

Revolutionizing the Music Industry with Data Science

Cloud-Native AI in Entertainment
and AI-Driven Innovation in Music Production



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AGENDA

- 1 What is the problem?**
- 2 Data**
- 3 Introduction to AI in the Music Industry**
- 4 Case Study 1: Uplift modeling**
- 5 Case Study 2: AI-Driven Planning & Marketing Optimization**
- 6 The Impact of AI on Music Industry**

What is the business of music?



Artists
& Repertoire



Recording
& Production



Artist Promotion
& Marketing



Releasing tracks
& Distribution



Monetization
& Royalties

Problem 1

”

We'd like to use it too, but we're not sure **where** and **how**

”

Artificial Intelligence as a Driving Force for the Economy and Society is a key theme



AI
IS
EVERY
WHERE

Problem 2

” We have a lot of data. What’s next?

- > **2 567 346 786 210** streaming data
- > **15 000** parameters
- > **a lot** tables

180
companies

share their
data with WMG

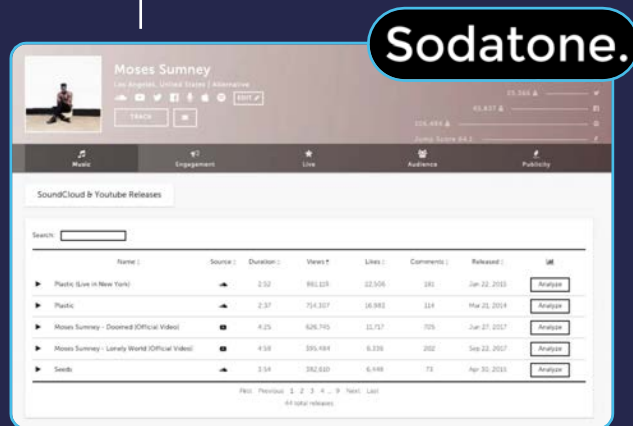
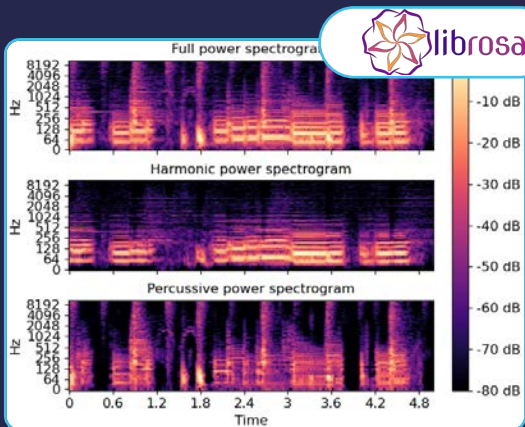
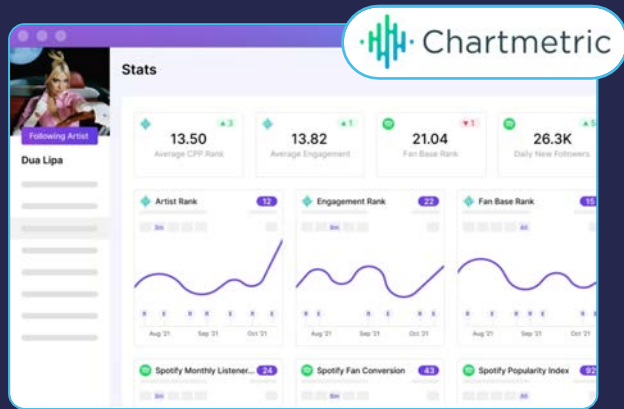
10
billion

transactions are
processed daily
the number is growing





DSP (Digital Service Provider)



DATA

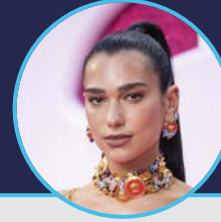
AI in music

Key problems



Operations

- Segmentation
- Customer Journey
- Market Basket Analysis
- Customer Acquisition Cost
- A/B testing
- Omnichannel marketing



Strategy

- Next Best Offer
- Response prediction
- LTV prediction
- Stream forecasting
- Uplift modeling
- Churn rate prediction
- Attribution model

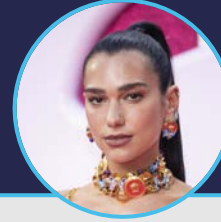
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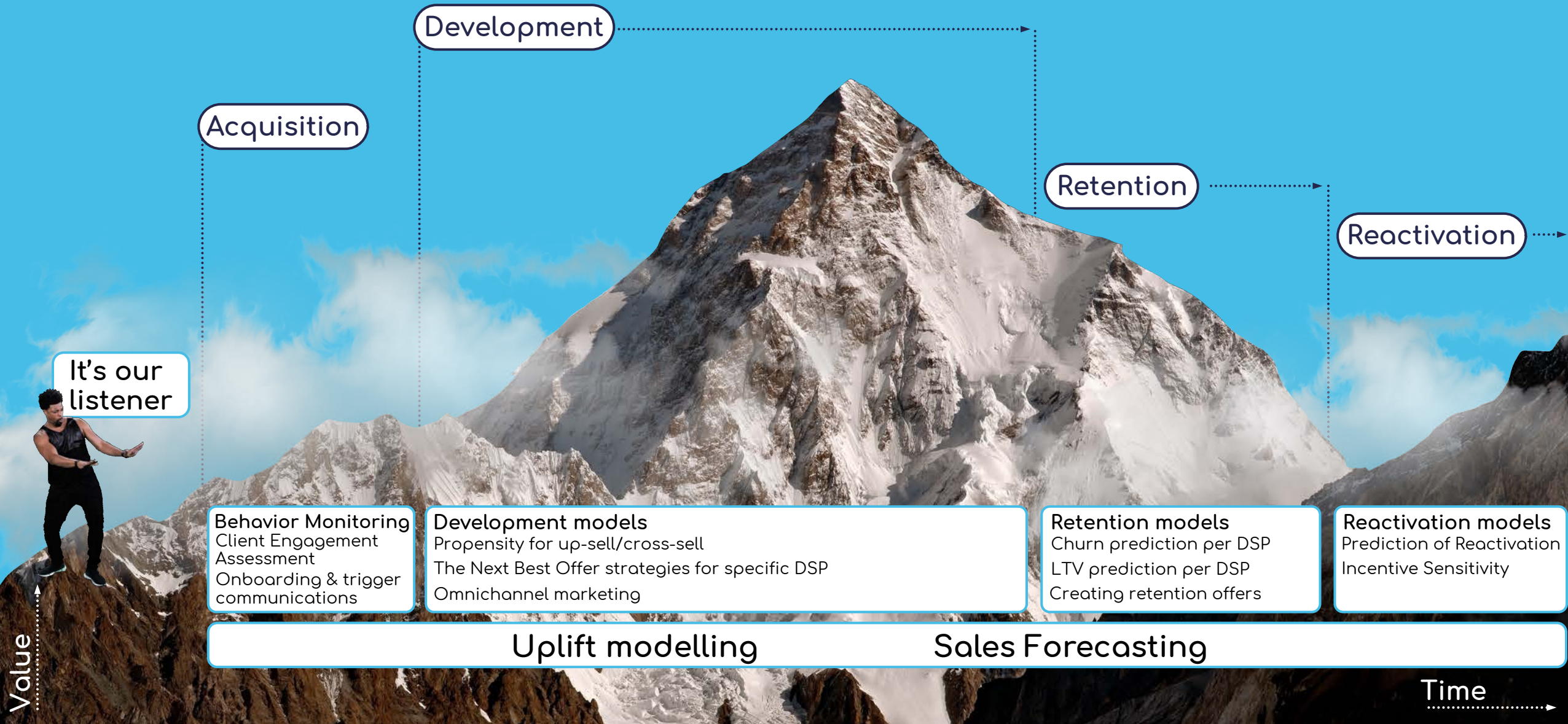


Strategy

- 😭 Next Best Offer
- 😭 Response prediction
- 😭 LTV prediction
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- 😭 Attribution model

Whole picture

The music business revolves around the listener



Case 1: Uplift modeling

What is it?



Data Collection Ad

Gather data from past marketing campaigns and user engagement metrics

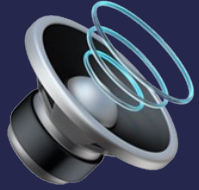


Data Collection Non-Ad

Gather data about listening and user engagement metrics

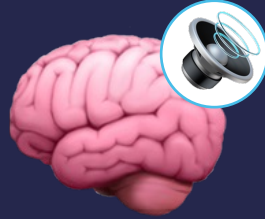
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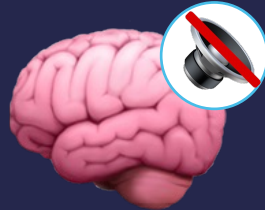
AI model - Ad

Predicts the likelihood of user engagement (clicks or streams) with ad



Data Collection Non-Ad

Gather data about listening and user engagement metrics

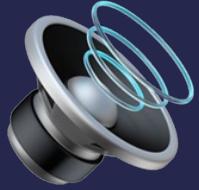


AI model - Non-Ad

Predicts the likelihood of user engagement (clicks or streams) without ad

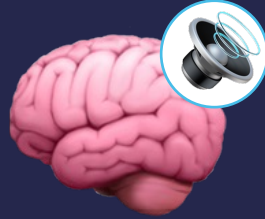
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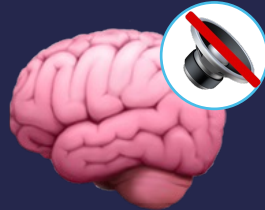
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Data Collection Non-Ad

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AI model - Non-Ad

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Uplift

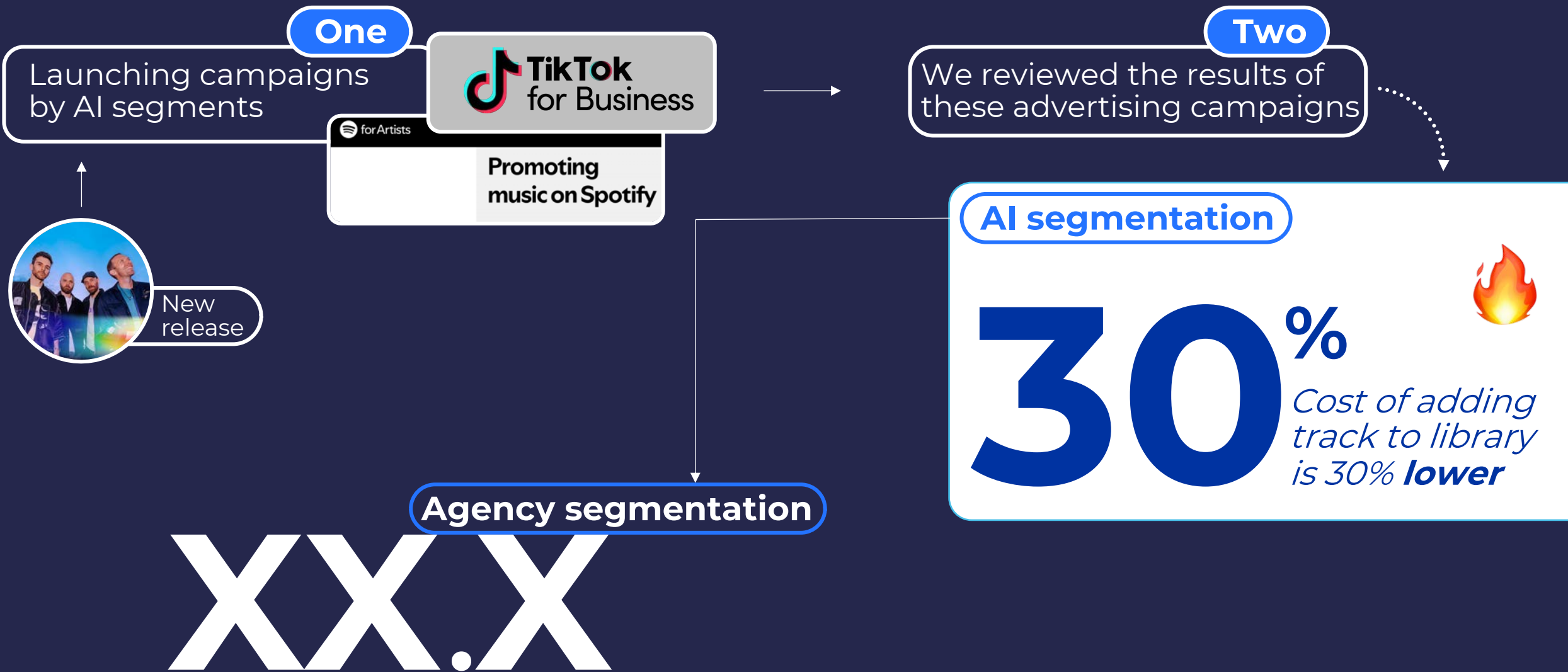
Calculating Uplift
Identify users where the ad will have a significant positive impact

Targeting High-Uplift Segments



Case 1: Uplift modeling

Optimization of marketing campaigns based on CPA metric



Case 2: Stream Forecasting

DATA

- Lagged values
- Historical streaming values
- Ratio. Moving Averages
- Track Metadata
- Librosa features: (loudness, spectral data, bpm, harmonics, type of arrangement, etc.)

~ **700**

Problem statement

To develop a sales forecasting model for **3 months ahead** for all tracks with at least **1 week** of data available

Forecasting



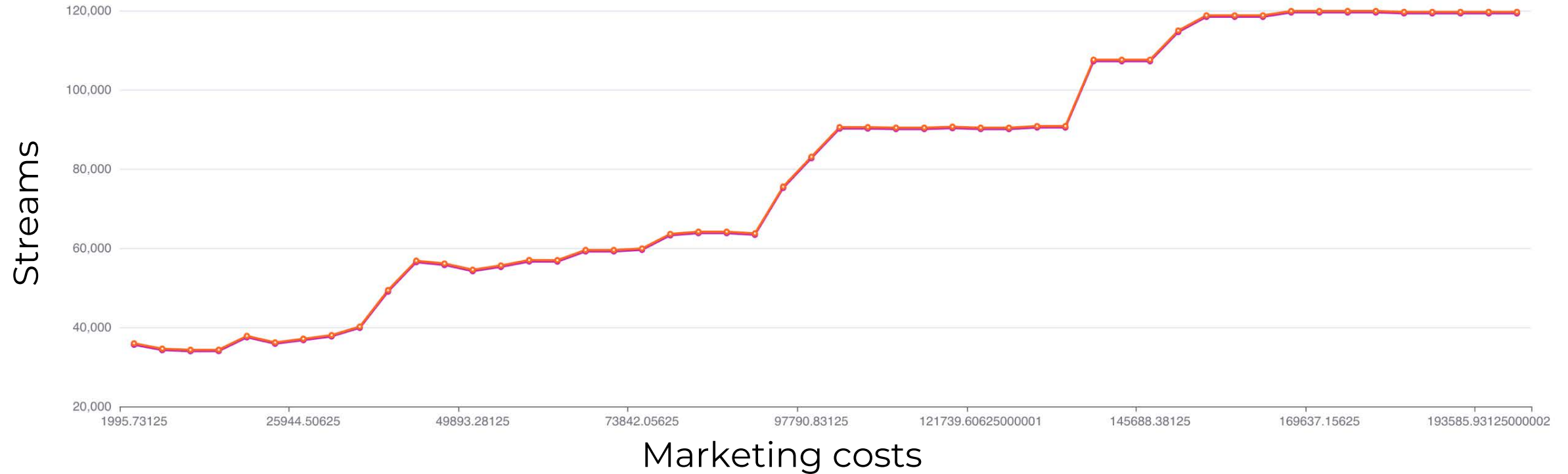
Forecasting accuracy was improved by

60% 

Case 2: Stream Forecasting

How to Optimize Marketing Costs?

Partial dependence Plot



Observations

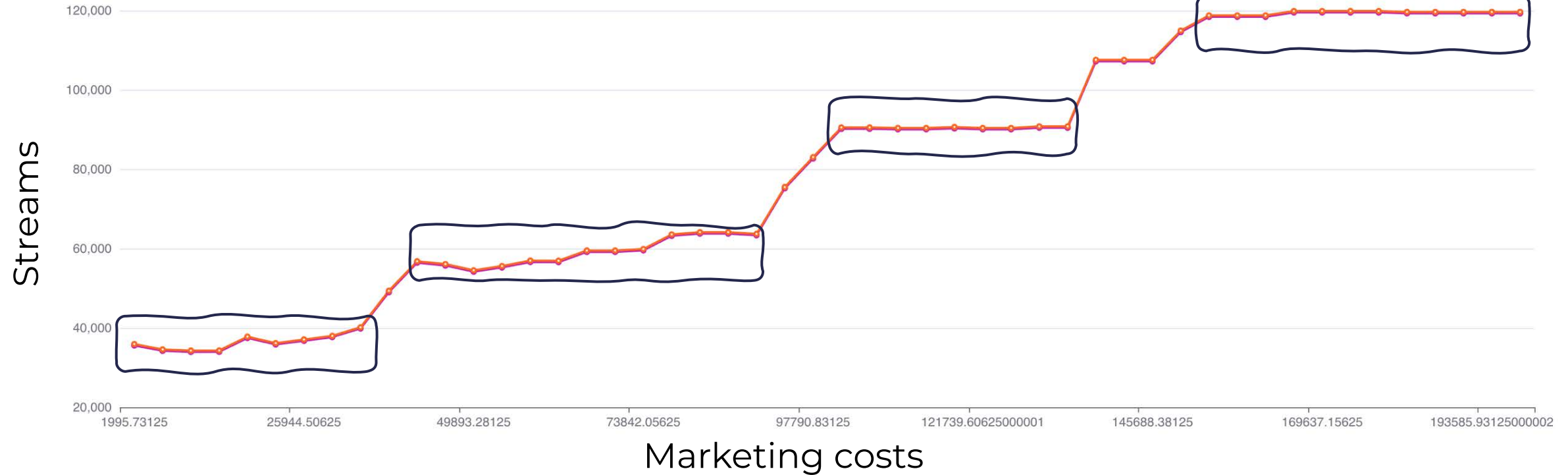


Case 2: Stream Forecasting

Plateau effects

How to Optimize Marketing Costs?

Partial dependence Plot



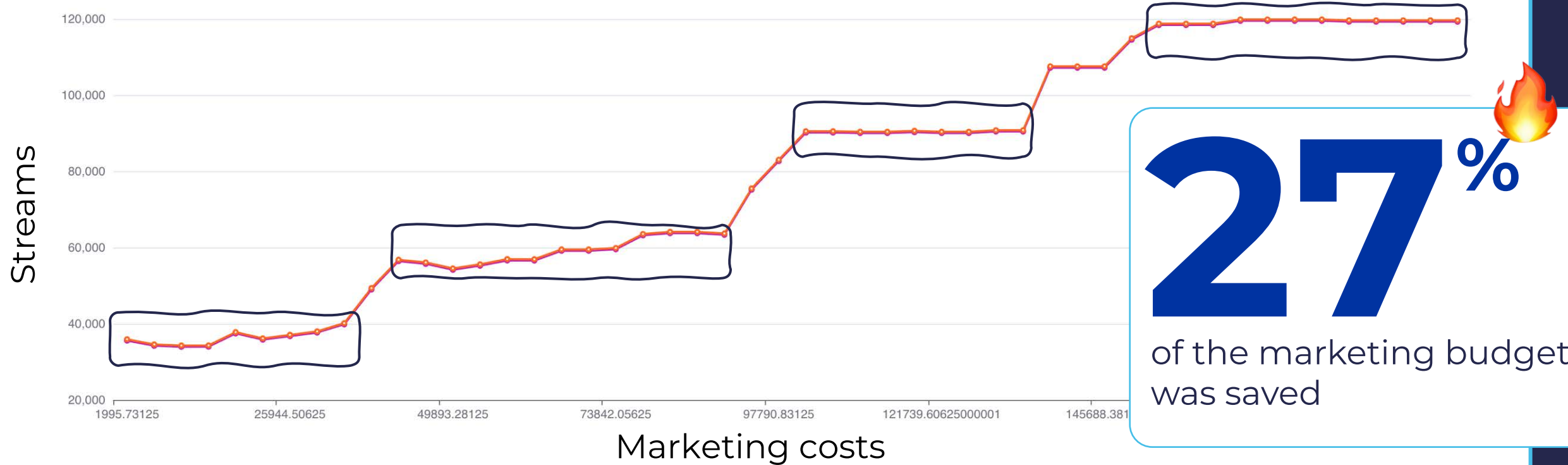
Observations



Case 2: Stream Forecasting

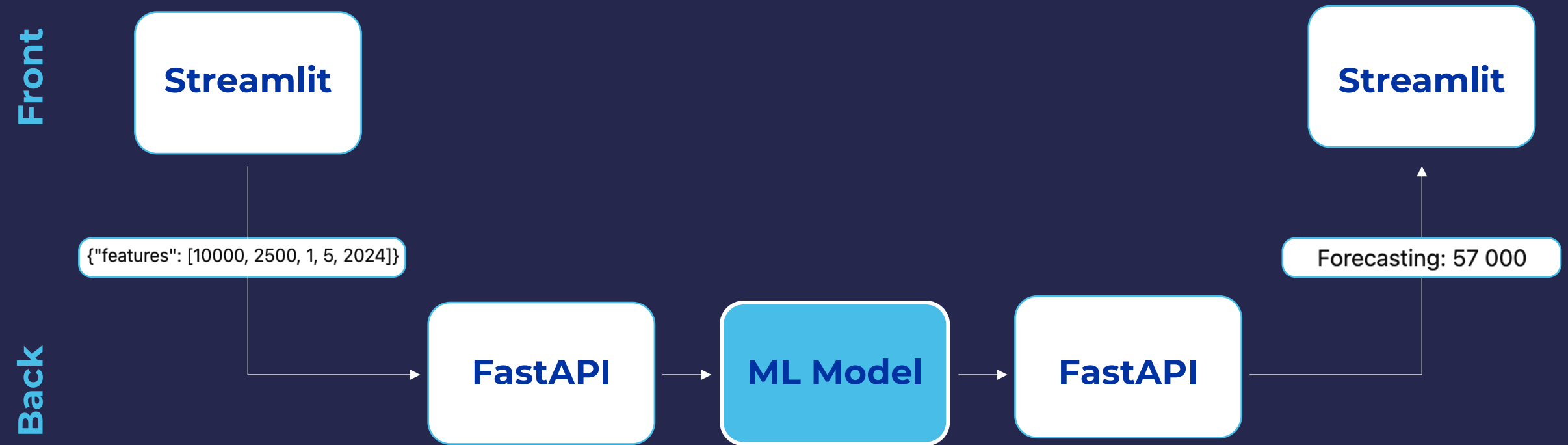
How to Optimize Marketing Costs?

Partial dependence Plot



Final solution

Architecture



” Ultimately, music has to win.
It’s just too important not to

-Max Lousada

CEO of Recorded Music Warner Music Group



Maksim Kariagin
Data & Analytics Lead

