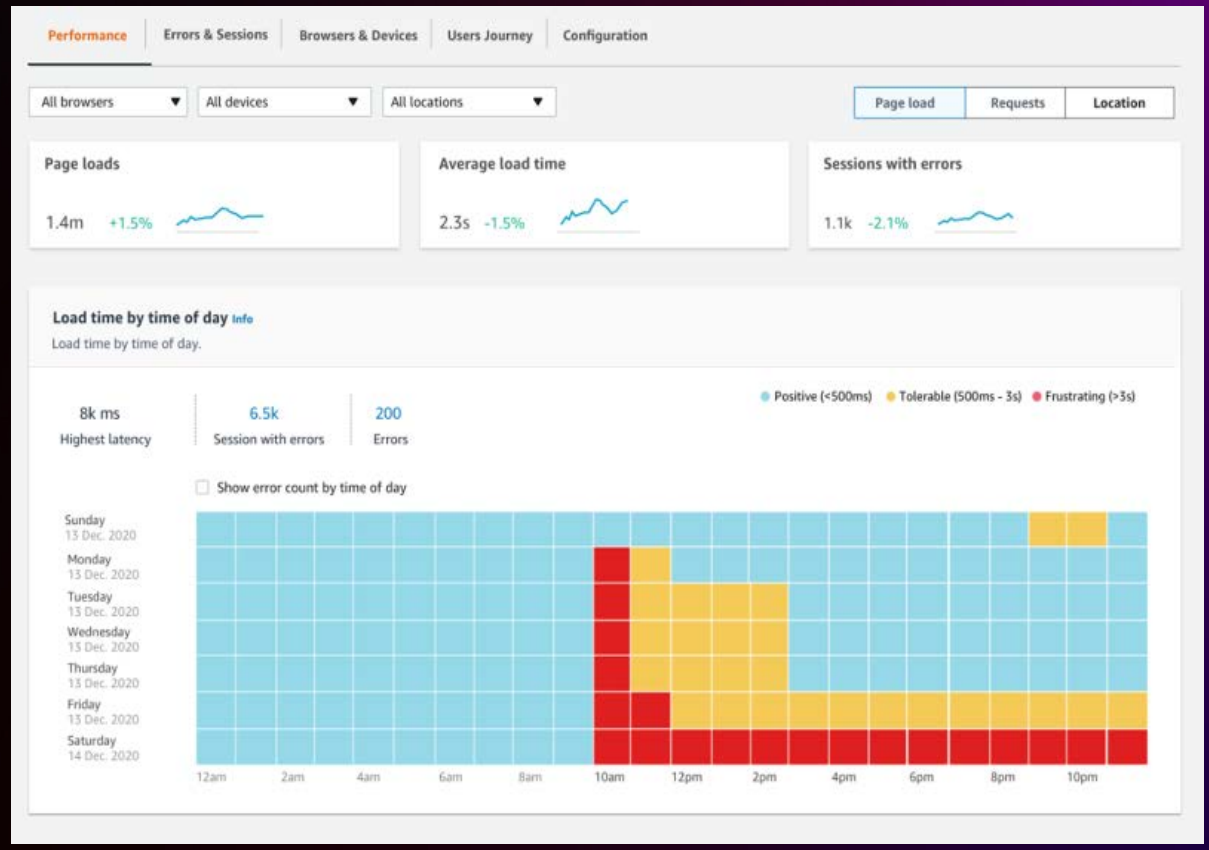




Top level observability

# Prerequisite 1: Basic monitoring/observability




Application monitoring

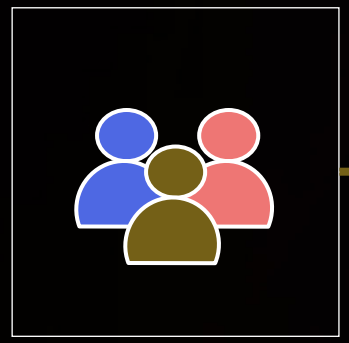



User monitoring

https://aws.amazon.com/blogs/mt/an-observability-journey-with-amazon-cloudwatch-rum-evidently-and-servicelens/

# Prerequisite 2: Organizational awareness

Central team that drives chaos engineering



Empowers

Education

Experiment Catalog

Learnings

Executive sponsor

Decentralized execution

Engineering team 1

- Experiment type
- Environment
- Self-service
- Guardrails
- Game Day
- Automated
- Resilience

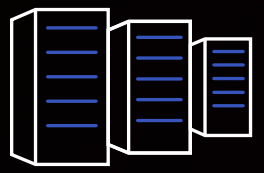
Engineering team 2

- Experiment type
- Environment
- Self-service
- Guardrails
- Game Day
- Automated
- Resilience

# Prerequisite 3: Real-world experiments

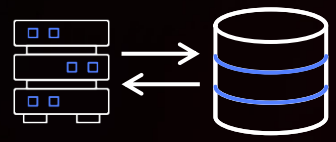
## Code & configuration

e.g., bad deployment, cred expiration, host shutdown



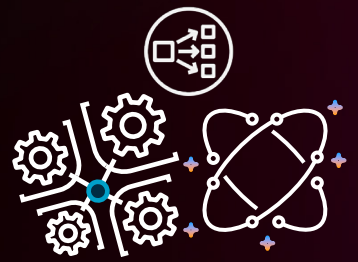
## Infrastructure

e.g., datacenter failure, hardware failure



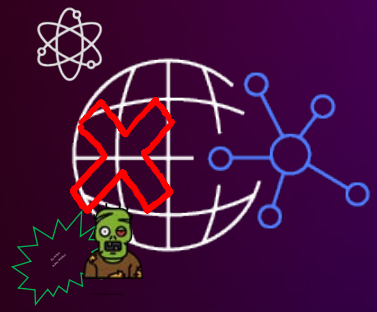
## Data and state

e.g., data corruption, overload



## Dependencies

e.g., third-party integrations, AWS services



## Highly unlikely, but technically feasible

e.g., physical loss of an entire Region, the internet is down

# Prerequisite 4: Remediate the findings

- Findings through chaos engineering experiments should be prioritized based on the level of impact they may cause
- Findings that involve the resilience or security of your workload should have priority over new features, as if not addressed timely, can impact your customers
- Find an executive sponsor that can help you address the priority if needed

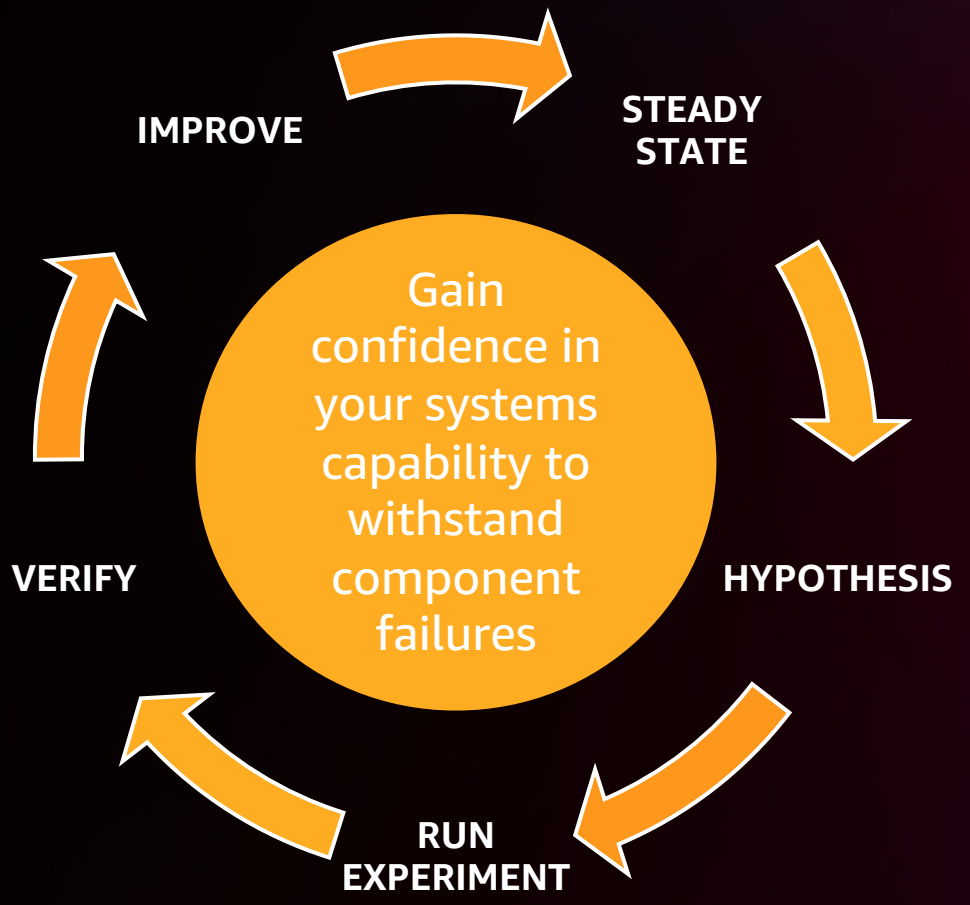
# Continuous resilience

# Continuous resilience

Code & configuration
e.g. bad deployment, cred expiration

Infrastructure
e.g. datacenter failure, hardware failure

Data and state
e.g. data corruption




Continuous resilience flywheel by Adrian Hornsby

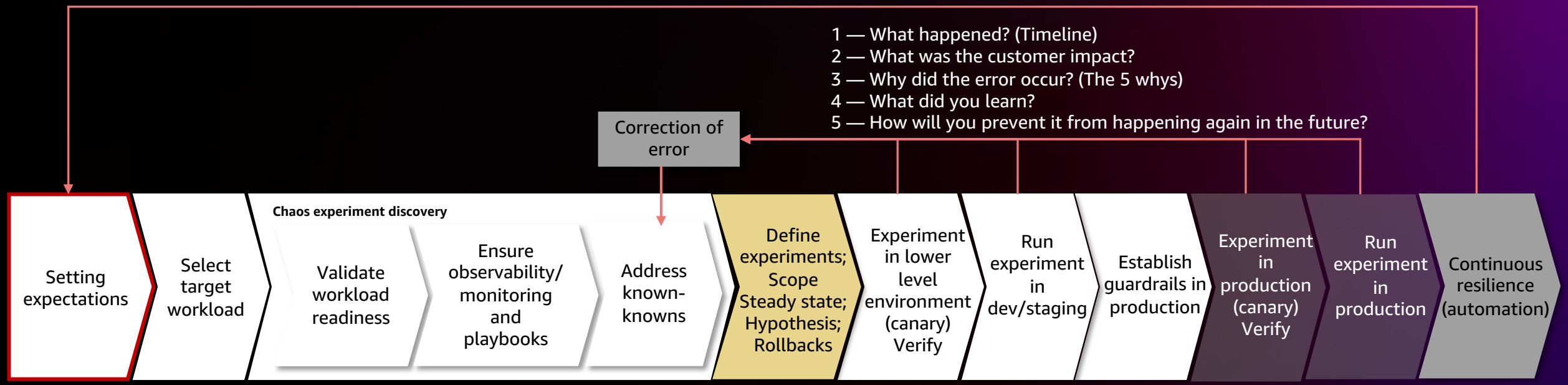
Dependencies
e.g. third-party integrations, AWS services

Highly unlikely, but technically feasible
e.g. physical loss of an entire Region, the internet is down

# Building a chaos engineering / continuous resilience program

# Setting expectations

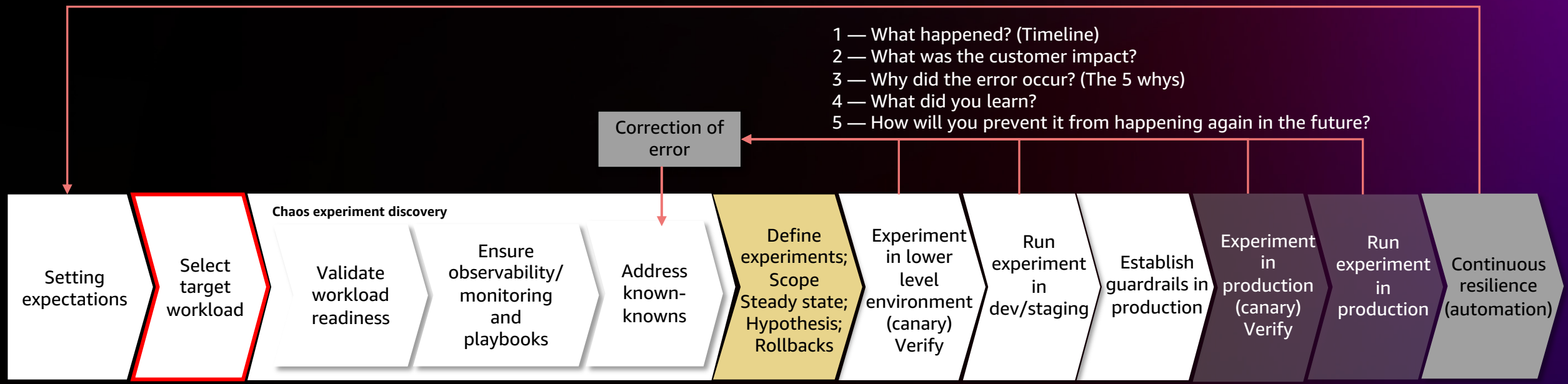
PRIORITIZE FINDINGS, FIX THEM, RE-ITERATE. CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS.



# Setting expectations

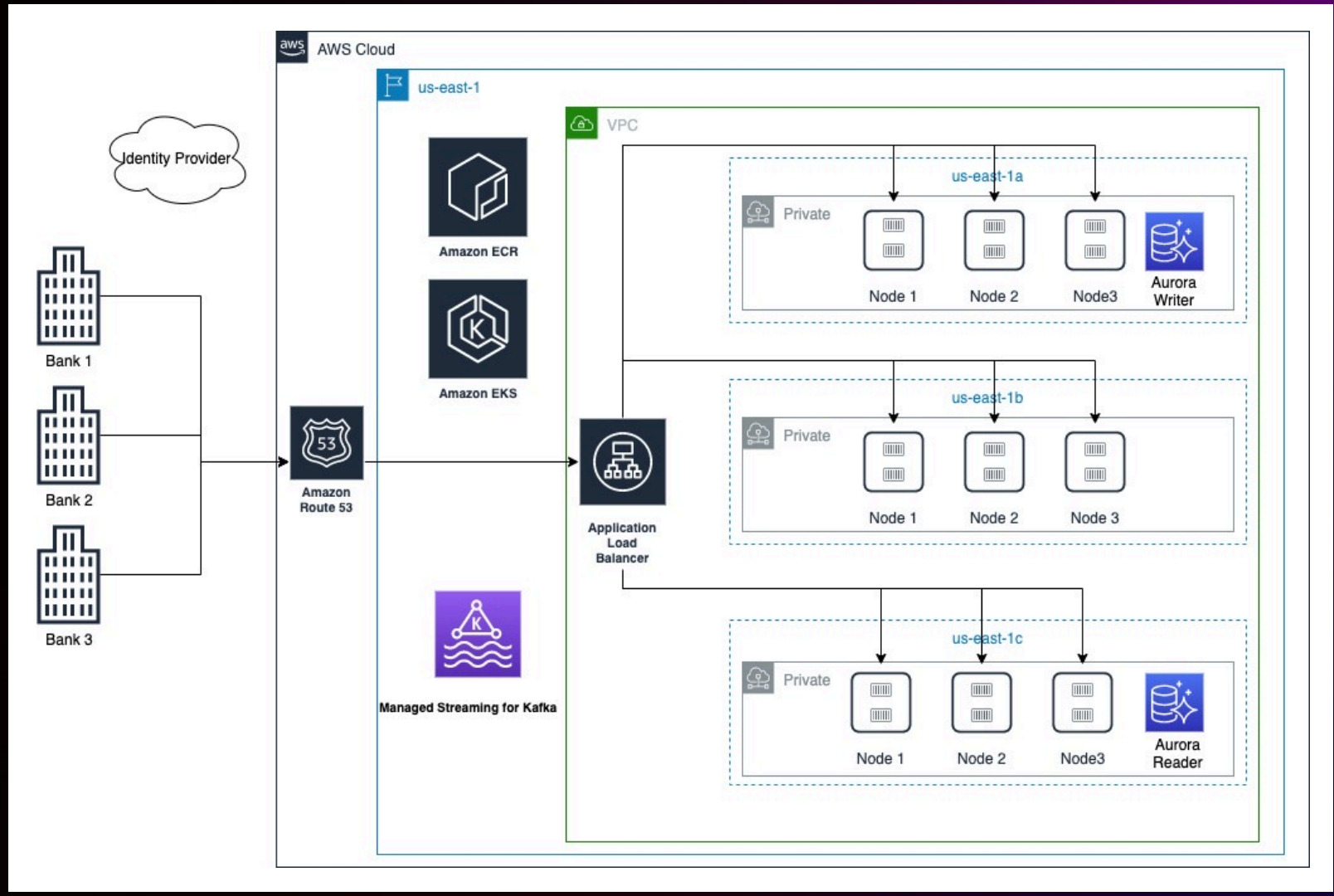
# Selecting the target workload

PRIORITIZE FINDINGS, FIX THEM, RE-ITERATE. CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS.



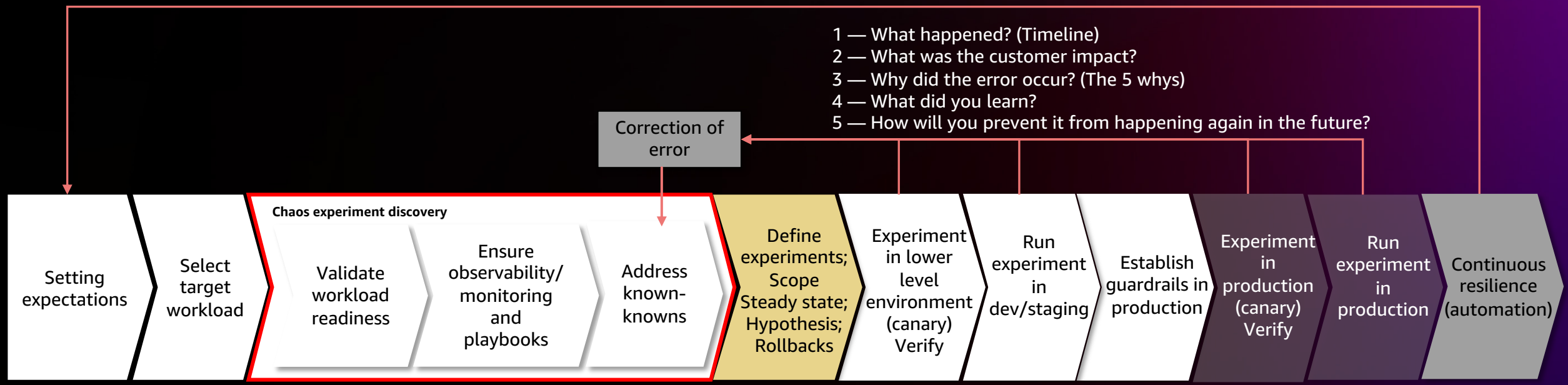
# Target workload selections

For your first experiment, choose a workload that if degraded has only minimal to no impact to your internal or external customers.



# Chaos experiment discovery

PRIORITIZE FINDINGS, FIX THEM, RE-ITERATE. CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS.



# Chaos experiment discovery

Operational readiness review

Failover

Observability

Well-Architected Review

Runbooks

Retries

Incident response

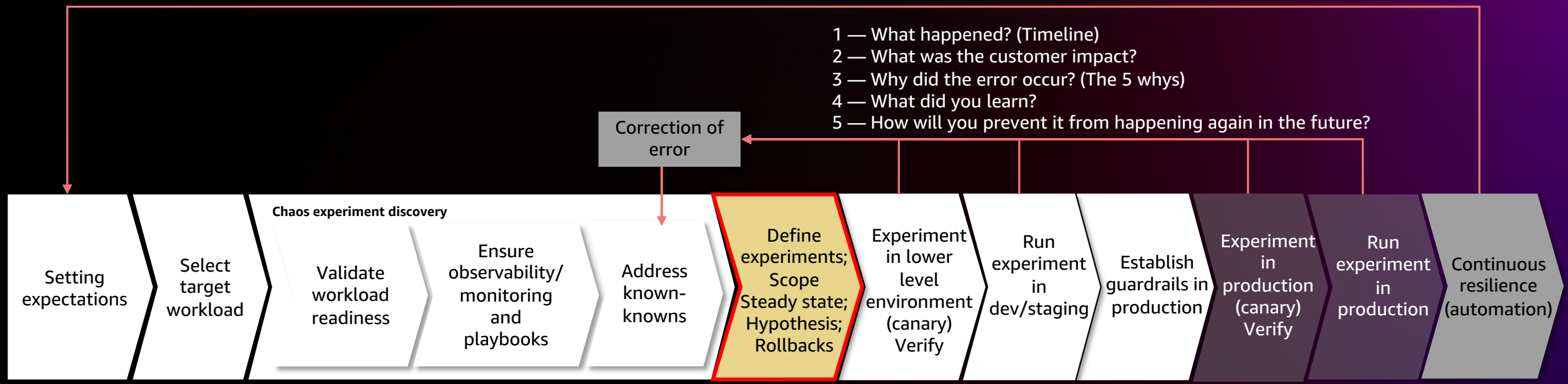
Health checks

Circuit breakers

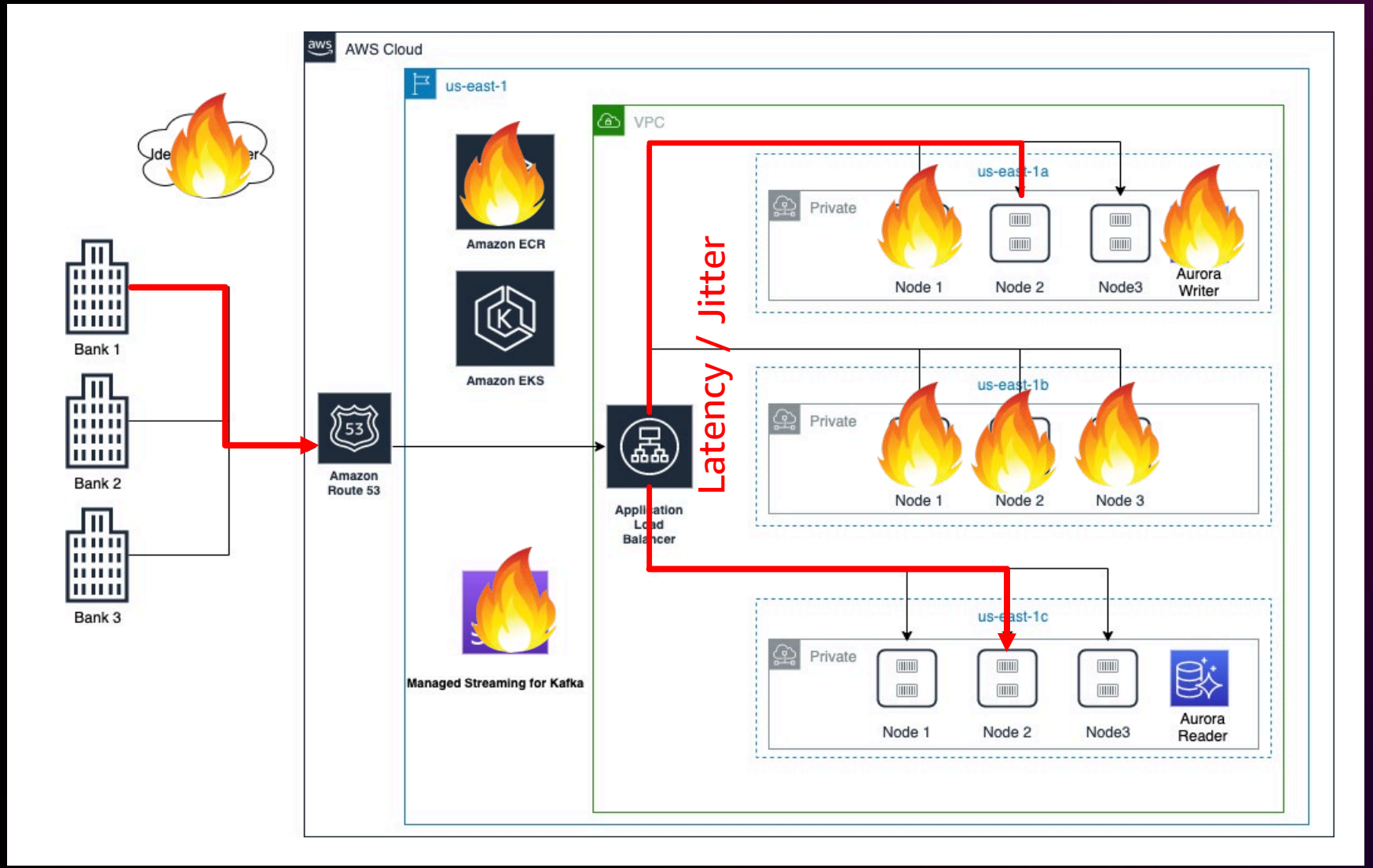
Fix known issues before moving forward with the experiment!

# Define experiment

PRIORITIZE FINDINGS, FIX THEM, RE-ITERATE. CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS.

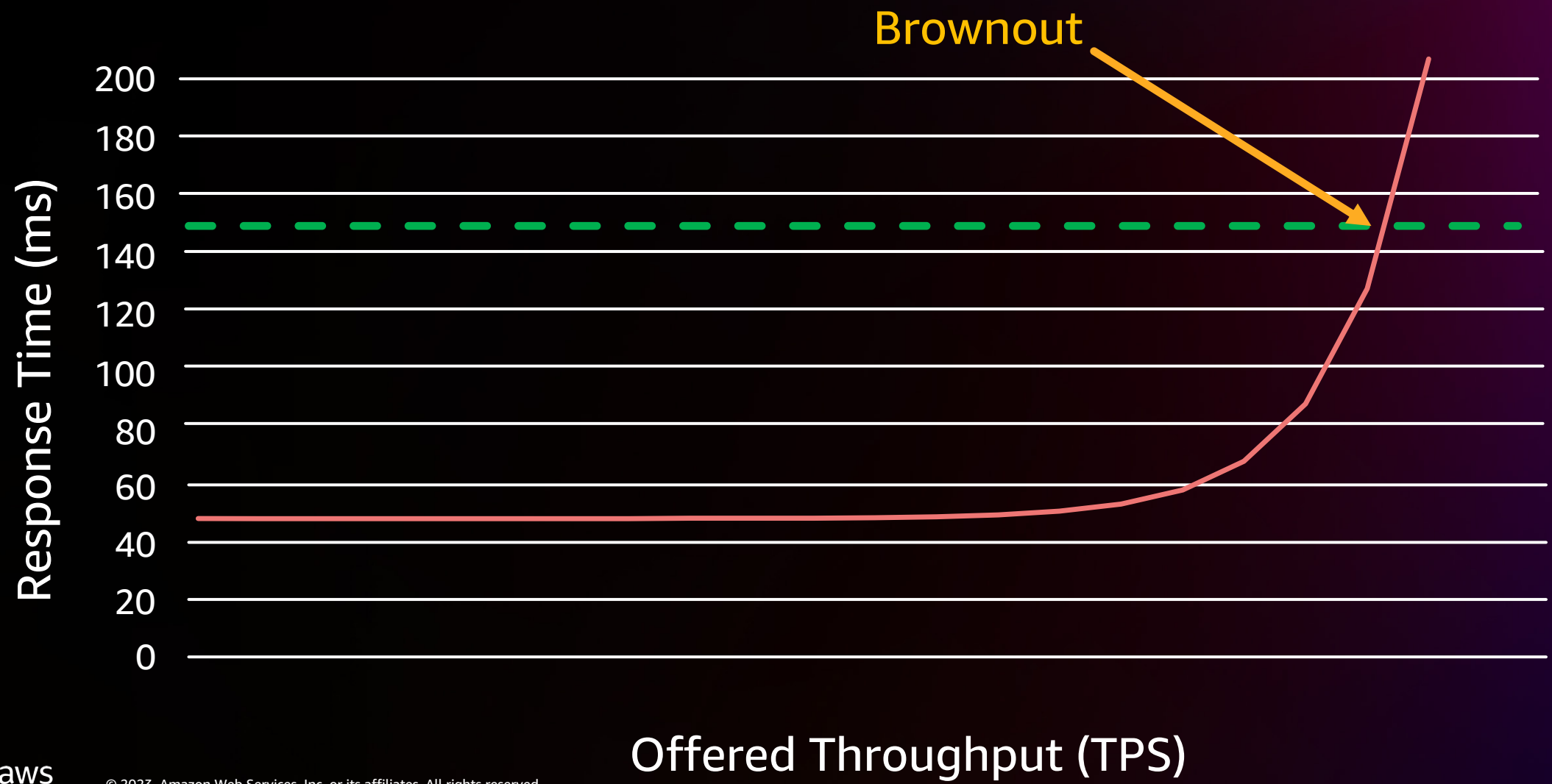


# Chaos experiment definition – Failure modes



# Chaos experiment definition - Experiment #1

BROWNOUT



# Chaos experiment definition - Steady state


Payments – Transactions per second

Retail – Order per second

Streaming – Stream starts per second

Media/Audio – Playback event started

# Chaos experiment definition - Hypothesis

At a rate of 300 TPS, if 40% of the nodes in the EKS node-group are terminated, the Transaction Create API continues to serve the 99th percentile of requests in under 100 ms (steady state)

The EKS nodes will recover within 5 minutes, and pods will get scheduled and process traffic within 8 minutes after the initiation of the experiment

Alerts will fire within 3 minutes

# Chaos experiment definition – Bring all together

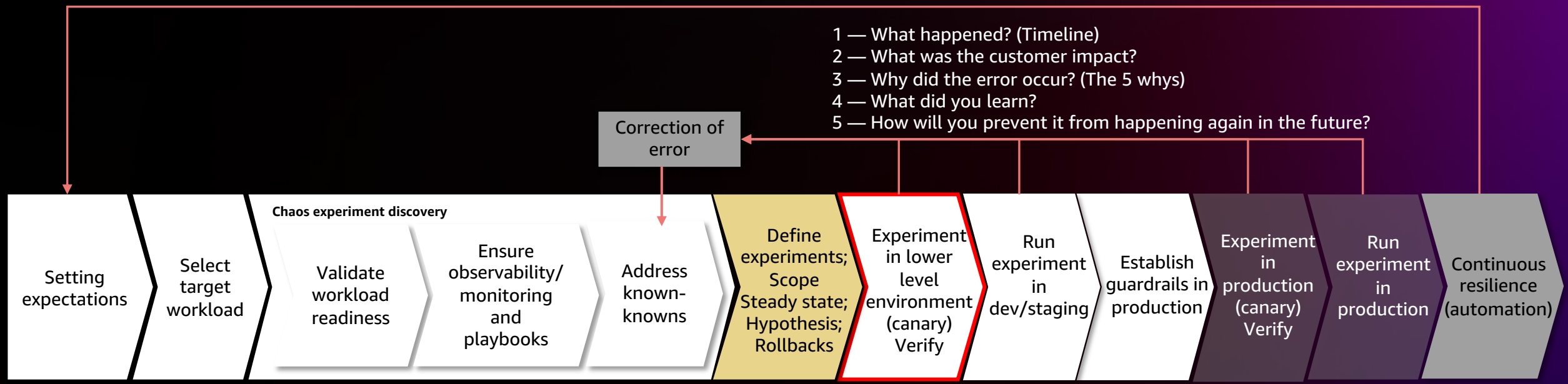
TEMPLATE

## Chaos Experiment

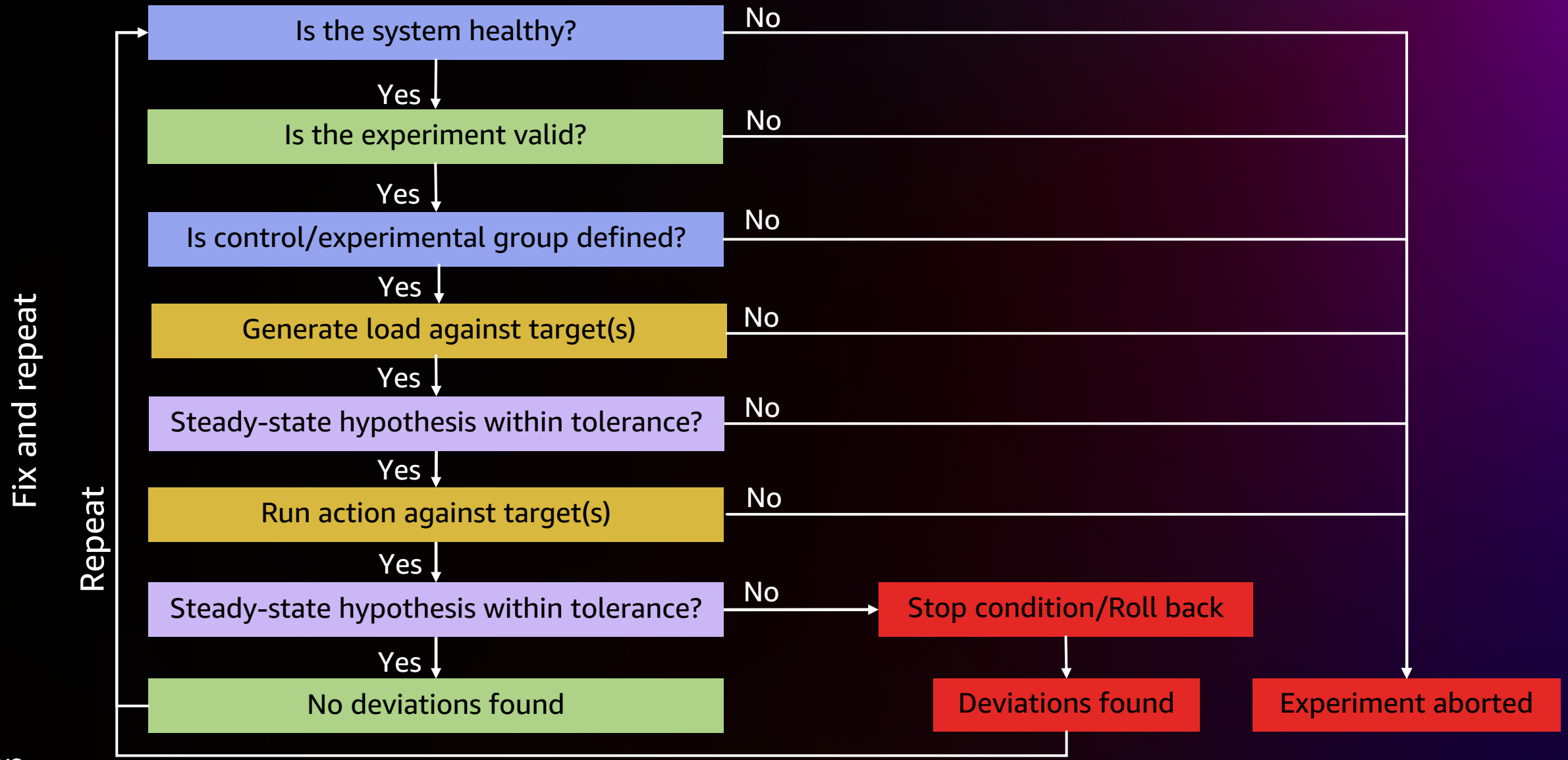
| | | |
|---|---|---|
| Realtime Payments | Amazon EKS Payments Cluster | OpenSearch/CWL/X-ray |
| Workload Name | Targets | Observability / Logging |
| Resilience | Some clients calls will time out | At a rate of 300 TPS, If 40% … |
| Contribution | Fault isolation boundary | Hypothesis |
| Brownout - Terminate 40% nodes | CW Alarm when node count < 60% | |
| Action | Stop Condition | Findings |
| Staging | CFN template to built nodes | |
| Environment | Rollback | COE – Actions to mitigate fault |
| 30 minutes | Chaos-ready | |
| Duration | Resource Tag/ID/Filter | |
| 300 TPS | | |
| Load | | |

# Prime the environment for the experiment

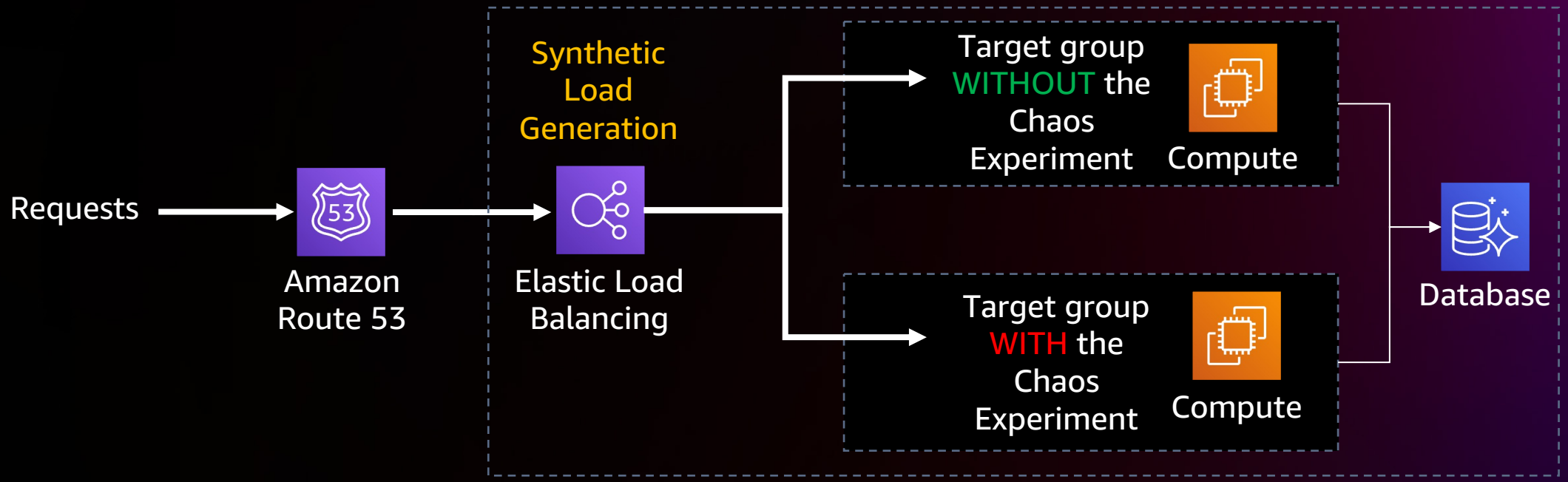
PRIORITIZE FINDINGS, FIX THEM, RE-ITERATE; CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS



# Chaos experiment execution flow



# Controlled experiments through canary deployments in lower-level environment



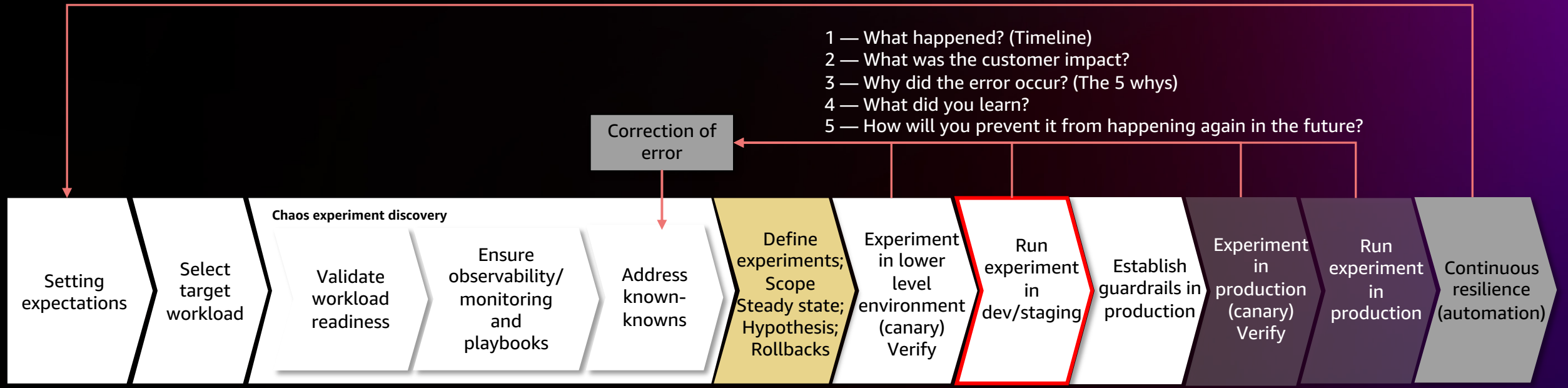

Verify that both groups are healthy before moving forward



Source: https://medium.com/@adhorn/chaos-engineering-q-a-how-to-safely-inject-failure-ced26e11b3db

# Run the experiment in development/staging

PRIORITIZE FINDINGS, FIX THEM, RE-ITERATE; CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS



# AWS Fault Injection Actions

- Stop, reboot, and terminate instance(s) (Amazon EC2)
- API throttling/internal error/unavailable error (Amazon EC2)
- Increased memory or CPU load (Amazon EC2)
- Kill process (Amazon EC2)
- Latency injection (Amazon EC2)
- Drain container instances (Amazon ECS)
- Terminate task (Amazon ECS)
- Increase memory or CPU consumption per task (Amazon ECS)
- Terminate node group instances (Amazon EKS)
- Litmus Chaos/Chaos Mesh integration (Amazon EKS)
- Network Connectivity Disruption (Amazon EC2)
- Database stop, reboot, and failover (Amazon RDS)

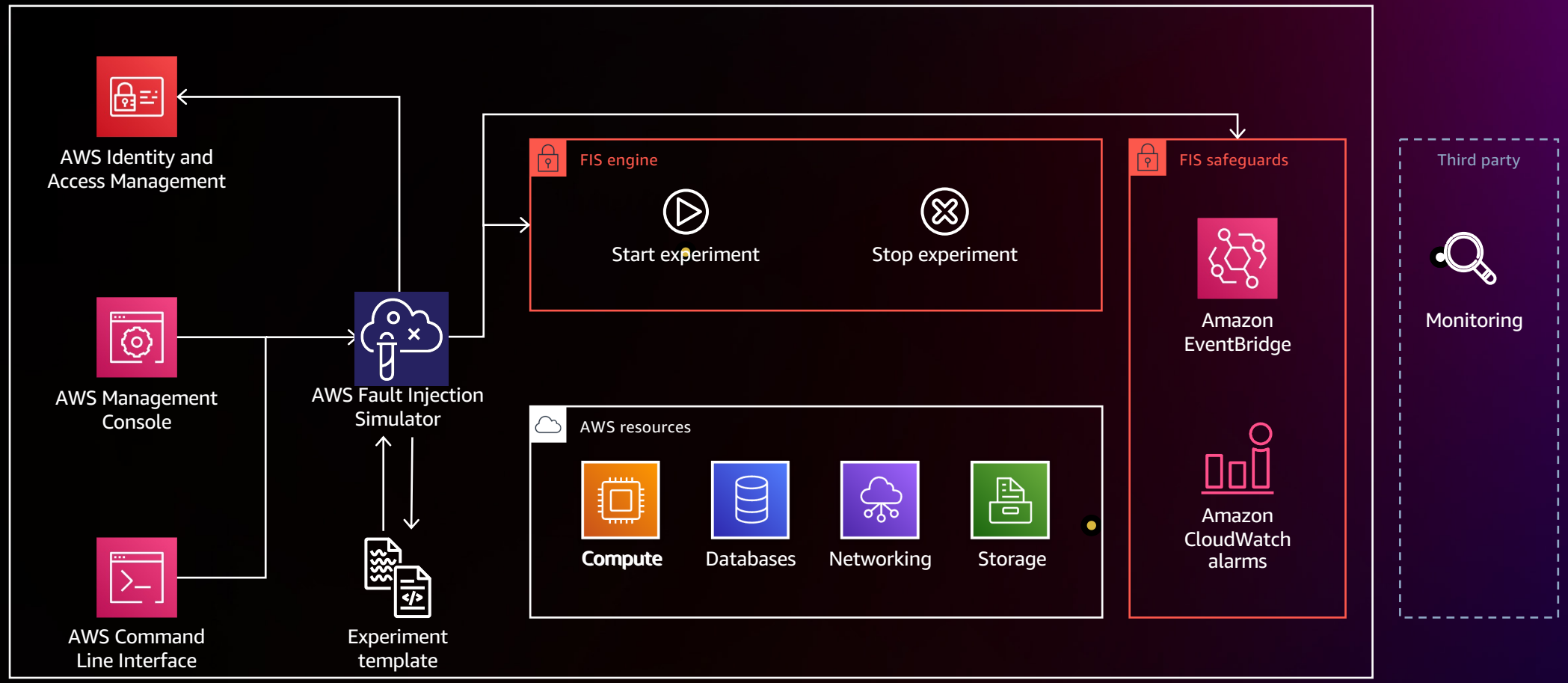
# AWS Fault Injection Actions

- Systems manager send command (SSM Agent)
- Increased memory or CPU load (Amazon EC2)
- Kill process (Amazon EC2)
- Latency injection (Amazon EC2)
- Increase memory or CPU consumption per task (Amazon EC2)
- Network port blackhole (Amazon EC2)
- Network latency
- Network latency at target source
- Network packet loss
- Network packet loss at target source

# Execute the controlled experiment

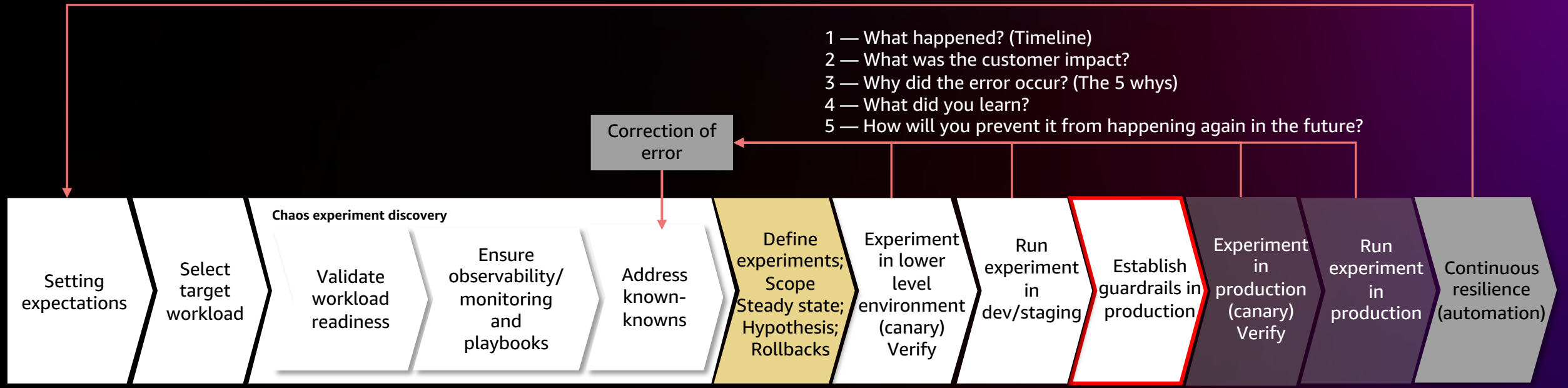
EXECUTE THE CONTROLLED EXPERIMENT

## AWS Fault Injection Simulator



# Establish guardrails in production

PRIORITIZE FINDINGS, FIX THEM, RE-ITERATE; CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS

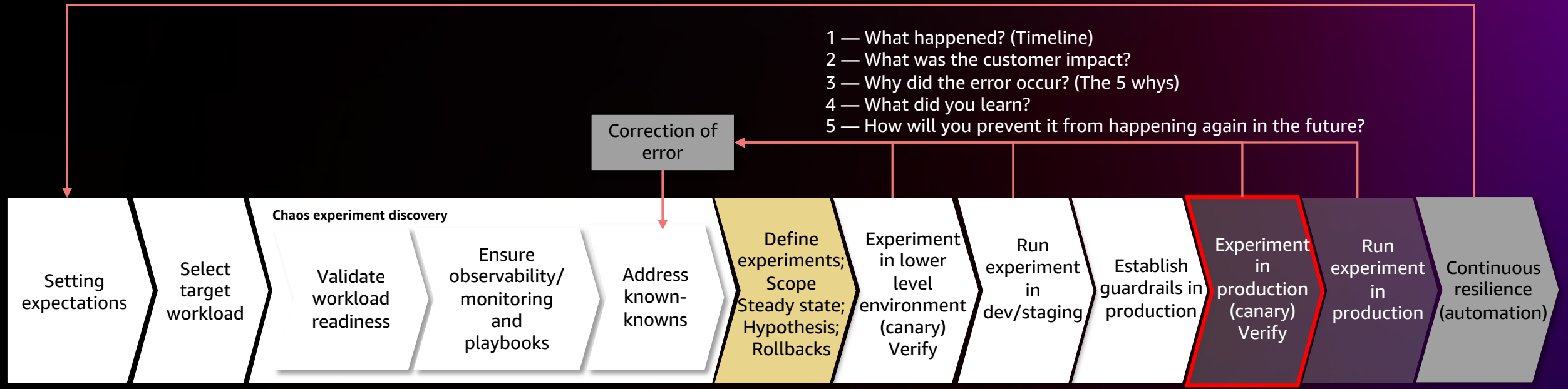


# Establish guardrails in production

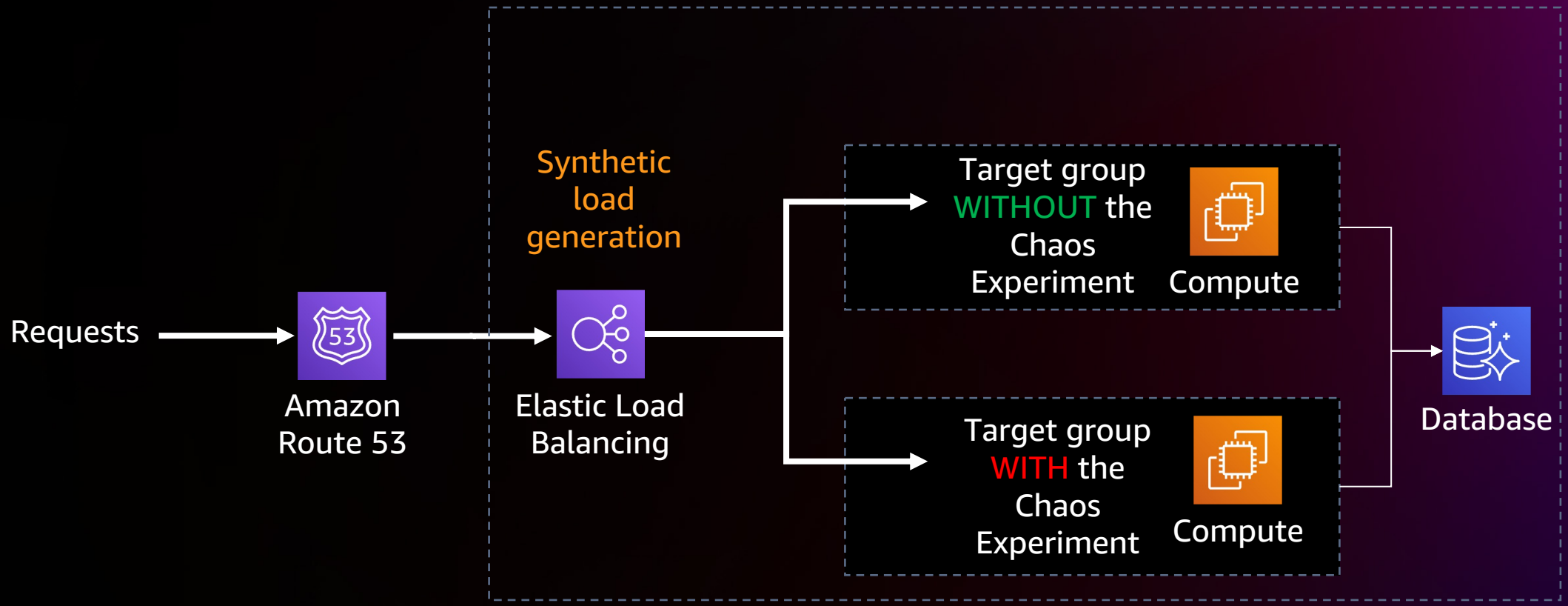
- Run experiments off peak hours
- Validate that your IAM Permissions are sufficient for your experiment in production
- Validate if your fault isolation boundary is the same as in the lower-level environment or changes in the production environment
- Decide if synthetic traffic will be generated, or if you are planning to run the experiment against a subset of your customers
- Validate that observability is in place
- Validate that your runbooks/playbook are up to date in production

# Prime the prod environment for the experiment

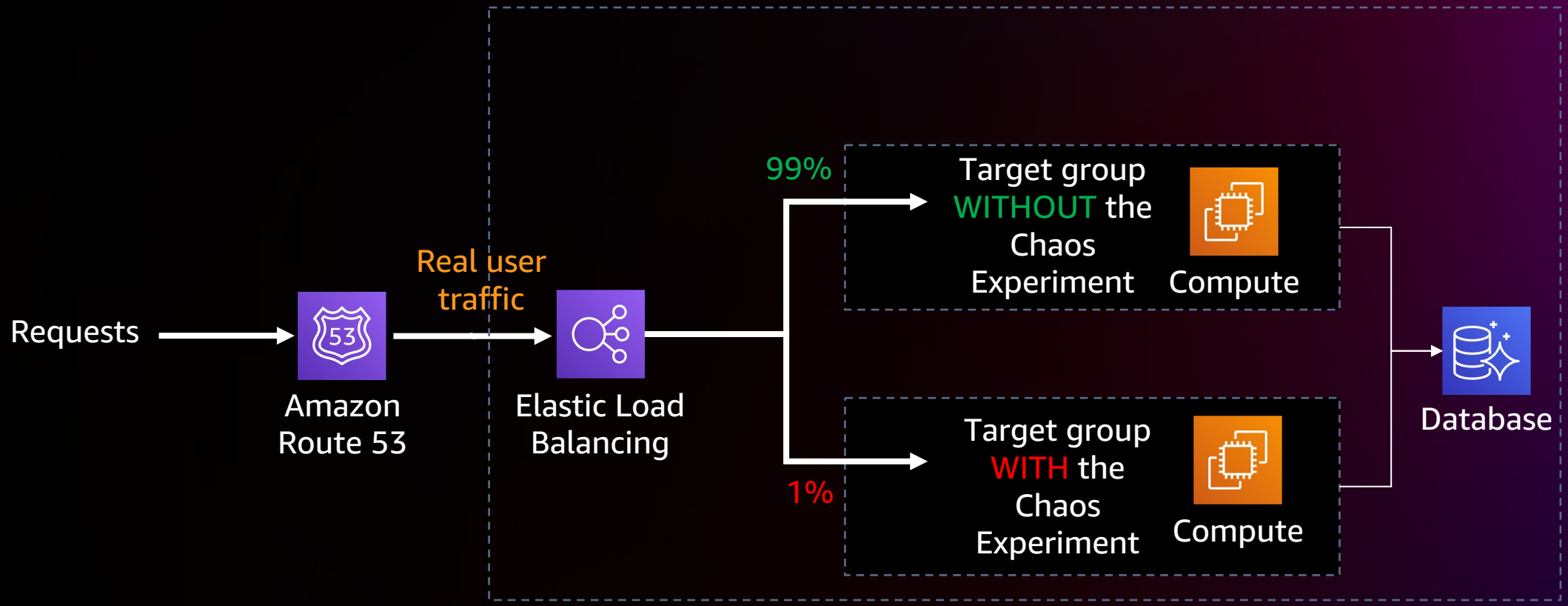
PRIORITIZE FINDINGS, FIX THEM, RE-ITERATE; CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS



# Controlled experiments through canary deployments

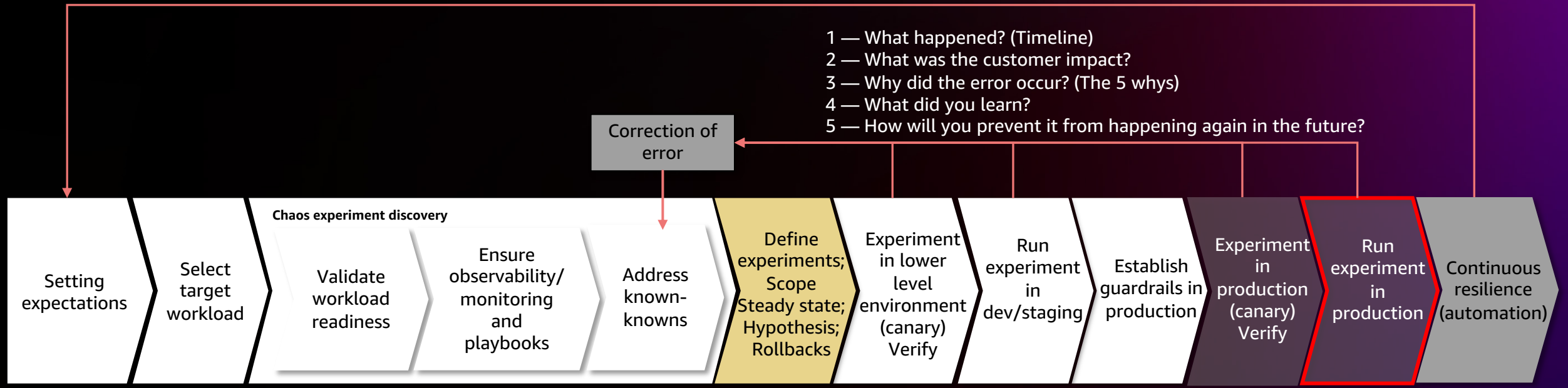


# Controlled experiments through canary deployments

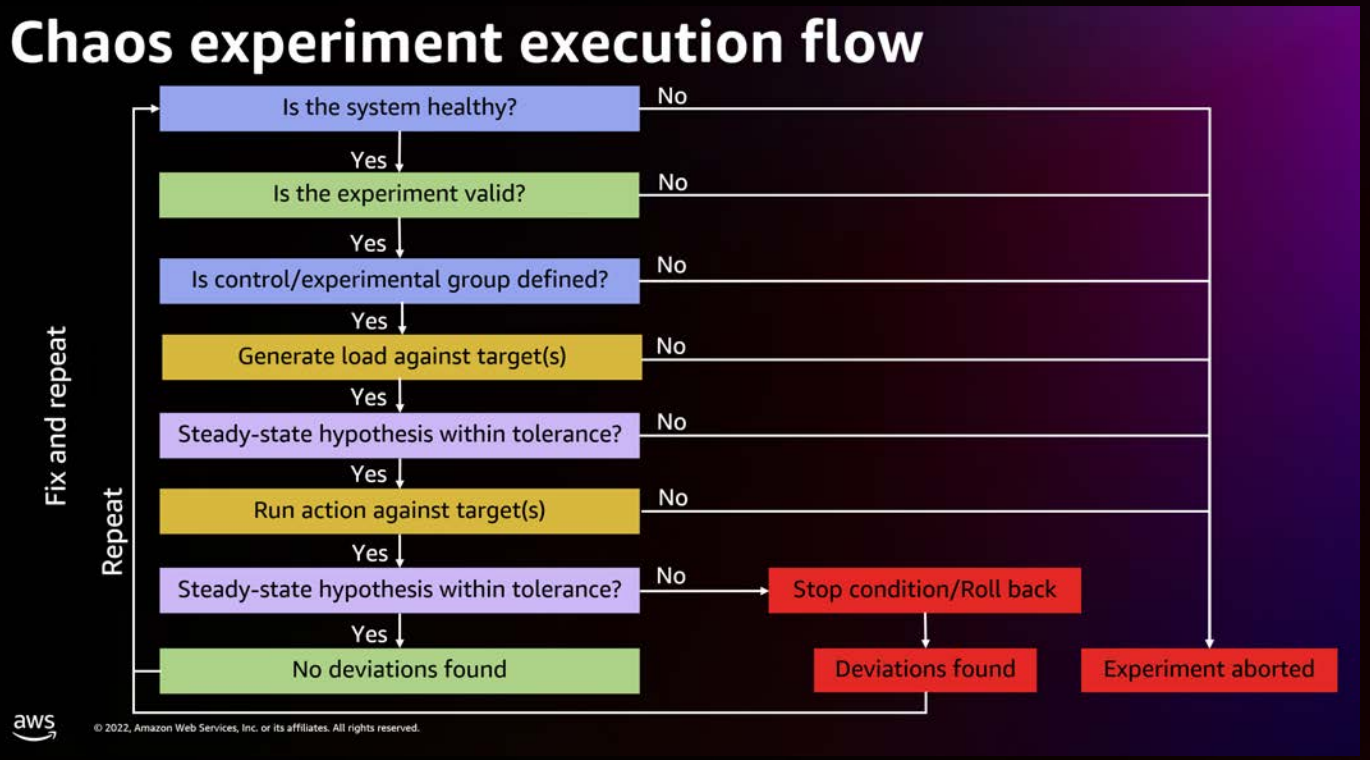


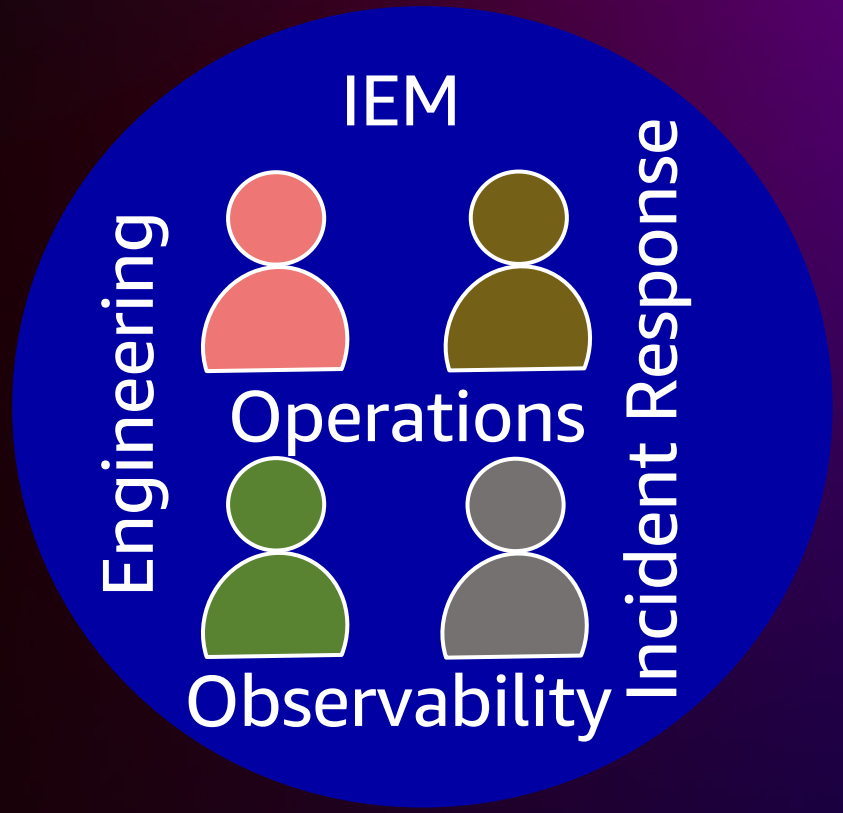
# Run the experiment in production

PRIORITIZE FINDINGS, FIX THEM, RE-ITERATE; CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS



# Execute the controlled experiment in production

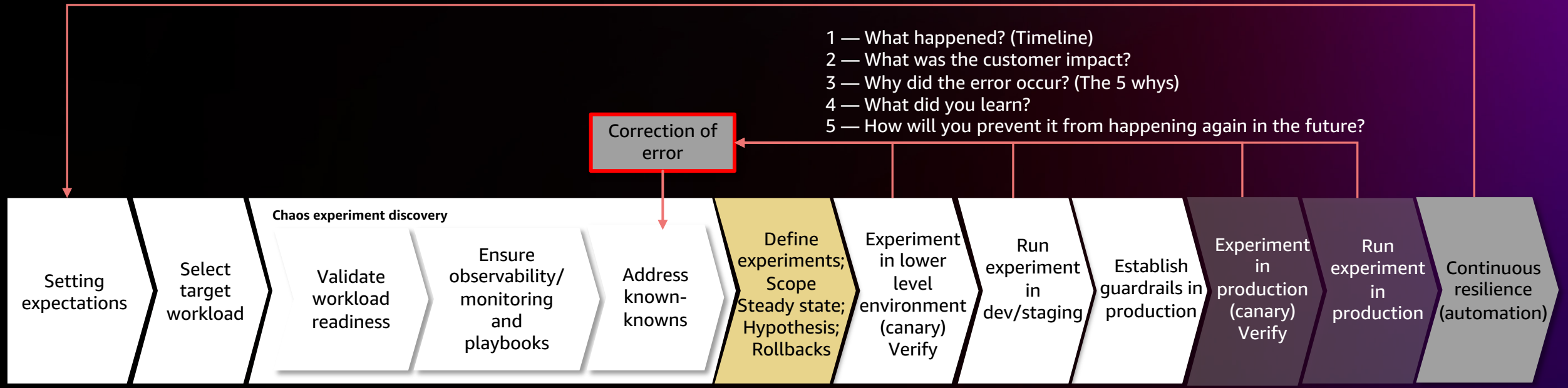



Workload Experts

# Run the experiment in production

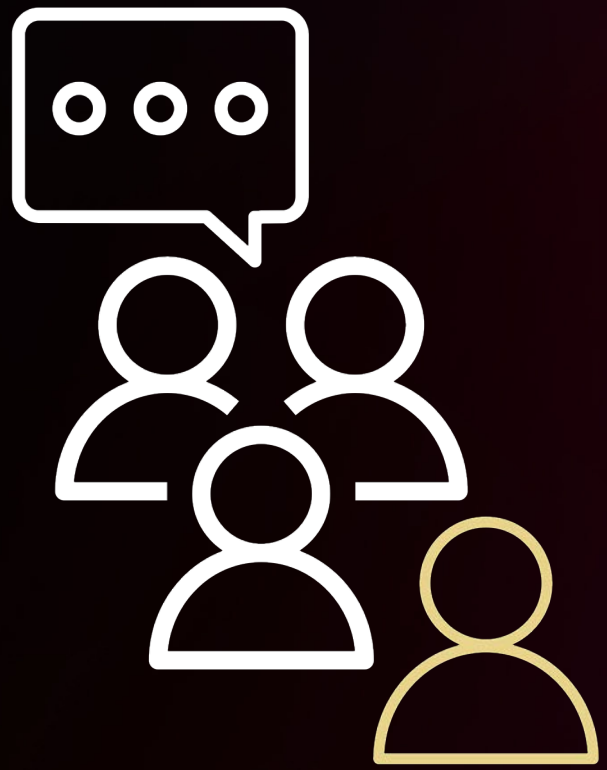
PRIORITIZE FINDINGS, FIX THEM, RE-ITERATE; CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS



# Post mortem - Correction of error

What did we learn?

How did we communicate

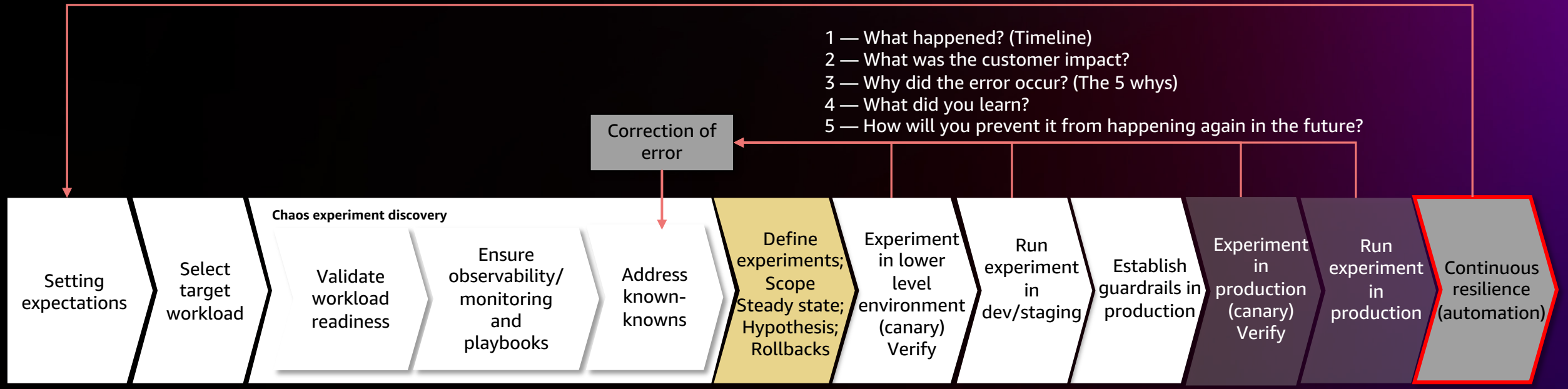


Was everyone needed present?

How do we share what we've learned?

# Continuous resilience

PRIORITIZE FINDINGS, FIX THEM, REITERATE; CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS

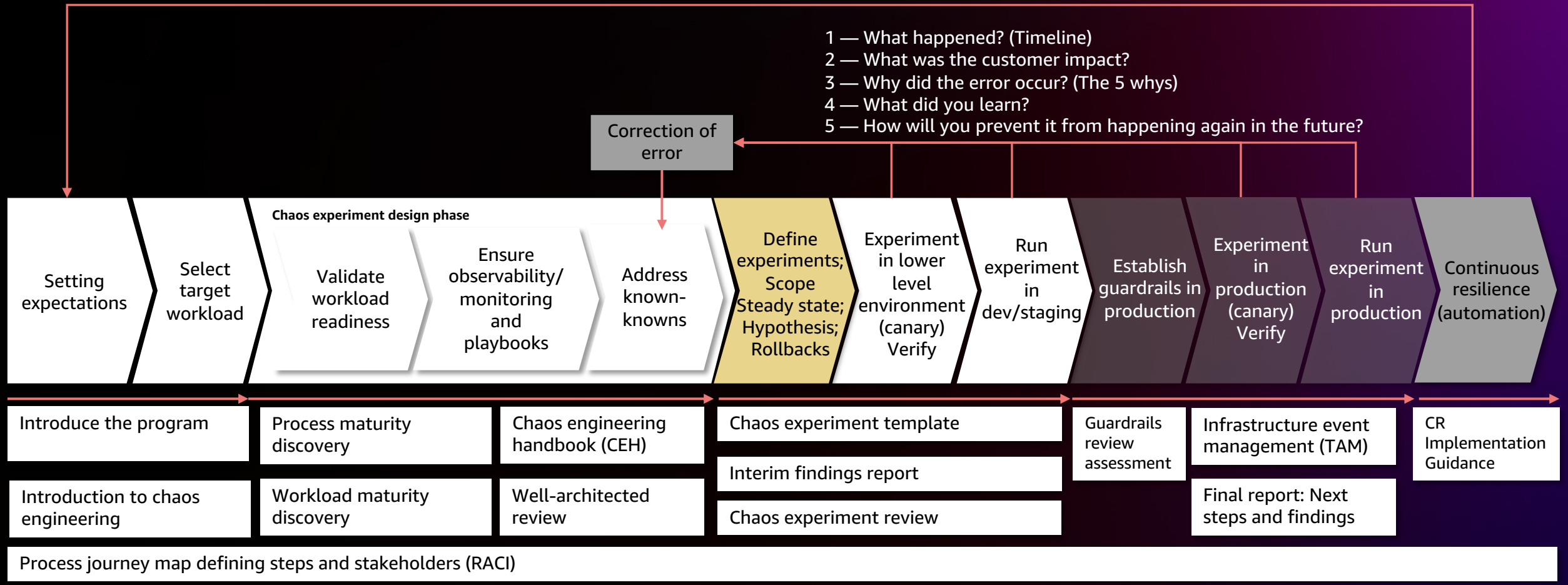


# Automate the experiments

AUTOMATE

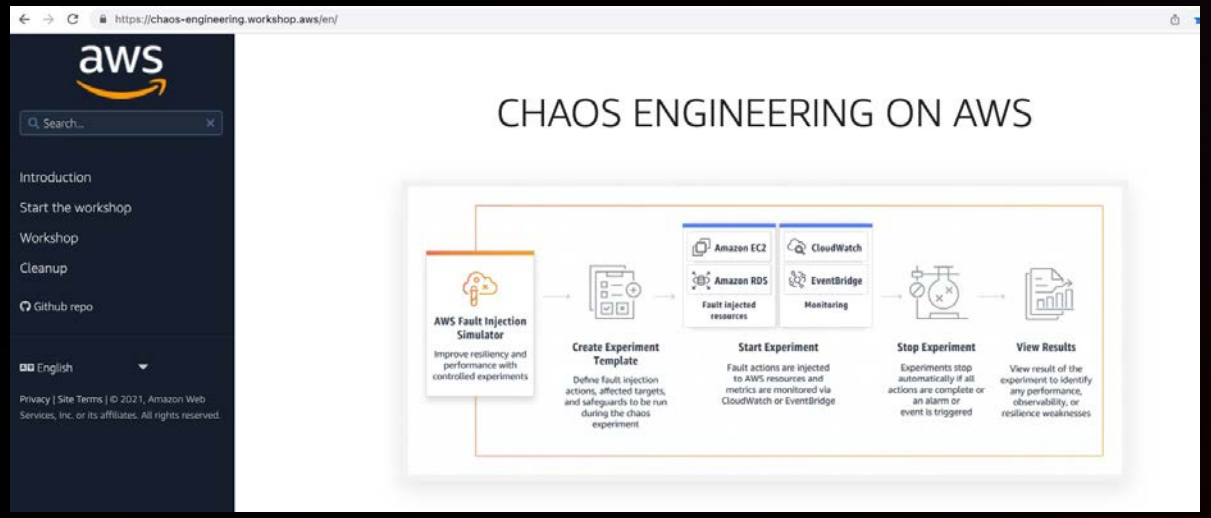
# Supporting documents

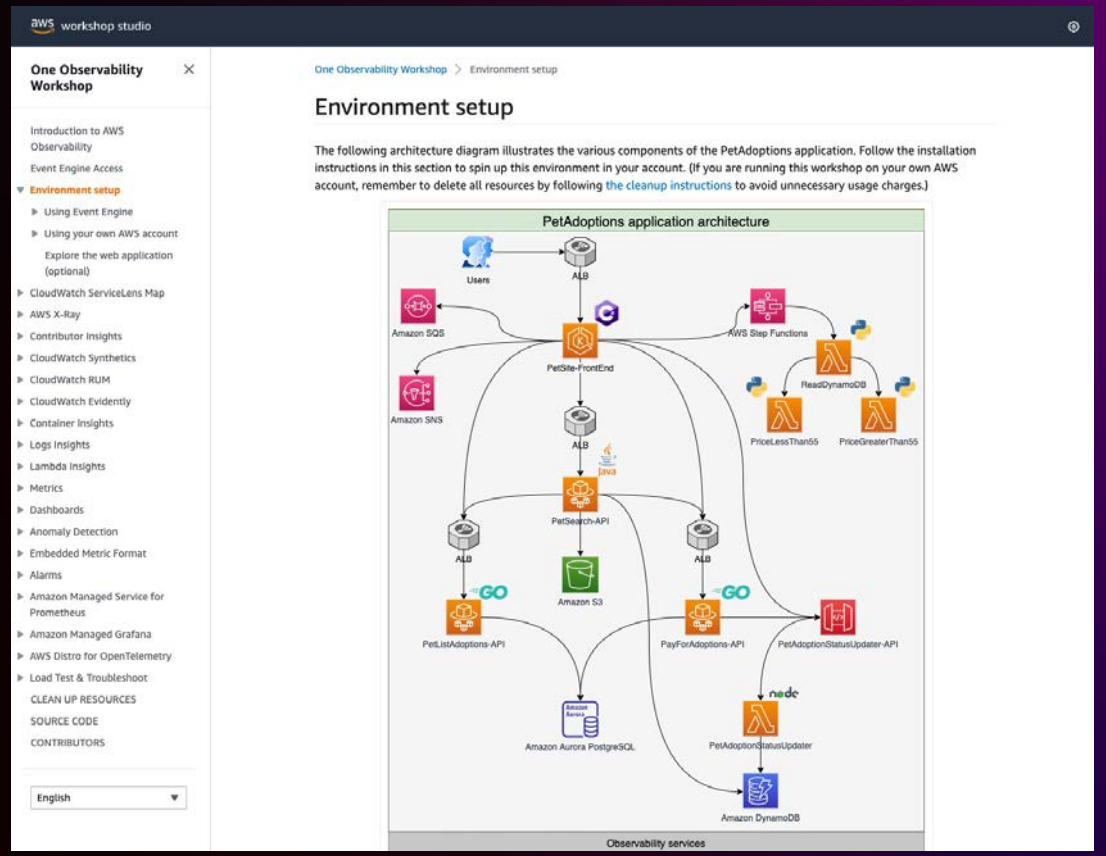
PRIORITIZE FINDINGS, FIX THEM, REITERATE; CONTINUOUSLY RUN EXPERIMENTS AS OFTEN AS WORKLOAD NEEDS; SCALE MECHANISM TO OTHER WORKLOADS

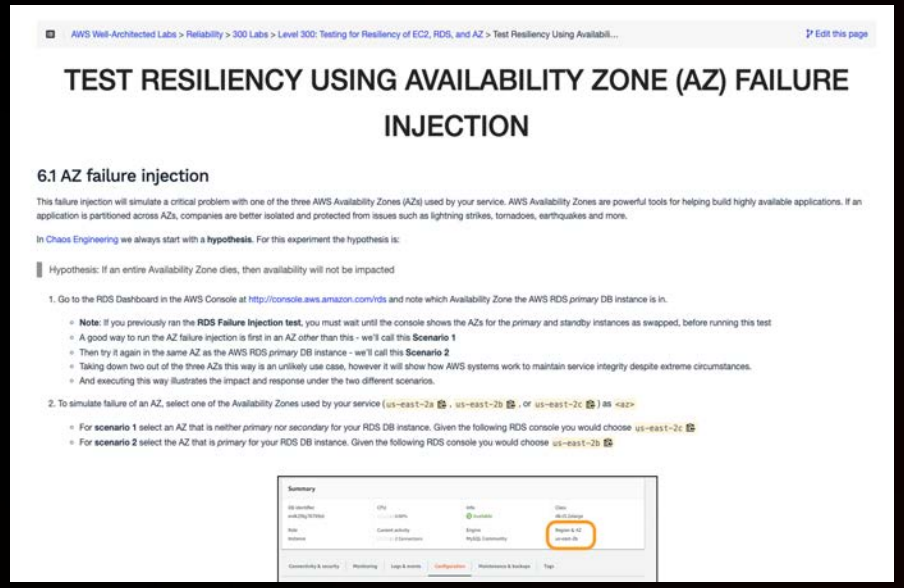


# Chaos engineering AWS resources

# Chaos engineering/observability workshops



# Chaos engineering/observability workshops

Chaos engineering on AWS

Validating security guardrails with chaos engineering

Resilience engineering

Serverless chaos workshop

Observability workshop

AWS fault isolation boundaries

Multi-AZ resilience patterns

Chaos engineering stories

# Thank You!

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