# **On-Call Like a King**

How do we utilize Chaos Engineering to become better cloud native engineers?



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#### Introduction

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#### WIFM?

We leveraged Chaos Engineering principles to achieve other things besides it's main objectives -

You will learn what we have done to train our engineers on cloud native practices, tooling

and bring confidence while responding to production failures

## So what is this buzzword - "Cloud Native"?

"Cloud native technologies empower organizations to build and run **scalable** applications in modern, **dynamic** environments such as public, private, and hybrid clouds.

Containers, service meshes, microservices, immutable infrastructure, and declarative APIs **exemplify** this approach.

These techniques enable **loosely coupled** systems that are **resilient**, **manageable**, **and observable**. Combined with robust automation, they allow **engineers to make high-impact changes** frequently and predictably with minimal toil."

CNCF Cloud Native Definition v1.0 (https://github.com/cncf/toc/blob/master/DEFINITION.md)

You might be interested in reading my post to read further my view around this topic -

"The Cloud Native Engineer: The engineer evolution at a glance"



#### We embrace these changes...

- Take an **end-to-end ownership** of deliveries and enhance velocity.
- Closer to the product and the customer needs **business impact**!

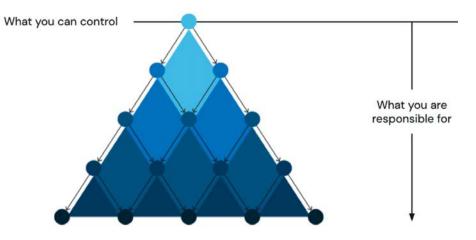
Transition in engineering mindset –

we ship products and not just code!

## "Deep systems"

As engineers we usually ship

part of a larger piece of software



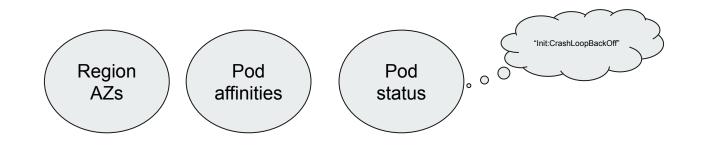
Source: https://lightstep.com/deep-systems/

#### As engineers we face more challenges

That we didn't have to deal with before...

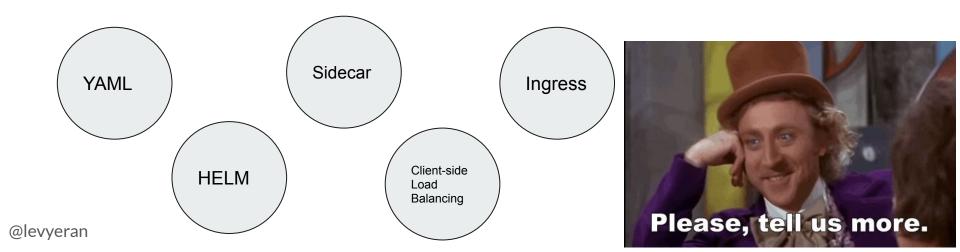
You are on-call, some back pressure is burning your SLO targets -33% of your deployment could not reschedule due to lack of node availability in your cluster

hmmm...



### Being cloud native engineer is fun!

But also challenging...



#### Talking about Cloud Native without mentioning...

#### Fallacies of distributed computing:

- 1. The network is reliable;
- 2. Latency is zero;
- 3. Bandwidth is infinite;
- 4. The network is secure;
- 5. Topology doesn't change;
- 6. There is one administrator;
- 7. Transport cost is zero;
- 8. The network is homogeneous.
- 9. We all trust each other.

https://en.wikipedia.org/wiki/Fallacies\_of\_distributed\_computing#The\_fallacies

#### What did we do to cope with these challenges?

We utilized Chaos Engineering for that purpose!

### **Chaos Engineering**

"Chaos Engineering is the discipline of experimenting on a system in order to build confidence in the system's capability to withstand turbulent conditions in production" (<u>https://principlesofchaos.org</u>)

We leverage Chaos Engineering principles to achieves other things besides it's main objective

#### "On-Call Like a King"

Main objectives:

- (1) Production failures exercising;
- (2) Cloud native practices, tooling and advance knowledge



## Before we drill down to the workshop details

# Let me share with you how do we do on-call?



#### The on-call toolbox

			SS General I	nfrastructure Overview 🔠 Kafka 🖇	23 Service Resources 22		Spark Infrastructure 🔠 RDS
Kafka	Redis Healthy	Redit Slaves	Healthy Healthy	ROS Healthy	Elasticsearch	Couchbase	RabbitMQ Healthy
■ 132 Detection input		Processing Pipeline Backpressure 1220.581 Detection Output Processing Pipeline Input		_ 8.27	■ 98.9 E3 Transactions Stok		
~ General	folume(s)	Ingress Success Rate		Ingress P90 Latenc	ies(Mean)	Number of transaction	received by type / min







#### How are the workshop sessions composed?

#### 1 - Intro & Motivation

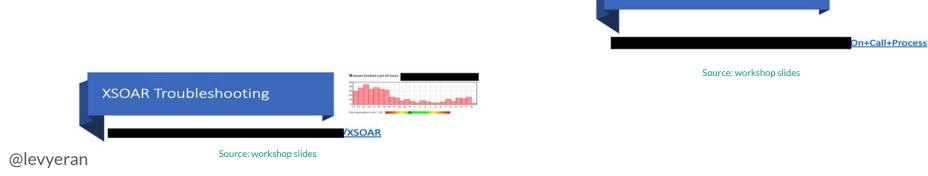


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Source: workshop slides

#### 2 - Great opportunity to share important stuff

**On-Call Process Updates** 



#### 3 - Work on 2 (max) incidents simulation - 60 mins.



Source: workshop slides

#### Close to real life production scenarios as possible

#### Prepare an experiment in advance

We started using LitmusChaos just lately and there are many others such as: Gremlin, ChaosNative and more...

If you don't have one in place, start manually - this is how we started 2 years ago









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Source: workshop slides

Give them time

#### Ask them to think on the customer impact

#### Pause & encourage to ask questions

- Ask somebody to show the progress
- Ask somebody to show the tools in use
- Drive knowledge sharing

Adapt your incident playbooks

#### **Playbook Template**

Alert name (set as playbook page title too)	Alert name here		
Related to service	Service name here		
NOC Runbook reference	Link to NOC Runbook here		

#### A Quick reminder: when responding to an alert you should investigate how to get back the system to normal as first priority.

Please list here the most important steps that will enable the on-call to understand how to get us into normal state...

#### Alert description

Describe in details the alert (what you could not elaborate enough in the prometheus alert)...

#### Detect

List of steps that have to be taken in order to detect the issue - steps can contain anything such as: Grafana dashboards, jaeger, other howtos, scripts, devtools, etc...

#### Assess

list of steps that might help to understand the impact on:

1. Customers

2. Other services

#### Communicate

Is there anything that the one that is taking care of that alert need to share, any insights from previous alerts?

### Drive conversations by asking questions

#### Be a moderator - time is running fast

#### Point your finger on different aspects

#### Resolution - ask somebody to present end-to-end

#### **Record the meeting & Share notes**

### Chaos Engineering for training is a pretty nice tool



#### Summary

- Great playground make sure you can experiment in a real environment
- Start quick & dirty if you don't have the tools, start manual simulation
- Measure how these sessions help people & what can be adapted?
- It can be a great training source for engineers that just onboarded



# Thank you!



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