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# From Infrastructure as Code to Environment as Code

Challenges scaling IaC  
and how to resolve them

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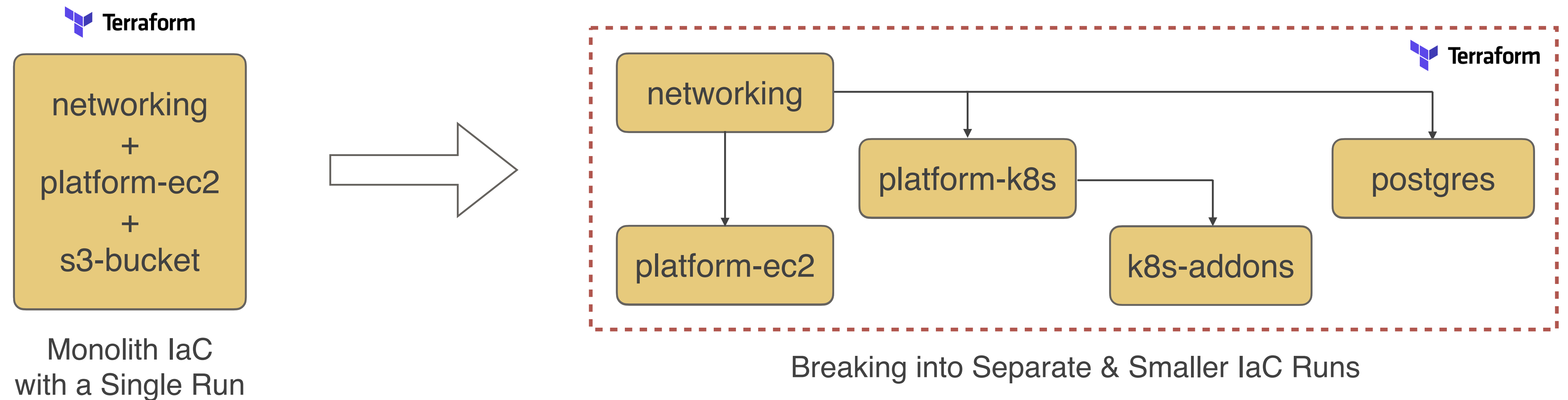
[@shahadarsh](https://twitter.com/shahadarsh)

<https://compuzest.com>

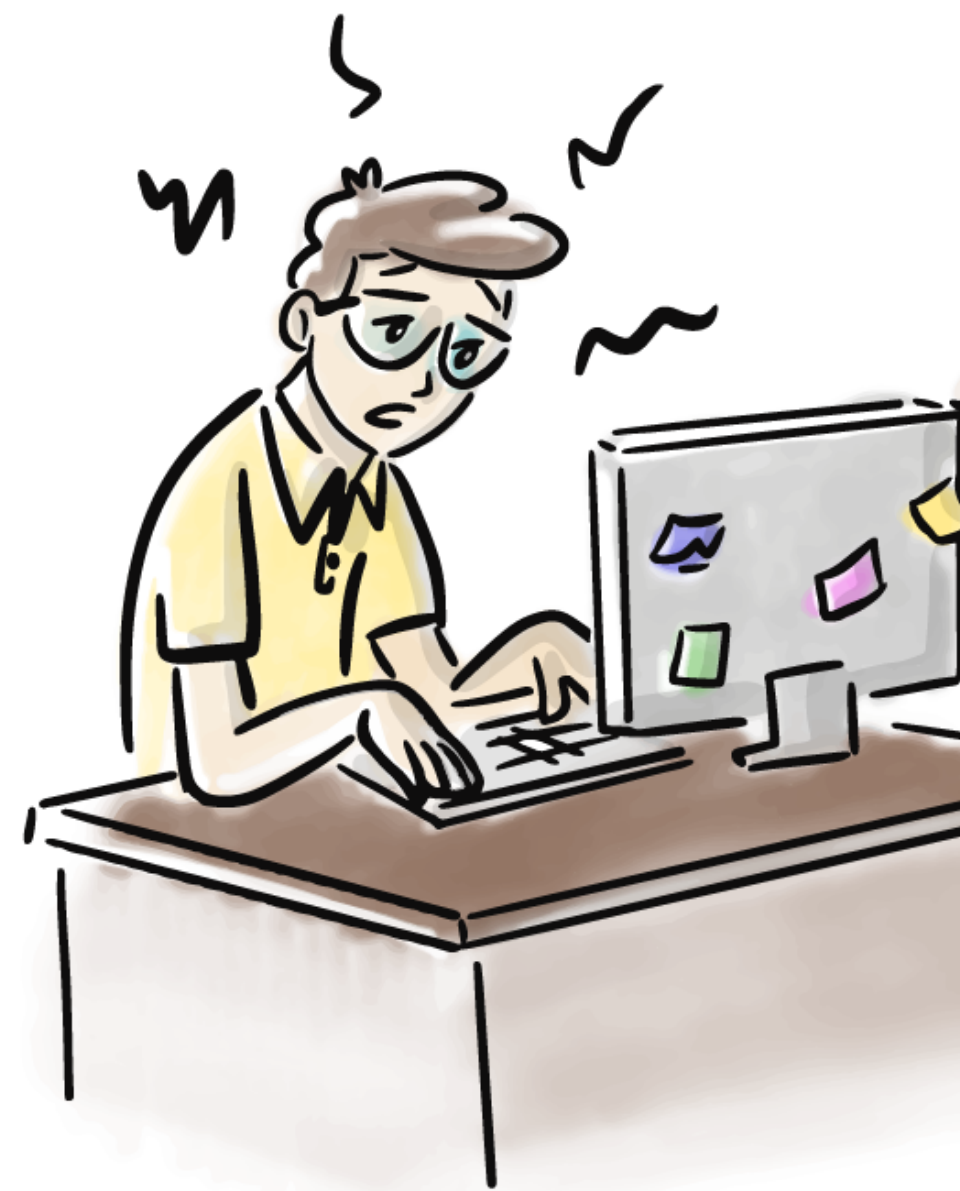
# Infrastructure as Code

**Infrastructure as Code (IaC)** is an approach that takes proven coding techniques used by software systems and extends it to infrastructure. It is one of the key DevOps practices that **enable teams to deliver infrastructure, and thereby software running on it, rapidly and reliably.**

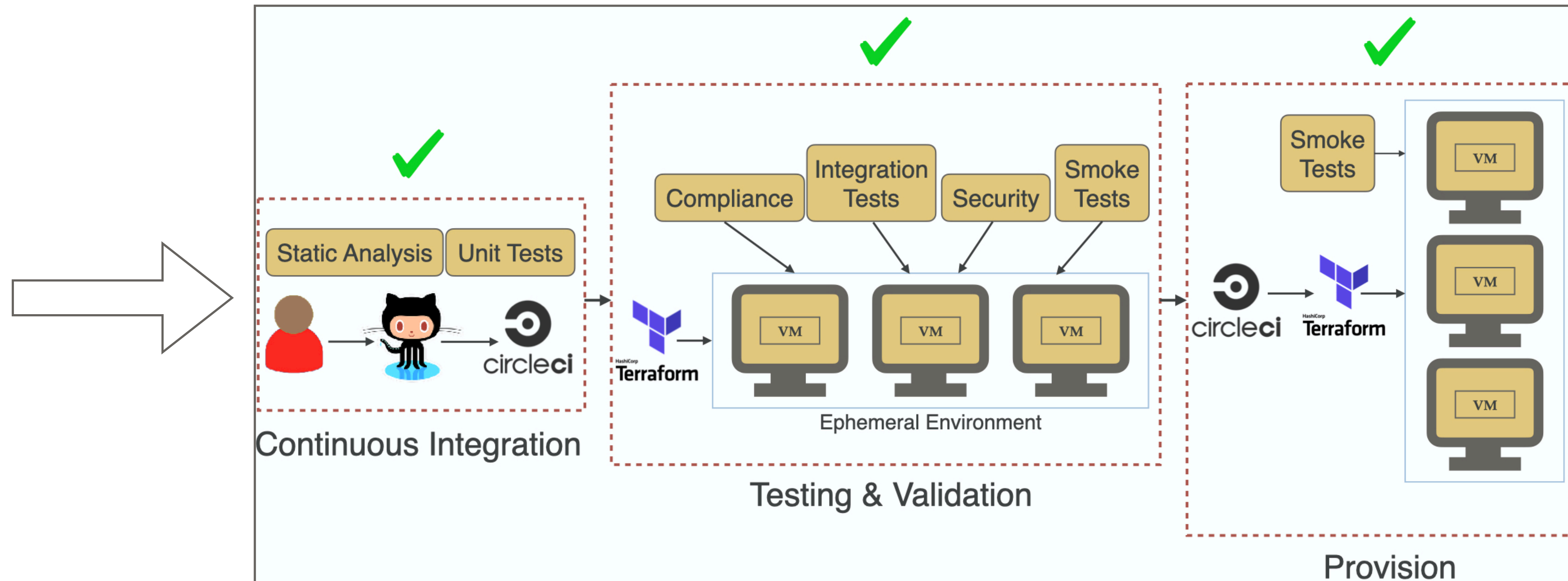
# Evolution of IaC Setup



# Evolution of IaC Execution



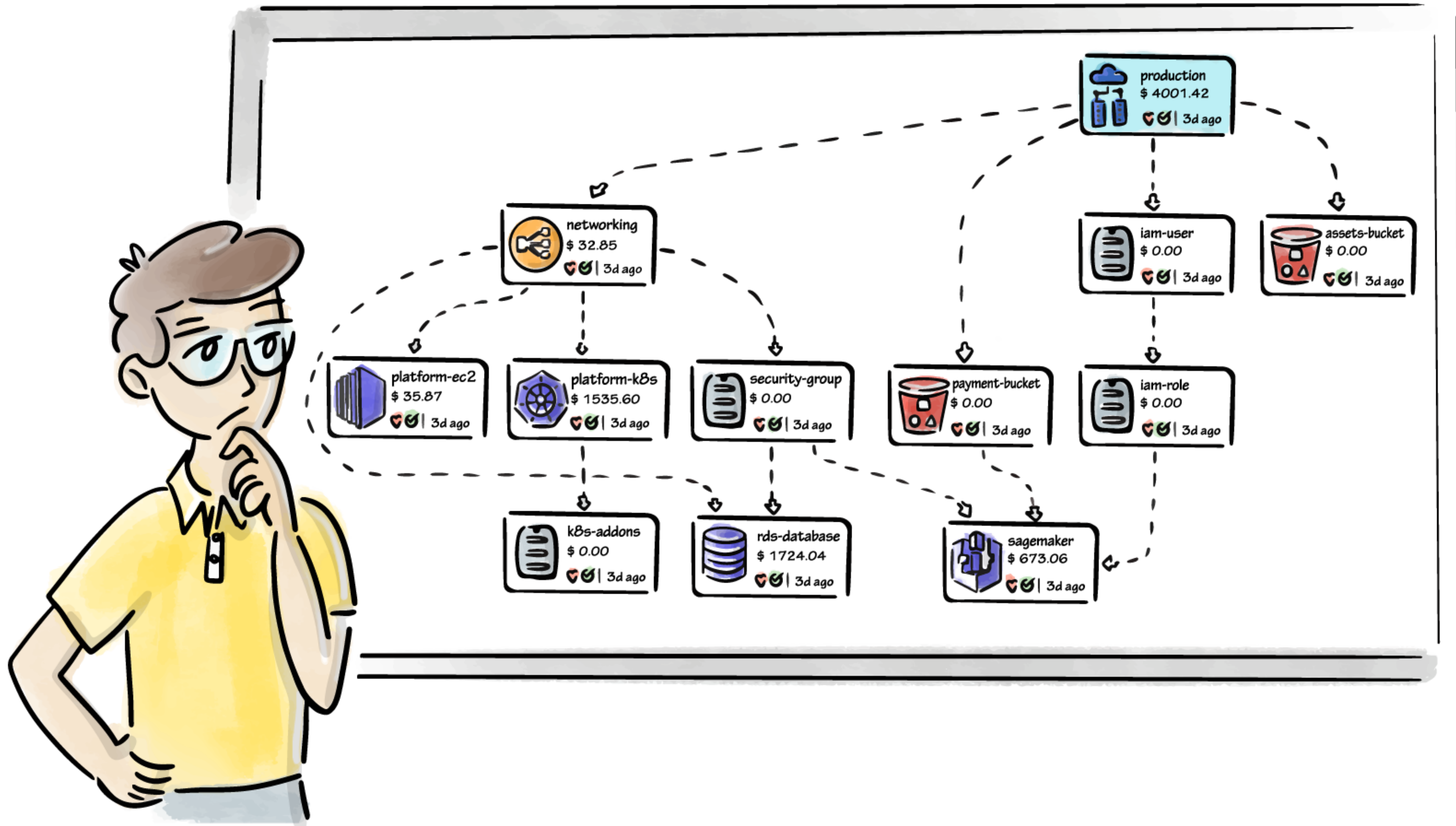
From Engineers machine



IaC Pipeline/GitOps execution from a Shared Environment



# Environment



# Options for Entire Environment Provisioning



- **Option 1**
  - Create a Monolith IaC
- **Option 2**
  - Hand-roll Pipelines
  - Manage Complex Dependencies

# Other Challenges scaling IaC



Replicating Environments  
is a pain



Not easy to visualize/understand  
Environments



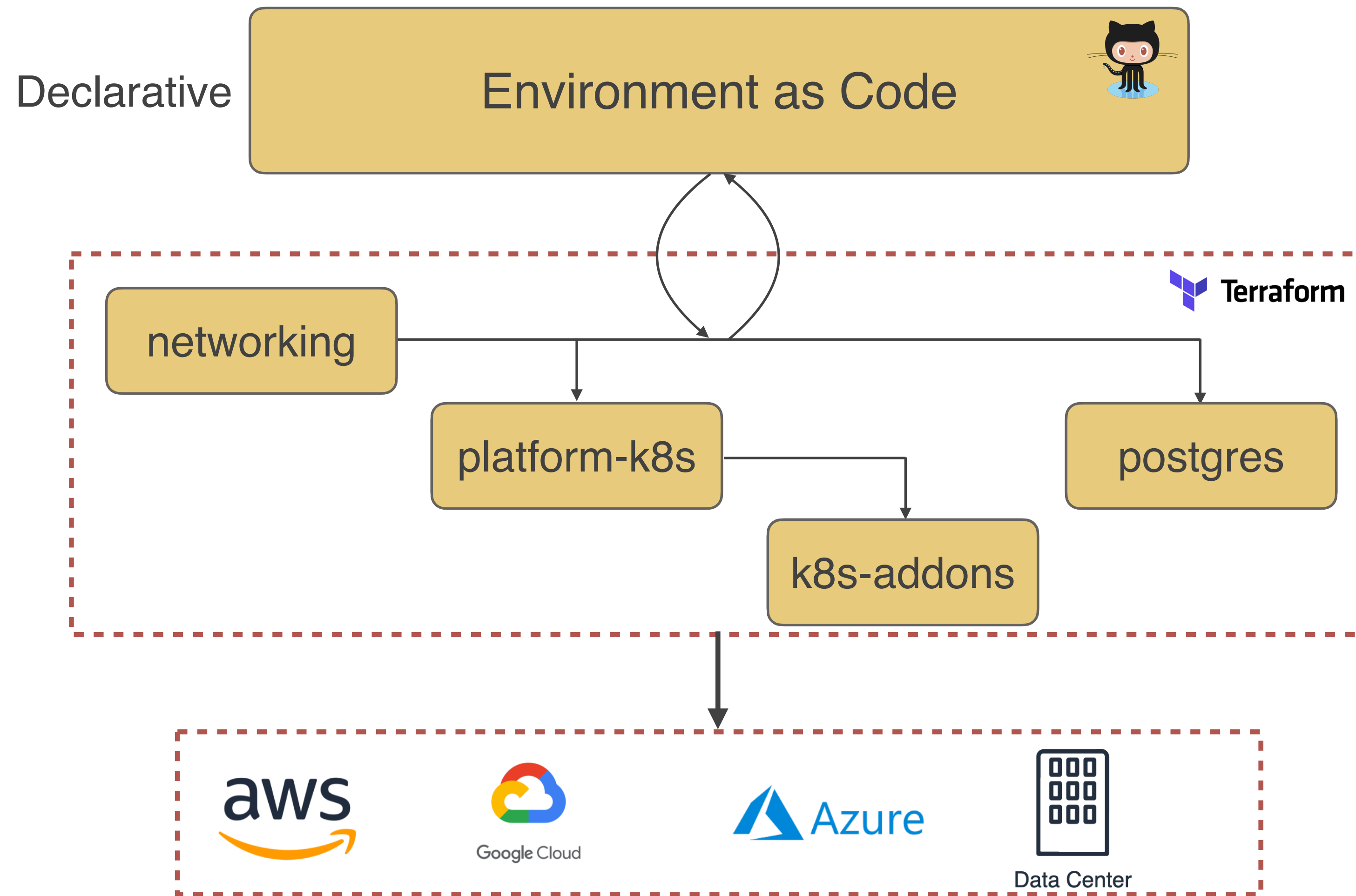
Drift Detection



# What is Environment as Code?



# Environment as Code



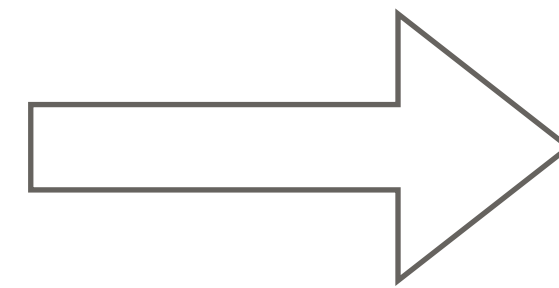
# IaC vs EaC



*Infrastructure as Code*



*Automates various Lego Pieces  
(i.e. Infrastructure Resources)*



*Environment as Code*



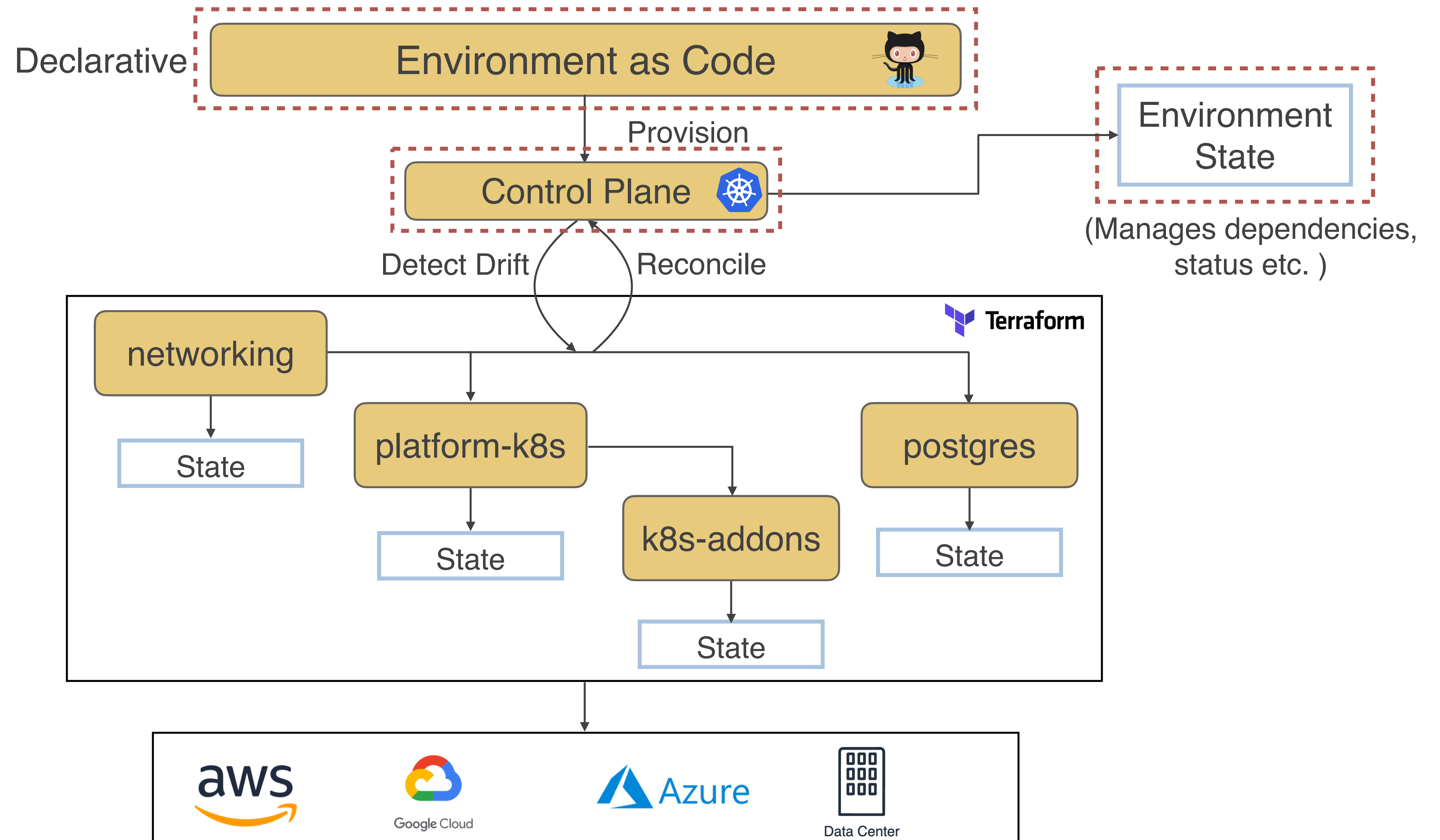
*Automates how those Lego Pieces  
are connected to make up a Lego Toy  
(i.e. Entire Environment)*

# Environment as Code

***Environment as Code (EaC)** is an abstraction over Infrastructure as Code that provides a **declarative** way of defining an entire Environment. It has a Control Plane that **manages the state of the environment**, including relationships between various resources, Detects Drift as well enables Reconciliation. It also **supports best practices** like Loose Coupling, Idempotency, Immutability, etc. for the entire environment. EaC allows teams to deliver entire environments rapidly and reliably, at scale.*

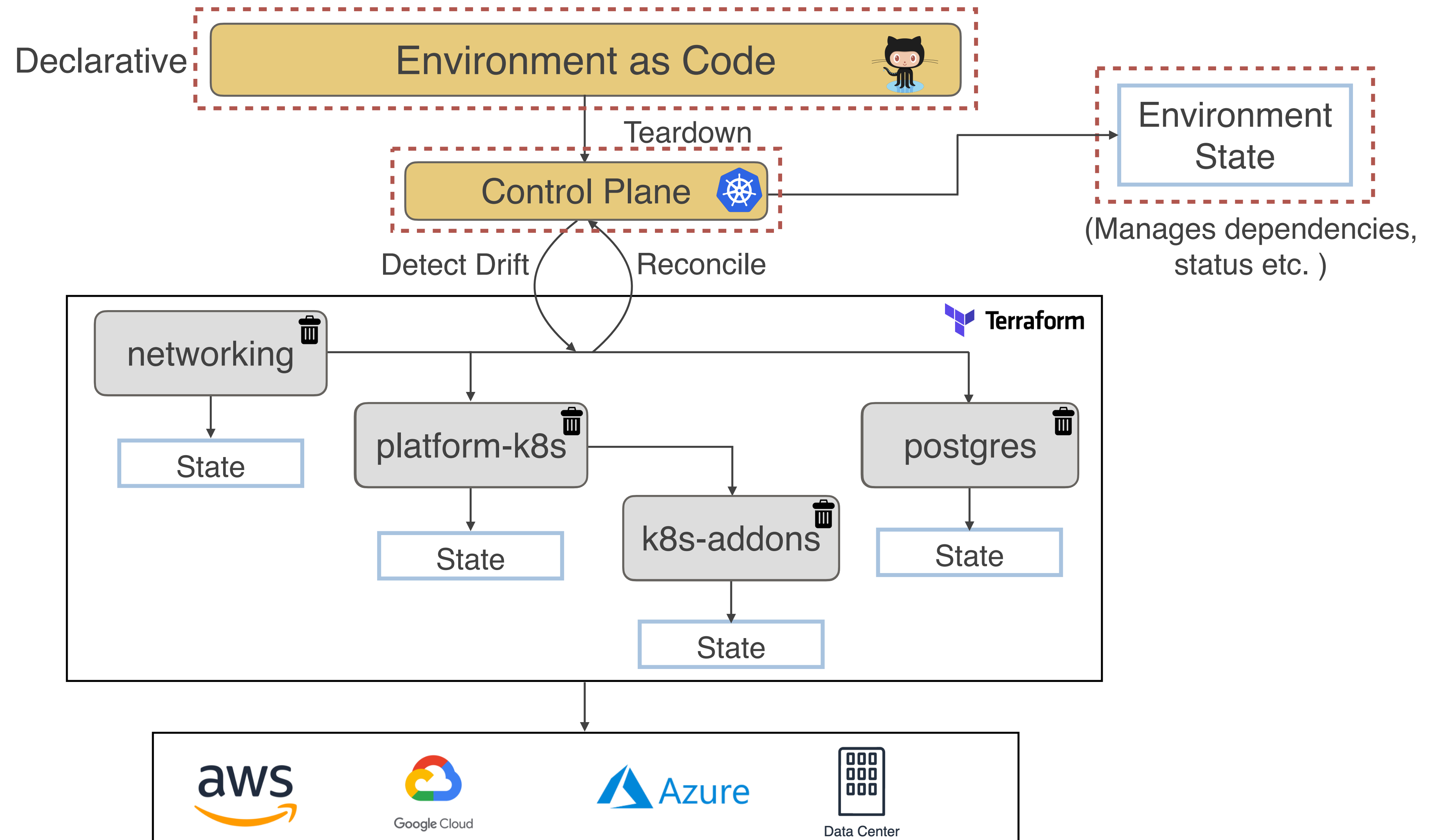


# Provision Environment





# Teardown Environment



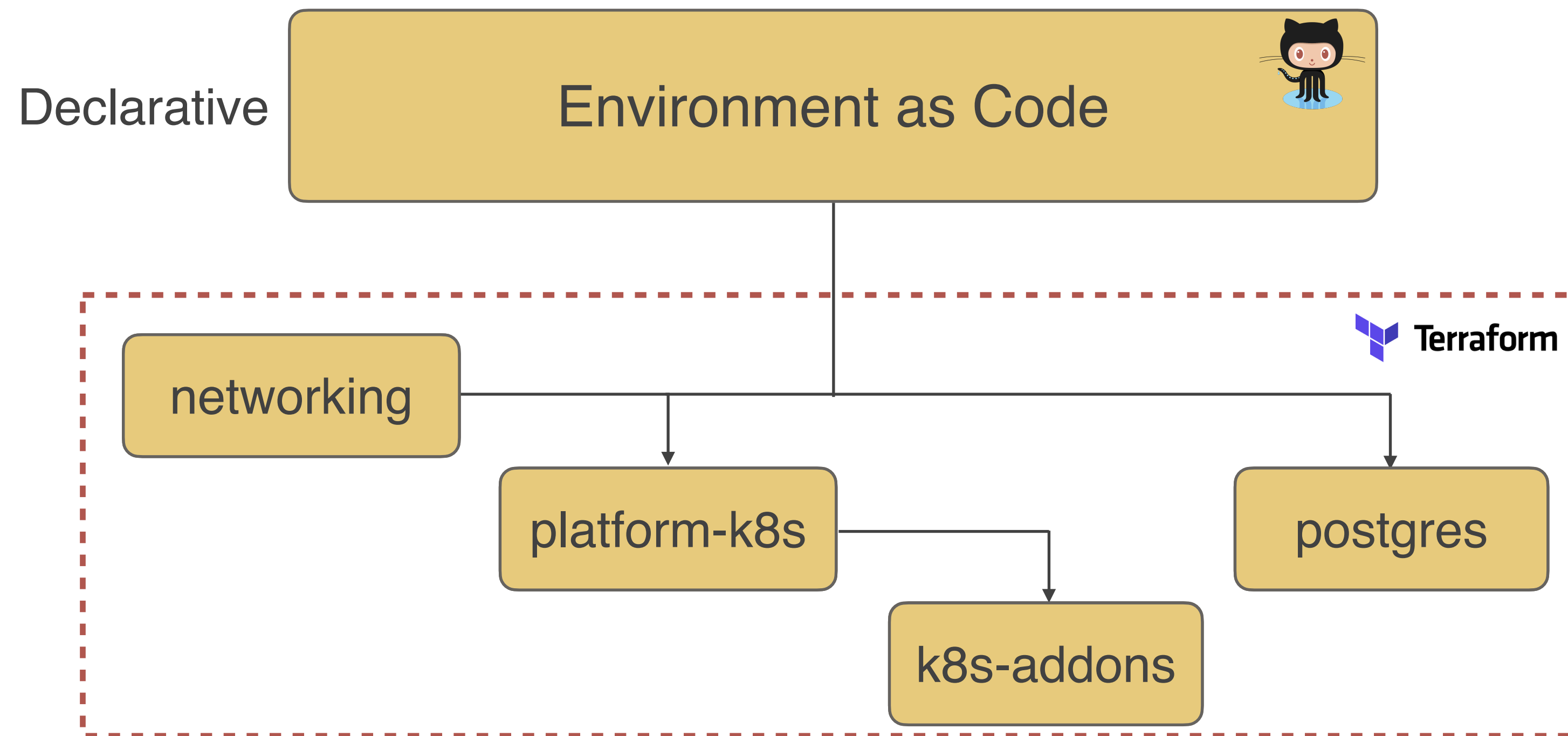
# Attributes of Environment as Code

# Ability to define Entire Environment

## Example Environment as Code

```
1  apiVersion: stable.compuzest.com/v1
2  kind: Environment
3  > metadata: ...
6  spec:
7    teamName: payment
8    envName: demo
9    teardown: true
10   autoApprove: true
11   components:
12   > - name: static-assets ...
20   > - name: payment-receipt ...
28   > - name: networking ...
41   > - name: platform-ec2 ...
53   - name: platform-eks
54     type: terraform
55     dependsOn: [networking]
56     module:
57       source: aws
58       name: eks
59       variables:
60         - name: vpc_id
61           valueFrom: networking.vpc_id
62         - name: subnets
63           valueFrom: networking.public_subnets
64       variablesFile:
65         path: "demo/vars/platform-eks.tfvars"
66   > - name: eks-addons ...
75   > - name: sg-payment-rds ...
88   > - name: payment-rds ...
105  > - name: sagemaker-user ...
122  > - name: sagemaker-role ...
137  > - name: sagemaker ...
```

# Loosely Coupled





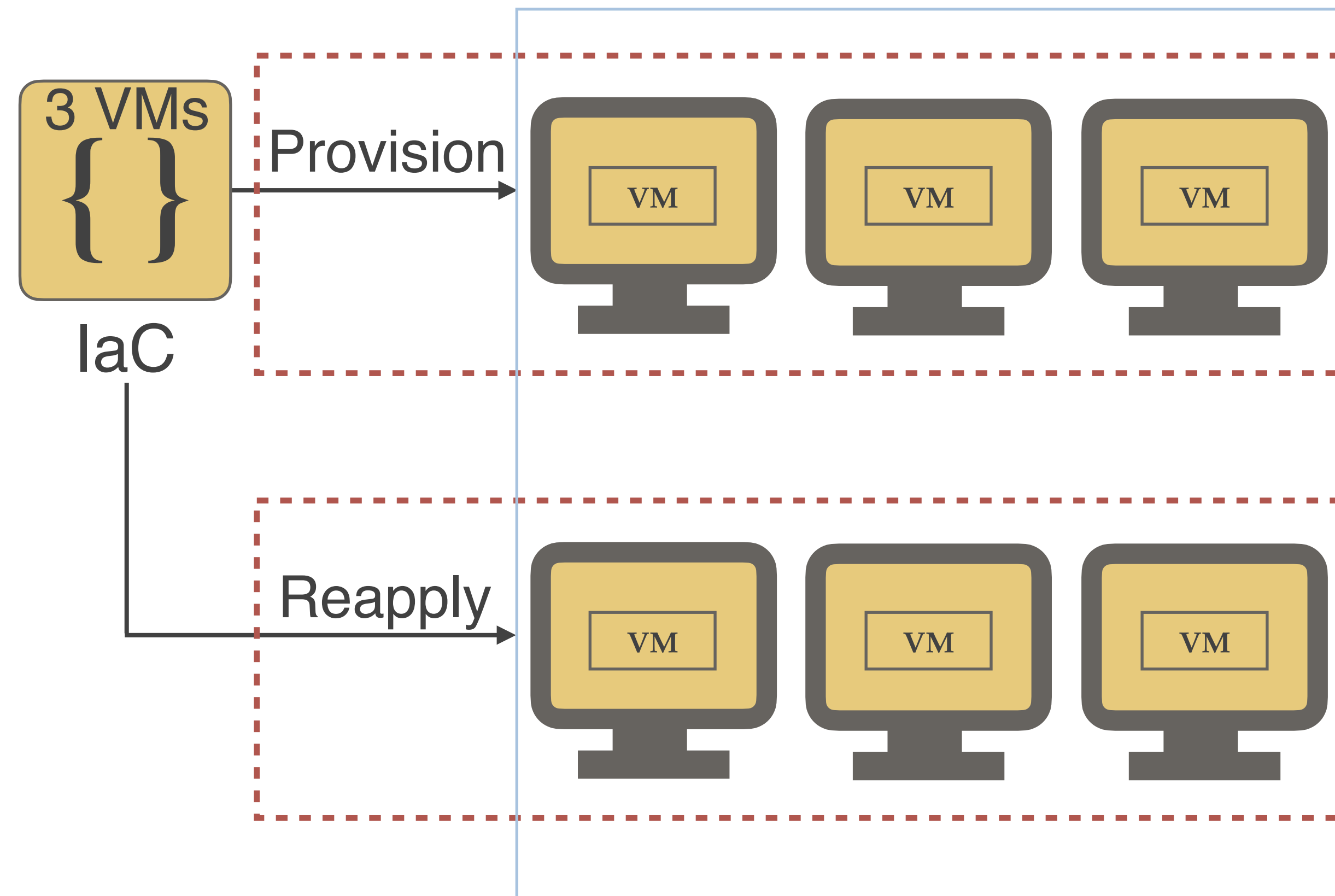
# Manage State for the entire Environment

## Example Environment State File

```
1  {
2    "version": 4,
3    "id": "ec98b888-f193-c6cc-9530-0b7409d6d229",
4    "kind": "Environment",
5    "spec": {
6      "operation": "provision",
7      "status": "success",
8      "teamName": "payment",
9      "envName": "demo",
10     "components": [
11 >   { ...
22   },
23   {
24     "name": "platform-eks",
25     "type": "terraform",
26     "operation": "provision",
27     "status": "success",
28     "dependsOn": [
29       "networking"
30     ],
31     "module": {
32       "source": "aws",
33       "name": "eks"
34     },
35 >   "variables": [ ...
44   ],
45 >   "variablesFile": { ...
47   }
48   },
49 >   { ...
70   }
71 ]
72 }
73 }
```

# Idempotent and Immutable for entire Environment

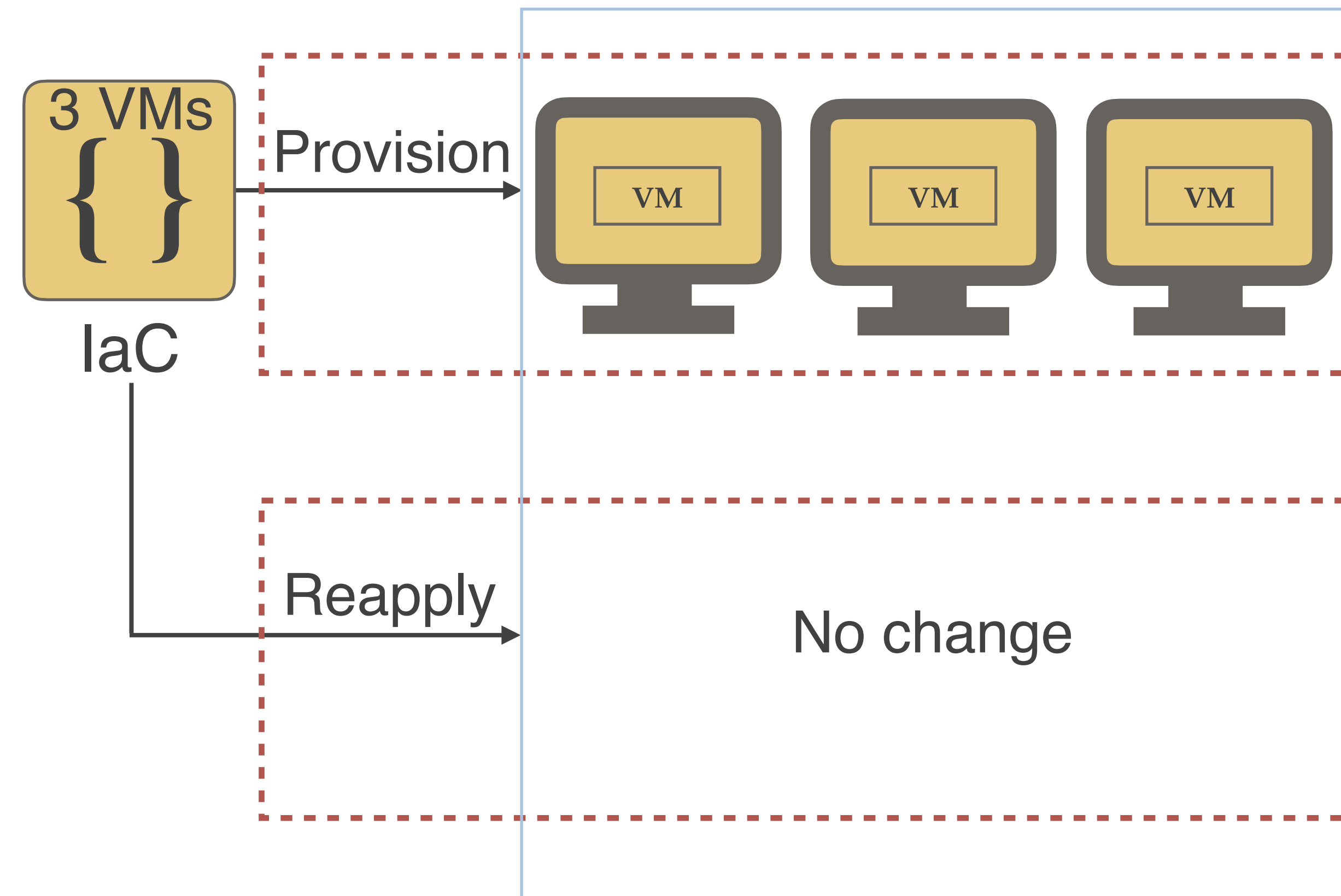
## Non-Idempotent



**End State**  
Expected = 3  
Actual = 6



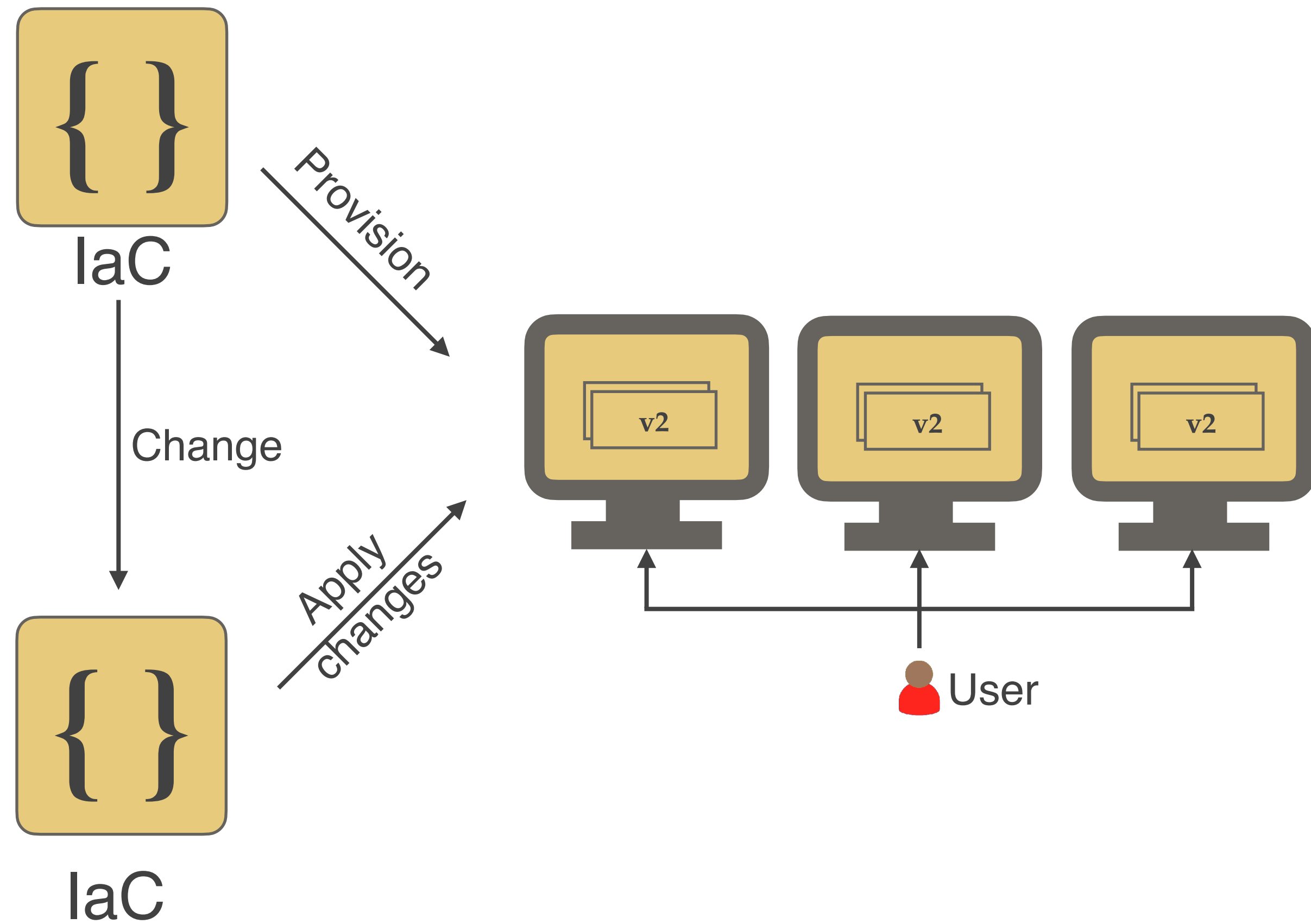
## Idempotent



**End State**  
Expected = 3  
Actual = 3

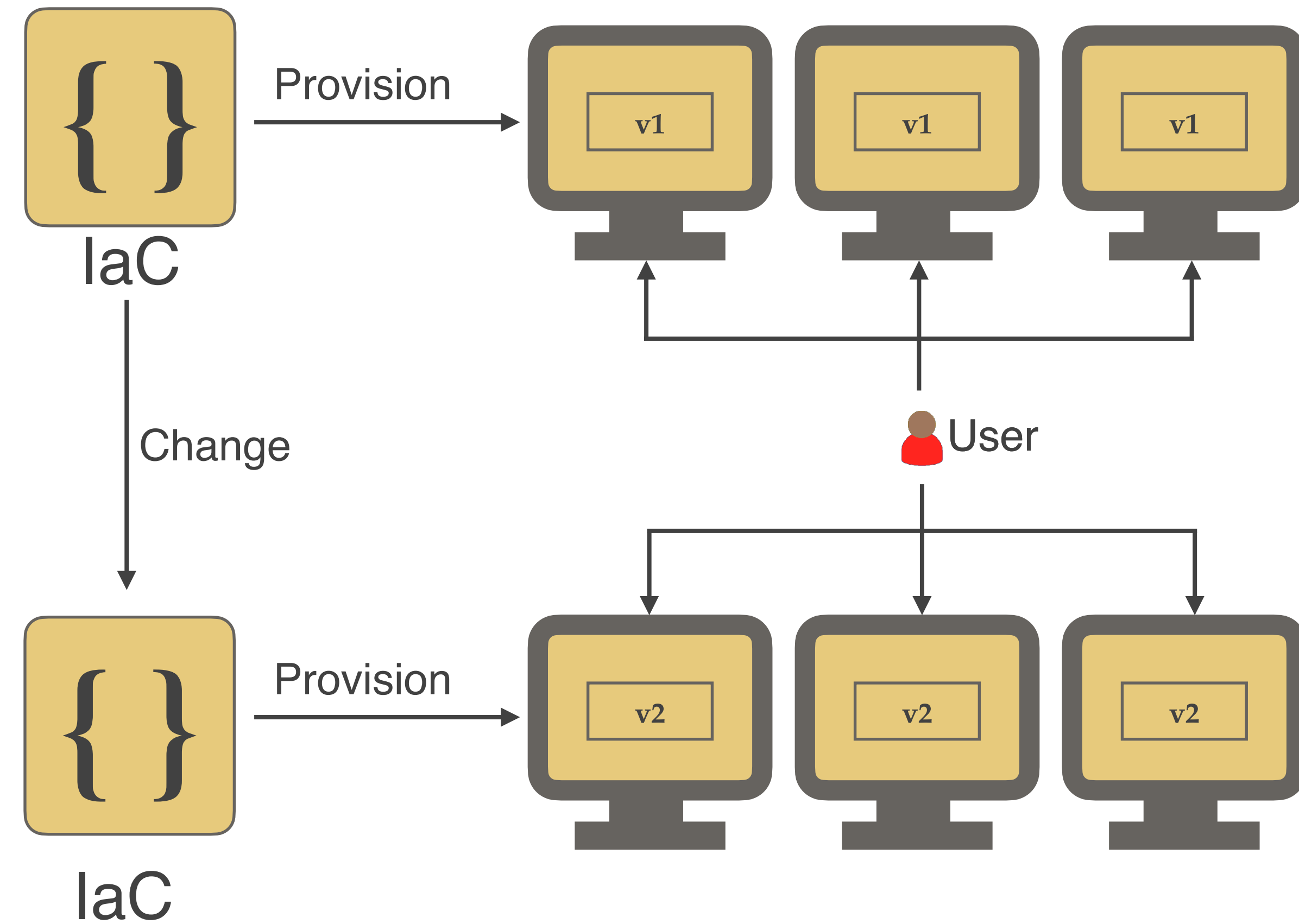


## Mutable Infrastructure



Deploys v2 to same Infrastructure

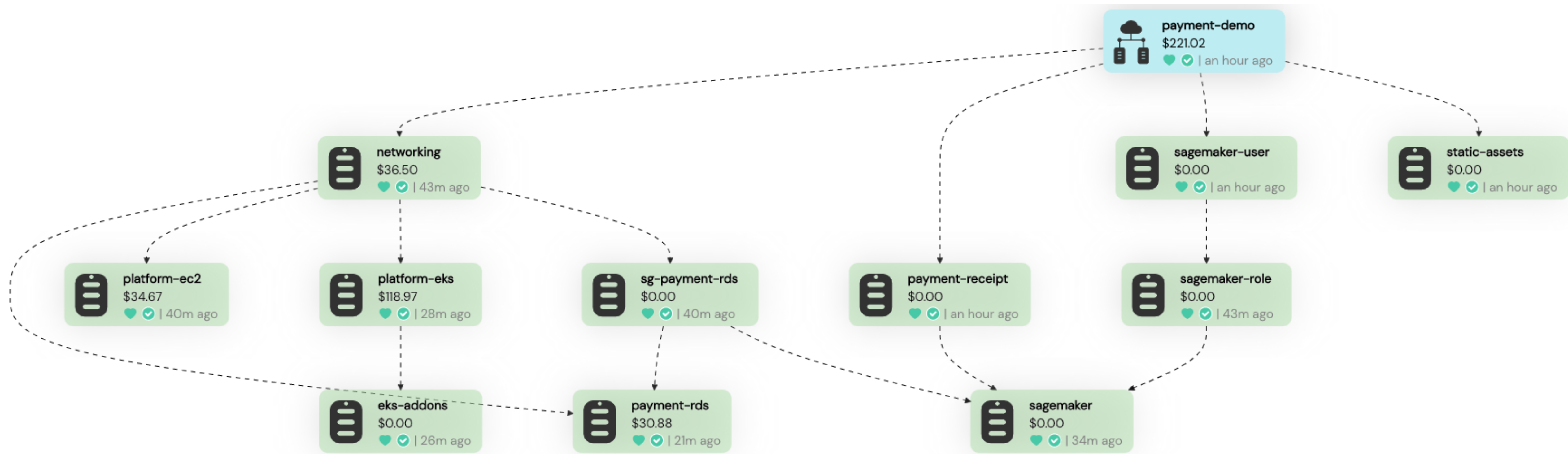
## Immutable Infrastructure



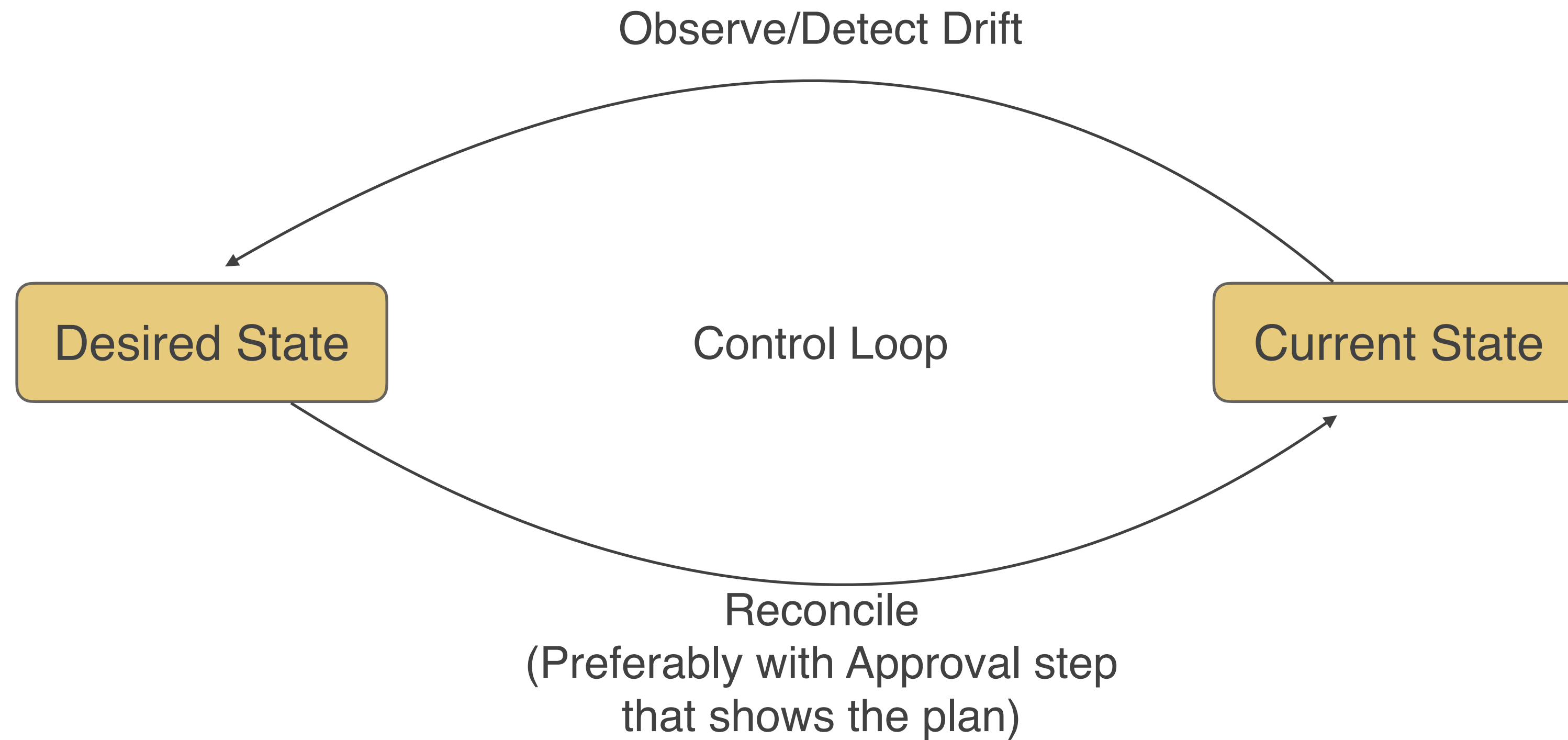
Provisions new Infrastructure with v2



# Visualize and Understand Environments



# Drift Detection and Reconciliation



# Compare and Promote Changes between Environments

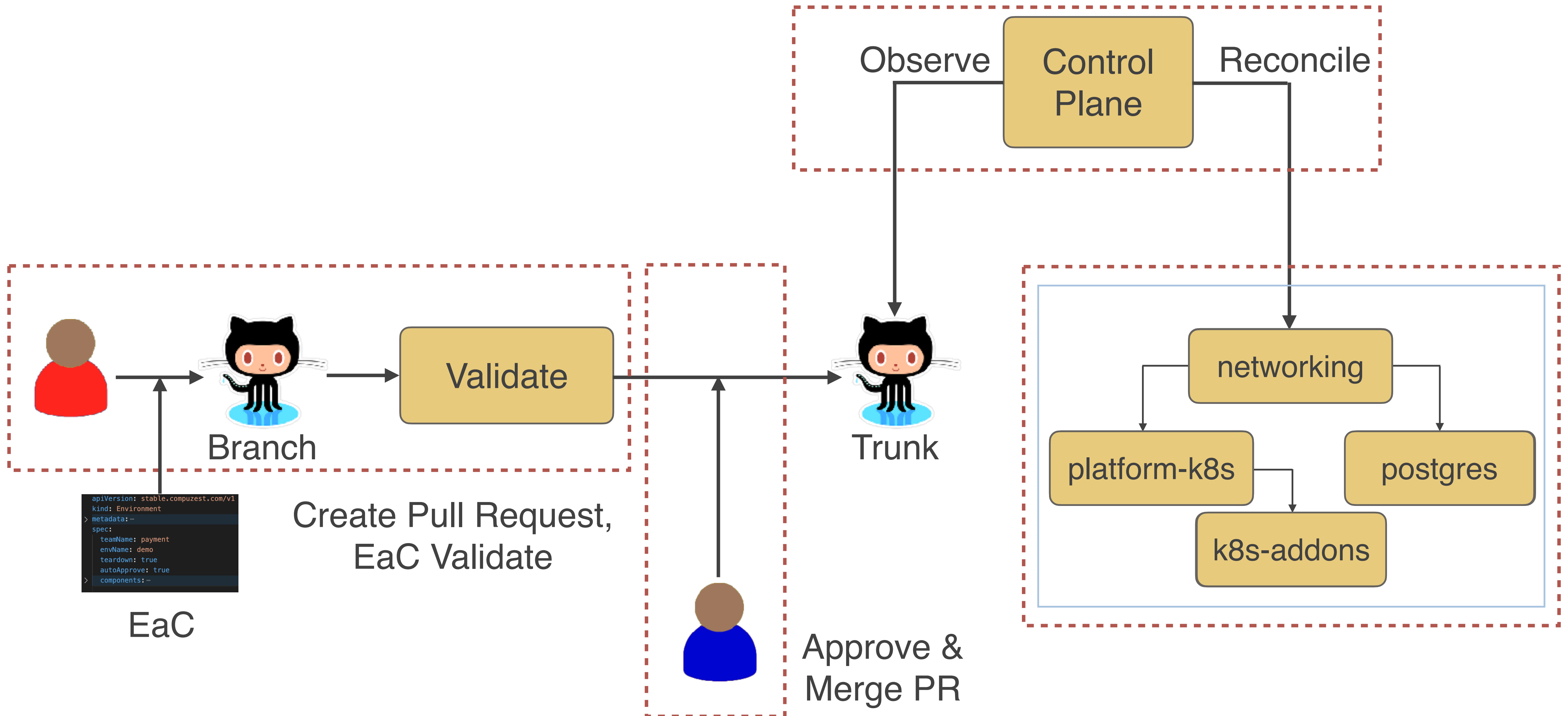


Compare & promote changes  
across environments



GitOps for Entire Environment

# GitOps for Environment





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# Thank You



<https://bit.ly/iac-to-eac>

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