### **Revolutionizing Software Development**

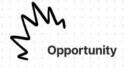
Integrating Chaos Engineering and Feature Flags for Enhanced Reliability and Agile Response



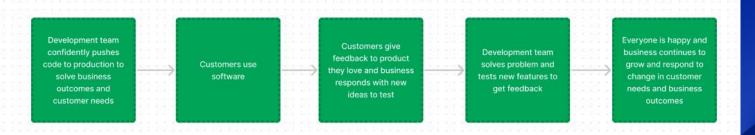
## Matt Schillerstrom

**Product Manager** 





This is how software delivery should work!



### **Open Source Solutions**



# Litmus







**generic/** all-experiments

9.8k+ runs



coredns/ all-experiments

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# OpenFeature

Standardizing Feature Flagging for Everyone



### Andy Stanley @AndyStanley

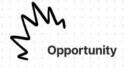
If you don't know why it's working when it's working, you won't know how to fix it when it breaks.

2:25 PM · May 22, 2019 · Sprout Social

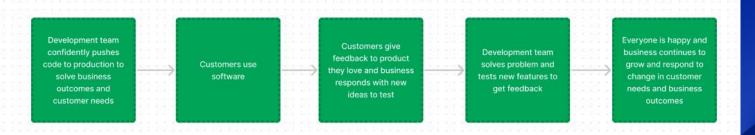
**186** Retweets **12** Quote Tweets **798** Likes

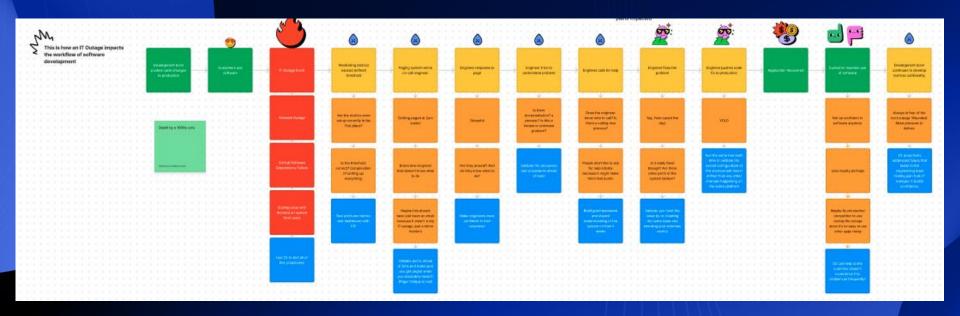
...

A recent exercise I took...



This is how software delivery should work!





forward will take vs the customer impact of the issue

Dev team stops what theyre doing and goes to work on a fix Sinone.

Dev team stops what theyre doing and goes to work on a fix

Ops team triggers a rollback

Good changes are rolled

Feature announcements

or changelogs may need

back pending the fix.

to be rolled back

incoming tickets letting them know a fix is coming soon

Ethan Jt

Support team handles

Ops team releases dev team's fix, both teams have lost a majority of

Ethan Jones

Fix may be larger,
requiring dev teams
multiple days to fix. Good
changes either rolled back
that whole time, or entirely
nw release has to be
prepped without the
problematic change

Most enterprises have policies to fix instead of rollback.

People releasing "too large" of a change.

Remediate first / fix later (or not...) -- throw money at it.

Matthew Schillerstrom

Support, Ops, Multiple Dev Teams, Security, DB teams are now helping...

Basically a feature release now becomes an incident, rather than just a deploy

Matthew Schillerstron

Ethan Jones

their day

Ops team releases dev team's fix, both teams have lost a majority of

bair day

Lean into the Business Impact



### What impacts the bottom line?

Incidents

**Training** 

Speed

Churn

Onboarding

Being too reliable?

Risk



"In 2023, cloud infrastructure spending increased by 23%, highlighting the need for effective cost management strategies within DevOps and SRE practices. This trend underlines the importance of efficient resource utilization in cloud services."

### **\$\$\$ Increasing More from GenAl Services**

Worldwide end-user spending on public cloud services is forecast to grow 20.4% to total \$678.8 billion in 2024, up from \$563.6 billion in 2023, according to the latest forecast from Gartner, Inc. "Cloud has become essentially indispensable," said Sid Nag, Vice President Analyst at Gartner.

https://www.gartner.com/en/newsroom/press-releases/11-13-2023-gartner-forecasts-worldwide-public-cloud-end-user-spending-to-reach-679-billion-in-20240#:~:text=Worldwide%20end%2Duser%20spending%20on,Vice%20President%20Analyst%20at%20Gartner.



# Continuous Delivery Isn't Good Enough

# The Problem – CI/CD Ends at the Production Deployment

#### **Risk in Large Deployments**

- 1 bad feature = full rollback
- Deploy and release are the same
- Can't control feature access

#### **No Control in Production**

- Production issues affect all users
- Can't resolve issues while in prod
- Lack ability to isolate changes

#### **Diminishing Returns on CI/CD**

- Slow, cumbersome deployments
- Lack of production governance
- More tech debt and rework

### **Reduced Velocity**

Big deployments + rollbacks = more rework, less features

#### **Increased Risk**

No control in production means the deployment <u>must</u> be perfect

#### **Poor Developer Experience**

Tightly coupled deploy and release add stress and toil

### Reliability and Resilience

### Common Kubernetes Failure Modes

System Instability

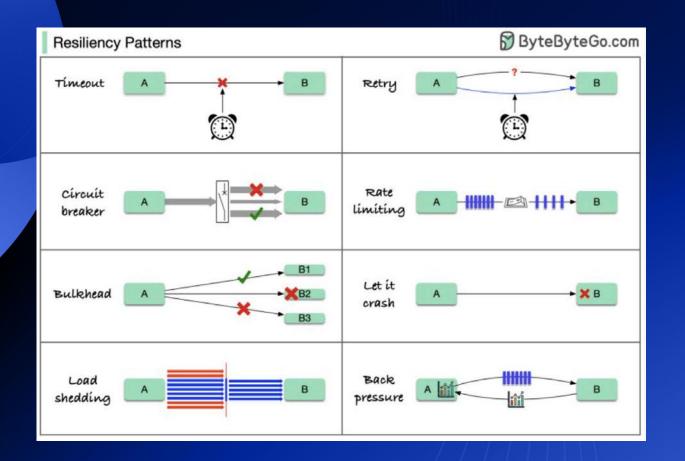
Resource Exhaustion



Resource Contention

Configuration Errors

Scaling Issues



### Technology and Standards Change

Child car seats have evolved. What seemed OK then is humorous now.





# Failure Happens

Things break, systems degrade and fail



Chaos Engineering can help you answer these questions:

What are my single points of failure?

Where does my system tip over?

What failures impact my customer experience?

What happens when a pod restarts?

What happens when my dependency has a slow response?

Does my system scale appropriately during peak traffic?

Did I configure my dashboard correctly?

Does my paging system work?

Integrating Chaos Engineering and Feature Flags...

### **Software Release Workflow**



### Step 1

Devs write code.
But, any changes are put behind a feature flag.

### Value

Deliver code on time Test features for impact

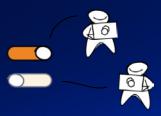


### Step 2

DevOps releases code to production. Test in production.

#### Value

Deploy on time every time No change to process Test safely



### Step 3

Product Managers decide who gets the new feature, and who doesn't.

#### Value

Control release variations Don't roll back - turn it off!

### Step 4

Product and Dev decide what to iterate on. This is faster and more collaborative with FFs.

### Value

Iterate on features faster Higher feature quality



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Integrating Chaos Engineering and Feature Flags for Enhanced Reliability and Agile Response



## Matt Schillerstrom

**Product Manager** 



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