

# **Don't get out of bed for anything less than an SLO**

Joe Blubaugh, Conf42 Devops 2023



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10 years building and operating distributed systems at Google, Twitter, and startups

Love/Hate relationship with On-Call shifts

# Agenda

**01**

## On-Call Misery

Bad On-Call Makes People Quit. How can we improve it?

**03**

## Effective SLOs

How to define your Indicators and Objectives

**02**

## Explaining SLOs

A way out of noisy, useless alerting.

**04**

## SLO Alerting

Not too fast, but not too slow, either!

# Burnout

Burnout **kills** careers

Burnout **kills** software teams. People quit

Turnover **kills** engineering departments

**75%** of software engineers are experiencing symptoms of burnout

# What causes burnout?

Unclear expectations

Lack of autonomy

Inability to unplug

Inability to ship

# On-call affects burnout

Unclear expectations

(Who handles the alert?)

Lack of autonomy

Inability to unplug

(Paged at 3am)

Inability to ship

(Spent all day on alerts)



## Stressful On-Call

Frequent alerts  
Unactionable alerts  
False-positive alerts  
Getting paged at 3am



## Useful On-Call

The right person for the job  
Meaningful alerts  
Actionable alerts  
Getting paged for  
real issues



# **SLOs:**

## **Measure what matters**



# What are they good for?

Service Level Objectives are a tool for

- Defining the important behaviors of a system
- Understanding how to measure them
- Making decisions about the health of a system

SLOs help you prioritize work and alert on the important stuff

# Service Level

What utility does your system provide, and how is it measured?

# Objective

What value for the measurement is good enough?

# Service Levels

What are the services you're providing to users, clients, customers?

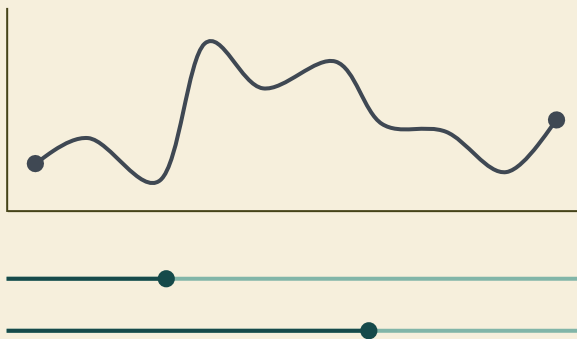
What do your users **want** from the system?

How do you measure their quality?

# Define an indicator

## Prose

Can users sign into our app?



## Metrics

login\_requests\_count

## Math

Should be a number between 0 and 1.0

```
sum(  
  rate(  
    login_requests_count{  
      status_code!~"5.." }[5m])  
  ) / sum(rate(login_requests_count[5m]))
```

# Common Indicators

Ratio



Successful requests  
/ All requests

Threshold



Data backup throughput is  
over 40 Gbps

Percentile




The 99th percentile latency  
is below 500ms



# The Objective

What level of quality is  
acceptable to you?



**Only the  
Highest Quality  
(of course)**



# Objective is a target



28 days	
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# Permitted Downtime

Time Window	Objective	Downtime
7 days	99%	1 hour, 41 minutes
7 days	99.9%	10 minutes
28 days	99%	6 hours, 43 minutes
28 days	99.9%	40 minutes
28 days	99.999%	25 <b>seconds</b>

# Set realistic objectives

It's better to start with a low objective and get stricter

Leave some safety margin

Look at the indicators over the last few months to choose initial objectives

Blanket, top-down objectives **don't work**



# SLO-based alerts

Monitor system health based on symptoms that users experience. Alert your operators when they're in danger of using up their error budget, and prioritize response time by how quickly they're using it.

# Symptoms, not causes



Alerting is not **maintenance**. Alerting is for **emergency triage**

Your systems deserve checkups, where you look at causes like CPU usage, low volumes of 500 responses, etc.

But you shouldn't get up at 3am for that



# **Not too early, not too late**

Here comes the math!

# Performance as cash flow

Your objective gives you an **error budget**

You have an error **burn rate**

You need to pay attention when you're **spending too quickly**.

# Principles of alerting

## Should wake me up

Sustained, high burn rate  
Transient, **extremely** high  
burn

## I should look in the morning

Sustained, moderate burn rate

## Part of system check-up

Sustained, low burn rate

## Shouldn't alert

Transient, moderate burn

# Multiple time windows

## Multiple rates

Short Window	Long Window	Average Burn Rate	Severity
5 minutes	1 hour	Budget * 14.4	urgent
30 minutes	6 hours	Budget * 6	high
2 hours	1 day	Budget * 3	moderate
6 hours	3 days	Budget * 1	low



# Remember

**01**

## On-Call Misery

Improve on-call with  
actionable, useful alerts

**03**

## Effective SLOs

Define the important behavior  
Set realistic objectives

**02**

## Explaining SLOs

A tool for making monitoring  
more useful

**04**

## SLO Alerting

Not too fast, but not too slow,  
either!



# THANKS!

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